User manual Manuel d'utilisation Manual del usuario 使用説明



# **PHILIPS**

# México



Es necesario que lea cuidadosamente su instructivo de manejo.



# PRECAUCIÓN - ADVERTENCIA

No abrir, riesgo de choque eléctrico

## ATFNCIÓN

Verifique que el voltaje de alimentación sea el requerido para su aparato



Para evitar el riesgo de choque eléctrico, no quite la tapa. En caso de requerir servicio, dirijase al personal calificado.

Descripción: Minisistema de Audio

Modelo: **FWM57/21** 

Alimentación: 110–127 / 220–240V; ~50–60 Hz

Consumo: 90 W

Importador: Philips Mexicana, S.A. de C.V.

Domicilio: Av. La Palma No.6

Col. San Fernando La Herradura

Huixquilucan

Localidad y Tel: Edo. de México C.P. 52784

Tel.52 69 90 00

Exportador: Philips Electronics HK, Ltd.

País de Origen: China

N° de Serie:

LEA CUIDADOSAMENTE ESTE INSTRUCTIVO ANTES DE USAR SU APARATO.

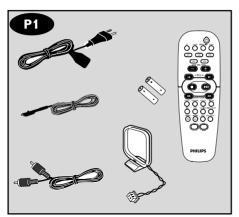
# **AVISO IMPORTANTE**

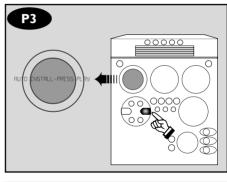
Philips Mexicana, S.A. de C.V. no se hace responsable por daños o desperfectos causados por:

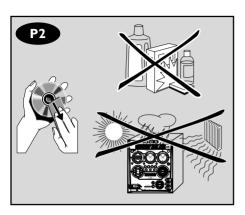
- Maltrato, descuido o mal uso, presencia de insectos o roedores (cucarachas, ratones etc.).
- Cuando el aparato no haya sido operarado de acuerdo con el instructivo del uso, fuera de los valores nominales y tolerancias de las tensiones (voltaje), frecuencia (ciclaje) de alimentación eléctrica y las características que deben reunir las instalaciones auxiliares.
- Por fenómenos naturales tales como: temblores, inundaciones, incendios, descargas eléctricas, rayos etc. o delitos causados por terceros (choques asaltos, riñas, etc.).

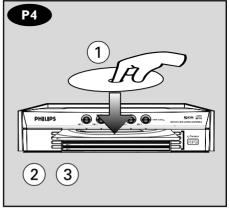
# CAUTION

Use of controls or adjustments or performance of procedures other than herein may result in hazardous radiation exposure or other unsafe operation.









Energy Star

As an ENERGY STAR®
Partner, Philips has
determined that this product
meets the ENERGY STAR® guidelines for
energy efficiency.

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# **General Information**

Refer to the type plate on the rear of the system for identification and supply ratings.

# Supplied accessories (page 3 – P1)

- Remote control and two AA batteries.
- MW loop antenna
- FM wire antenna
- Video cinch cable (vellow)
- AC power cord

# **Environmental information**

All unnecessary packaging has been omitted. We have tried to make the packaging easy to separate into three materials: cardboard (box), polystyrene foam (buffer) and polyethylene (bags, protective foam sheet).

Your system consists of materials which can be recycled and reused if disassembled by a specialised company. Please observe the local regulations regarding the disposal of packaging materials, exhausted batteries and old equipment.

# Care and safety information

(page 3 - P2)

# Avoid high temperature, moisture, water and dust

- Do not expose the system, batteries or discs to humidity, rain, sand or excessive heat (caused by heating equipment or direct sunlight). Always keep the disc tray closed to avoid dust on the lens.
- No objects filled with liquids, such as vases, shall be placed on the apparatus.
- No naked flame sources, such as lighted candles, should be placed on the apparatus.
- Don't expose the system to dripping or splashing.

## **Avoid condensation problem**

 The lens may cloud over when the system is suddenly moved from cold to warm surroundings, making it impossible to play a disc.
 Leave the system in the warm environment until the moisture evaporates.

### Do not block the vents

 In a cabinet, allows about 10cm (4 inches) of free space all around the system for adequate ventilation

### Care of disc

- To clean a CD, wipe it in a straight line from the centre towards the edge using a soft, lint-free cloth. A cleaning agent may damage the disc!
- Write only on the printed side of a CDR(W) and only with a soft felt-tipped pen.
- Handle the disc by its edge, do not touch the surface

### Care of the cabinet

 Use soft cloth slightly moistened with a mild detergent solution. Do not use a solution containing alcohol, spirits, ammonia or abrasives.

## Finding a suitable location

Place the system on a flat, hard, and stable surface

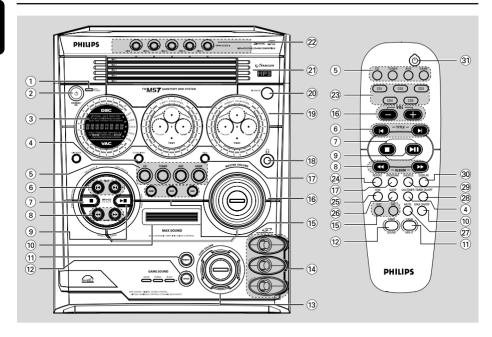
# **Built-in safety circuit**

 Under extreme conditions, this system may switch to standby mode automatically. If this happens, let the system cool down before reusing it.

# Power saving

This system is designed to use less than 1W of electricity when switched to Eco Power standby. Disconnect the AC power cord from the power outlet when not in use.

# **Functional Overview**



# Main unit and remote control

### 1 ECO POWER indicator

 Lights up when the system is in the Eco Power standby mode.

## (2) STANDBY ON (b)

- Switches to the Eco Power standby mode or turns on the system.
- \*Switches to standby mode.

### (3) Display screen

# (4) CLOCK•TIMER (CLK/TIMER)

\*Enters clock or timer setting mode.

### (5) CD / TUNER/ AUX•GAME

- Selects the relevant active mode.
- CD: toggles between DISC 1~5.
- TUNER: toggles between FM and MW band.
- AUX: select AUX mode.
- GAME: select Gameport mode.

# 6 PREV•PRESET ▼ (TITLE -) ( | ◀ ) NEXT•PRESET ▲ (TITLE +) ( ▶ |

- CD: selects a track or selects a title from MP3 disc.
- TUNER: selects a preset radio station.
- CLOCK: sets the minutes.

#### STOP•DEMO STOP ■

- Exits an operation.
- CD: stops playback or clears a programme.
- TUNER: \*erases a preset radio station.
   (only on the main unit)
- \*Turns on/off the demonstration mode.

# 8 SEARCH•TUNING (ALBUM/PLAYLIST ▼▲) (◄ ▶)

- CD: \*searches backward/forward or selects an album from MP3 disc.
- TUNER: tunes the radio frequency up/down.
- CLOCK: sets the hours.

# **Functional Overview**

# 9 PLAY•PAUSE ► II

- CD: starts/pauses playback.
   (only on the main unit)
  - (only on the main unit)

    TUNER: \*enters Plug & Play mode and/or starts

# preset radio station installation. (10) MAX SOUND (MAX ON/OFF)

Turns on/off the optimal mix of various sound features

# 11) MIX IT (GAME MIX IT)

 Mixes the game sound with your favorite music from one of these music sources (CD,TUNER or AUX)

# (12) MODE (GAME SOUND)

 Selects different type of equaliser setting for Gameport (SPEED, PUNCH or BLAST).

## **13 GAMEVOLUME**

Adjusts the game's output volume level.

# (14) VIDEO

 Use a video cable to connect to your game console's video output.

### AUDIO L. / AUDIO R.

 Use a audio cable to connect to your game console's left/right audio output.

### (15) **DBB**

 Selects different type of bass boost level settings (DBB 1, DBB 2, DBB 3 or DBB OFF).

### DSC

 Selects different type of preset sound equaliser settings (OPTIMAL, IAZZ, ROCK or POP).

# VAC

 Selects different type of ambience-based equaliser settings (HALL, CINEMA, CONCERT, CYBER or ARCADE).

# (16) MASTER VOLUME (VOL + -)

Adjusts the volume level.

# (17) PROG (PROGRAM)

- CD: starts or confirms tracks programming.
- TUNER: starts \*automatic/manual preset programming.
- CLOCK: selects 12- or 24-hour clock display.

# (18)

 Plug in the headphones jack. The speakers output will be cancelled.

# (19) VU meters

Indicates signal strength of left/right channel.

### 20 iR SENSOR

Point the remote control towards this sensor.

# 21) Disc trays (1~5)

# 22 OPEN•CLOSE (DISC 1~5)

Opens/closes the respective disc tray.

# Control buttons available on the remote control only

# 23 CD 1~5

Selects a disc tray to playback.

## 24) REPEAT

Repeats a track/disc/all programmed tracks.

# 25) DIM

Turns on/off the dim mode.

### 26 SLEEP

Sets the sleep timer function.

### (27) MUTE

Mutes or restores the volume.

## 28 TIMER ON/OFF

Turns on/off the timer function.

# 29 SHUFFLE

Turns on/off the random play mode.

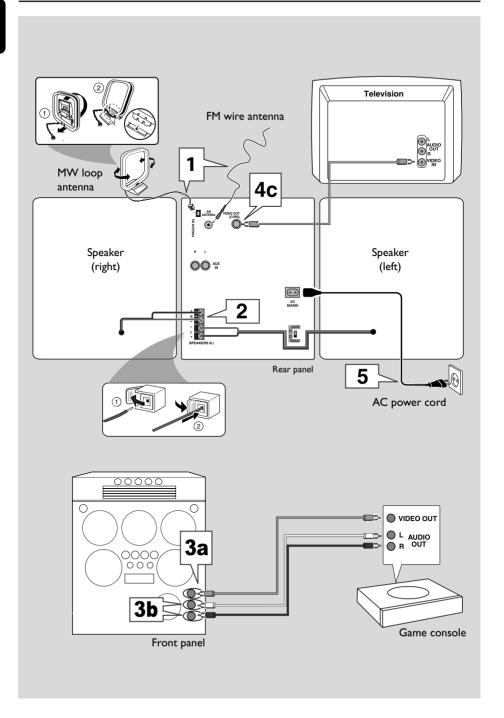
### 30 DISPLAY

Displays the album and title name for MP3 disc.

### (31) (h)

Switches to Eco Power standby mode.

\*Switches to standby mode.



## Warning!

- Use only the supplied speakers. The combination of the main unit and speakers provides the best sound. Using other speakers can damage the unit and sound quality will be negatively affected.
- Never make or change connections with the power switched on.
- Connect the AC power cord to the power outlet only after you have finished hooking up everything.
- To avoid overheating of the system, a safety circuit has been built in. Therefore, your system may switch to Standby mode automatically under extreme conditions. If this happens, let the system cool down before reusing it (not available for all versions).

# Step 1: Connecting FM/MW

- Place the MW loop antenna on a shelf or attach it to a stand or wall.
- $-\,\,$  Extend the FM antenna and fix its ends to the wall.
- Adjust the position of the antennas for optimal reception.
- Position the antennas as far as possible from a TV, VCR or other radiation source to prevent unwanted noise.
- For better FM stereo reception, connect external FM antenna.

# Step 2: Connecting the speakers

Connect the speaker wires to the SPEAKERS terminals, right speaker to "R" and left speaker to "L", colored (marked) wire to "+" and black (unmarked) wire to "-". Fully insert the stripped portion of the speaker wire into the terminal (see **Connections**).

### Notes:

- Ensure that the speaker cables are correctly connected. Improper connections may damage the system due to short-circuit.
- Do not connect more than one speaker to any one pair of +/- speaker terminals.

# Step 3: Connecting to game

#### IMPORTANTI

Gameport inputs are solely for game console only.

- a. Use the game console's video cable (not supplied) to connect its video output to the GAMEPORT-VIDEO terminal.
- **b.** Use the game console's audio cables (not supplied) to connect its audio outputs to the GAMEPORT-**AUDIO L./AUDIO R.** terminals
- C. Use the video cable (yellow) to connect the VIDEO OUT terminal to the video input on the TV for viewing.

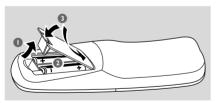
#### Notes:

- On the TV, the Video Input jack is usually yellow and might be labeled A/V In, CVBS, Composite or Baseband
- To avoid magnetic interference, do not position the front speakers too close to your TV.

# Step 4: Connecting the AC power cord

"AUTO INSTALL - PRESS PLAY" may appear on the display panel when the AC power cord is plugged into the power outlet for the first time. Press ►11 on the main unit to store all available radio stations (page 3 - P3) or press ■ to exit (refer to "Tuner Operations").

# Step 5: Inserting batteries into



- Open the battery compartment cover.
- 2 Insert two batteries type R06 or AA, following the indications (+-) inside the compartment.
- 3 Close the cover

# Using the remote control to operate the system

- Aim the remote control directly at the remote sensor (iR) on the main unit.
- 2 Select the source you wish to control by pressing one of the source select keys on the remote control (for example CD,TUNER).
- 3 Then select the desired function (for example ► II, I◄, ►I).

### **CAUTION!**

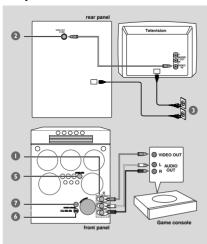
- Remove batteries if they are exhausted or will not be used for a long time.
- Do not use old and new or different types of batteries in combination.
- Batteries contain chemical substances, so they should be disposed of properly.

# **Gameport Operations**

# **About Gameport**

Gameport allows you to connect your game console to this mini system which enables you to enjoy a total game immersion experience through powerful sound output.

# **Preparation before use**



- Connect your game console's video and audio output to the GAMEPORT video and audio inputs respectively (refer to "Connections -Connecting to game console).
- 2 Connect your TV's video input to the **VIDEO OUT** (**CVBS**) on the rear panel.
- 3 Connect all the AC power cord to the power outlet.

# **Starting operation**

Turn on the TV and set to the correct videoin channel.

The TV's video input channel may be called AUX(iliary) IN, AUDIO/VIDEO (A/V) IN, EXT 1, etc. These channels are often near channel 00 on your TV. Or, your TV remote control may have a button or switch that chooses different video modes. See your TV manual for details.

- Press GAME button until "GAMEPORT" is display.
- Press MODE (or GAME SOUND on remote) to select the type of sound setting that best suits the game: SPEED, PUNCH, BI AST or OFF
- If you like to mix your game sound to your favourite music, press MIX-IT to select the desired music source: CD, TUNER, AUX or OFF

#### Note:

To change the disc tray, you have to press CD, then press CD 1~5 to select the desired disc tray.

- If necessary, start playback of your chosen mixer source.
- Start playing your favourite game.

# To adjust the game console's volume level

Adjust GAME VOLUME.

### Notes:

- You can only activate GAME VOLUME and MIX-IT while in the game source mode.
- If your game console is switched on, the video image will always appear on the TV even though you are not in the gameport mode.

# **Basic Operations**

# Switching on/off

# Switching to active mode

Press CD. TUNER. or AUX.

# Switching to the Eco Power standby mode

- Press (1).
  - → ECO POWER button lights up.
  - → The display screen will go blank.

# Switching to standby mode (view clock)

- Press and hold (¹).
  - → The clock is displayed.
  - → While in the standby mode, pressing CLOCK•TIMER button will switch the system to the Eco Power standby mode.

#### Note:

 Before switching the system to the Eco Power standby or standby mode, make sure the demonstration mode has been deactivated.

### Demonstration mode

If the demonstration mode is active, whenever you switch the system to the Eco Power standby or standby mode, it will begin showing the various features offered by the system.

### To activate the demonstration

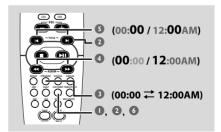
 In Eco Power standby/standby mode, press and hold ■ on the main unit until "JEMO DN" is displayed.

### To deactivate the demonstration

Press and hold ■ on the main unit until
 "JEMD OFF" is displayed.

# Setting the clock

The clock can be set in either 12-hour or 24-hour mode (" 11:59 PM" or "23:59" for example).



- Press and hold CLK/TIMER (or CLOCK-TIMER on the main unit) until
   "SELECT CLOCK OR TIMER" is displayed.
- ② Press I◀ or ►I to change the display to "ELBEK" and press CLK/TIMER (CLOCK•TIMER) again to confirm.
- Press PROGRAM (PROG) repeatedly to change between 12-hour and 24-hour clock mode.
- 4 Press ✓ or ▶► repeatedly to set the hour.
- **5** Press **◄** or **▶** repeatedly to set the minute.
- Press CLK/TIMER (CLOCK•TIMER) to store the setting.
  - → The clock will start working.

# To view the clock time in any active mode

Press CLK/TIMER (CLOCK•TIMER) once.

→ The clock is displayed for a few seconds.

### Notes:

- The clock setting will be erased when the system is disconnected from the power supply.
- The system will exit clock setting mode if no button is pressed within 90 seconds.

# **Basic Operations**

# Dimming the system's display

You can select the desired brightness for the display panel.

- In any active mode, press **DIM** on the remote control or **DIM MODE** on the system repeatedly to turn on/off dim mode.
  - → **DIM** is shown, except for DIM OFF mode.

## Volume control

- Adjust MASTER VOLUME (or press VOL +/— on the remote control) to increase or decrease the sound level
  - → "VOL MIN" is the minimum volume level and "VOL MBX" is the maximum volume level.

# To switch off the volume temporarily

- Press MUTE on the remote control.
  - → Playback will continue without sound and "MUTE" is displayed.
  - → To restore the volume, press MUTE again or increase the volume level

### Sound control

MAX sound, DSC and VAC sound features cannot be activated at the same time. While in the game mode, all the sound control features are not available for selection, except DBB and Game Sound control.

# MAX sound

MAX sound provides the best mixture of various sound features (DSC,VAC for example).

- Press MAX SOUND (or MAX ON/OFF on the remote control).
  - → If activated, the MAX SOUND button lights up. All other sound effects (DSC, VAC or DBB) will be switched off automatically.

## Digital sound control

DSC provides a different type of preset sound equaliser setting.

Press DSC repeatedly to select : OPTIMAL, IA77. ROCK or POP

## Virtual ambience control

VAC provides a different type of environmentbased equaliser setting.

Press VAC repeatedly to select: HALL,
 CINEMA. CONCERT. CYBER or ARCADE.

## Dynamic bass boost

DBB enhances the bass response.

- Press **DBB** repeatedly to select : **DBB 1**, **DBB 2. DBB 3 or DBB OFF**.
  - → Some discs might be recorded in high modulation, which causes a distortion at high volume. If this occurs, switch off DBB or reduce the volume

# Automatic DSC-DBB and VAC-DBB selection

The best DBB setting is generated automatically for each DSC,VAC or Game Sound selection. You can manually select the DBB setting that best suits your listening environment.

# **Disc Operations**

#### IMPORTANT!

- This system is designed for regular discs. Therefore, do not use any accessories such as disc stabiliser rings or disc treatment sheets, etc., as offered on the market, because they may jam the changer mechanism.
- Do not load more than one disc onto each tray.
- Prevent jamming the CD trays. Always insert your CD COMPLETELY FLAT inside the CD tray.

# Playable discs

This system is able to play:

- All pre-recorded audio CDs
- All finalised audio CDR and audio CDRW discs
- MP3-CDs (CD-ROMs with MP3 tracks)







# Loading discs (page 3 - P4)

- Press OPEN•CLOSE DISC 1 on the front panel to open disc tray 1.
- 2 Load a disc with the label side facing up.
- 3 Press OPEN•CLOSE DISC 1 again to close the disc tray.
  - → "RERIING" is displayed. Then, display shows: the total number of tracks and the playing time follwed by current tray number "ITSC "."
- 4 Repeat steps 1~3 for loading discs into the disc trays 2~5 by pressing the corresponding OPEN•CLOSE DISC button.

#### Notes:

- To ensure good system performance, wait until the disc trays completely read the disc(s) before proceeding.
- Only one tray can be opened each time. If you open the second tray before closing the first tray, the first tray will automatically close before the second tray opens.

# **Basic playback controls**

Load discs (page 3 - P4).

## To play all discs on the disc trays

● Press ►II.

In stop mode, press **CD** to select a disc tray to begin, then press **> 11** 

→ All the available discs will play once, then stop.

## To play the selected disc only

- Press one of the **CD 1~5** buttons on remote.
  - → The selected disc will play once, then stop.

### To select a desired track

- Press 
   I or 
   I repeatedly until the desired track is displayed.
  - → During random play (shuffle), pressing **I** will not affect the current playback.

# To search for a particular passage during playback

- Press and hold ◄◄ or ▶► and release it when the desired passage is located.
  - → During searching, the volume will be reduced. For MP3 disc, the volume will be muted.

# To change discs without interrupting playback

 Press OPEN•CLOSE of respective disc trays (refer to "Loading discs").
 For example, if currently disc tray 1 is playing, you can change the discs on disc trays 2~5.

## To interrupt playback

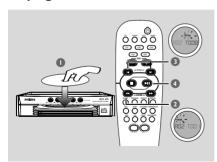
- Press ►II.
  - → To resume normal playback, repeat the above.

### To stop playback

- Press ■.
  - → If the system remains in the stop mode for 30 minutes, it will switch to the Eco Power standby mode.

# **Disc Operations**

# Playing an MP3 disc



- I oad an MP3 disc.
  - → The disc reading time may exceed 10 seconds due to the large number of songs compiled into one disc.
  - → Display shows: "AXX TYYY" followed by "BISC Z". XX is the current album number; YYY is the current title number; and "Z" is the current tray number.
- Press ◀◀ / ▶► (ALBUM ▼ / ▲) to select a desired album.
- Press ◄ / ► (TITLE / +) to select a desired title
- 4 Press ►II to start playback.
- During playback, press **DISPLAY** to show the album and title name.

## Supported MP3 disc formats:

- ISO9660, Joliet, UDF 1.5
- Maximum title number: 650 (depending on filename length)
- Maximum album number: 65
- Supported sampling frequencies: 32 kHz, 44.1 kHz, 48 kHz
- Supported Bit-rates: 32~256 (kbps), variable bitrates

# Repeat and shuffle

You can select and change the various play modes before or during playback.

# Repeat play

Press **REPEAT** on the remote repeatedly to select:



- C PROG REP TRH
  D PROG REP ALL
- (A) to repeat playback of the current track.
- B to repeat playback of the current disc.
- © to repeat playback of the current programmed track (only if the programme mode is active)
- to repeat playback of all the programmed tracks (only if the programme mode is active)
- 2 To resume normal playback, press **REPEAT** until "DFF" is displayed.

## Random play

- Press SHUFFLE on the remote to turn on/off the shuffle mode.
  - → If activated, **SHUF** is shown and the repeat mode (if any) will be cancelled.
  - → The random play will start from the current disc tray. Only after all the tracks in the active disc tray have been shuffled, then it will change to the next available disc tray.
  - → If programme mode is active, only the programmed tracks will be played in random order.

### Note:

 Pressing the OPEN•CLOSE button will cancel all repeat and shuffle modes.

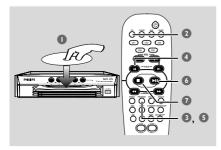
# **Disc Operations**

# Programming the disc tracks

Programming tracks is possible when playback is stopped. Up to 99 tracks can be stored in the memory in any order.

### IMPORTANT!

It is only possible to programme from the current selected disc tray.



- Load the desired discs into the disc trays (refer to "Loading discs").
- Press CD or one of the CD 1~5 buttons to select a disc.
- Press PROGRAM (PROG) to start programming.
  - → PROG starts flashing.
- 4 Press I◀ or ▶I repeatedly to select the desired track.
- For MP3 discs, press ◄ / ➤ (ALBUM ▼▲) and I◄ / ► (TITLE / +) to select the desired album and title for programming.
- Press PROGRAM (PROG) to store.
- Repeat steps 4-5 to select other tracks.
   → If you attempt to programme more than 99 tracks, "PROGRAM FULL" is displayed.
- To start programme play, press followed by ►II.
- To stop playback or to end the programming, press ■ once.
  - → **PROG** stays and the programming, mode remains active.

#### Notes:

- If the total playing time reached 100 minutes or if one of the programmed tracks has a number greater than 30, "—:—" is displayed instead of the total blaying time.
- The system will exit the programming mode if no button is pressed within 20 seconds.

# Checking the programme

- Stop playback and press or repeatedly.
- Press ►II to start playback from the current programmed track

## Clearing the programme

Stop playback, then press ■ to clear the program.

OR

Press the **OPEN•CLOSE △** button of the disc tray.

→ **PROG** disappears and "PROGRAM CLEARE]" is displayed.

#### Note:

 The programme will be erased if the system is disconnected from the power supply or you switch to other source mode.

# **Tuner Operations**

#### IMPORTANT

Make sure the FM and MW antennas are connected.

# **Tuning to radio stations**

- Press TUNER to enter tuner mode. To select another waveband (FM or MW), press TUNER again.
- 2 Press and hold ◀◀ or ▶▶ until the frequency indication starts to change, then release.
  - → The system automatically tunes to the next strong signal radio reception.
  - → **o** lights up for FM stereo reception.

## For tuning to a weak signal station,

Press ✓ or ➤ briefly and repeatedly until an optimal reception is found.

# **Presetting radio stations**

You can store up to 40 preset radio stations in the memory, starting from FM and followed by MW bands

### Notes:

- The system will exit presetting mode if no button is pressed within 20 seconds.
- If no stereo frequency is detected during Plug and Play, "CHECK ANTENNA" is displayed.

# Using the plug and play (page 3 - P3)

Plug and Play allows you to store all available radio stations automatically.

 Connect the system to the power supply, "RUTO INSTALL - PRESS PLAY" is displayed.

OR

In Eco Power standby/standby mode, press and hold ►II on the main unit until "AUTO INSTALL - PRESS PLAY" is displayed.

- 2 Press II on the main unit to start installation.
  - → "INSTALL AUTO" is displayed.
  - → All previously stored radio stations will be replaced.
  - → Once completed, the last tuned radio station will be played.

# Automatic presetting

You can start the automatic presetting from a selected preset number:

- In tuner mode, press 
   or 
   to select a preset number.
- Press and hold **PROGRAM (PROG)** until "BUTTI" is displayed.
  - → If a radio station has been stored in one of the presets, it will not be stored again under another preset number:
  - → If no preset number is selected, automatic preset will begin from preset (1) and all your former presets will be overridden.

### Manual presetting

You can choose to store only the favorite radio stations.

- Tune to your desired radio station (refer to "Tuning to radio stations").
- Press PROGRAM (PROG).
  - → The preset number starts flashing. If you want to store the radio station in another preset number, press 

    or ►I.
- 3 Press PROGRAM (PROG) again to store.
- Repeat **steps 1–3** to store other radio stations.

# **Tuner Operations**

# Selecting a preset radio station

- In the tuner mode, press ◀ or ►I.
  - → The preset number, radio frequency, and waveband are displayed.

## Deleting a preset radio station

- Press and hold until "PRESET JELETEJ" is displayed.
  - → The current preset radio station will be deleted.
  - → All other preset radio stations with higher numbers are decreased by one.

# Changing tuning grid (not available for

all versions)

In North and South America, the frequency step between adjacent channels in the MW band is 10 kHz (9 kHz in some areas). The preset frequency step in the factory is 9 kHz.

# Changing the tuning grid will erase all previously stored preset radio stations.

- Disconnect the system from the AC power supply (pull out the AC power cord).
- While holding down TUNER and ►► on the system, reconnect the system to the AC power supply.
  - → The display will show "GRII 9" or "GRII II".

### Notes:

- GRID 9 and GRID 10 indicate that the tuning grid is in step of 9 kHz and 10 kHz respectively.
- The FM tuning grid also will be changed from 50 kHz to 100 kHz or vice versa.

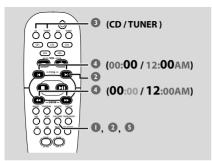
# **Timer Operations**

# Setting the timer

The system can switch on to the CD or TUNER mode automatically at a preset time, serving as an alarm to wake you up.

#### IMPORTANT!

- Before setting the timer, ensure that the clock is set correctly.
- The volume of the timer will increase gradually to the last tuned volume level. If the last tuned volume level is too low, the set will then increase to a predetermined minimum audible level.



- Press and hold CLK/TIMER (or CLOCK•TIMER on main unit) until "SELEET ELDEK OR TIMER" is displayed.
- ② Press I or I to change the display to "TIMER" and press CLK/TIMER again to confirm.
- 3 Press **CD** or **TUNER** to select the wake-up source.

- 4 Press ◄ or ►► (for hours) and I◄ or ► (for minutes) repeatedly to set the wake-up time.
- Press CLK/TIMER to store the setting.
  - → The timer will always be switched on once it has been set.
  - → ① icon remains on the display. It indicates the timer is activated.

- At the preset time, the selected sound source will be played for 30 minutes before it switches to Eco Power standby mode (if no button is pressed within the time frame).
  - → CD playing the first track of the last selected disc. If the last selected disc tray is empty, it will switch to the next available disc. If all the disc trays are not available, it will switch to Tuner mode
  - → TUNER playing the last tuned radio station.

# Activating/deactivating the timer

- Press TIMER ON/OFF on the remote control to turn off the timer or turn on to the last setting again.
  - → If activated, the timer information will display for a few seconds, then the system resumes to the last active source or stays in standby mode.
  - → If deactivated, "ERNEEL" is displayed.
- You can also press in TIMER setting mode to deactivate the TIMER.

#### Notes:

 The system will exit timer setting mode if no button is pressed within 90 seconds.

# **Timer Operations**

# **Other Connection**

# Setting the sleep timer

The sleep timer enables the system to switch to Eco Power standby mode automatically at a preset time.

- Press SLEEP repeatedly until it reaches the desired preset turn-off time.
  - → Following options are available (time in minutes):

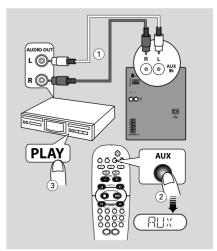
- → **SLEEP** is shown, except for "DFF" mode.
- → To view or change the setting, repeat the
- 2 Before the system switches to Eco Power standby mode, a countdown of 10 seconds is displayed.

# Cancelling the sleep timer function

● Press **SLEEP** repeatedly until "@FF" is displayed, or press the **STANDBY ON (**b) button.

# Listening to an external source

You can listen to the sound of the connected external device through your system's speakers.



- Use the red/white audio cables to connect the system's AUX IN (R/L) terminals to the AUDIO OUT terminals on the other audio/visual device (such as a TV,VCR, Laser Disc player, DVD player or CD recorder)
   → If the connected device has only a single
  - → If the connected device has only a single audio out terminal, connect it to the AUX IN left terminal. Alternatively, you can use a "single to double" cinch cable, but the output sounds still remain mono.
- 2 Press AUX button until "AUX" is displayed.
- 3 Press **PLAY** on the connected device to start playback.

### Notes:

- All the sound control features (DSC,VAC for example) are available for selection.
- Always refer to the owner's manual of other equipment for complete connection and use details.

# **Specifications**

AMPLIFIER	
Output power	6500 W PMPO
	2 × 200 W RMS <sup>(1)</sup>
Signal-to-noise ratio	≥ 62 dBA (IEC)
Frequency response	63 – 16000 Hz, <b>≤</b> −3 dB
Input sensitivity	
	1100 m V
Gameport	1100 mV
Output	
Speakers	≥ 8 Ω
Headphones <sup>(1)</sup> (8 Ω,1 kHz, 10%THD)	32 Ω – 1000 Ω

# **DISC PLAYER**

# TUNER

FM wave range	87.5 – 108 MHz
MW wave range (9 kHz)	531 – 1602 kHz
MW wave range (10 kHz)	530 – 1700 kHz
Number of presets	40
Antenna	
FM	
MW	Loop antenna

# **SPEAKERS**

# **GENERAL**

Material/finishPolystyrene/Metal
AC Power
For Version /21-21M 110-127 / 220-240V;
50/60 Hz Switchable
For Version /30230-240V; 50 Hz
Power Consumption
Active
Standby< 25 W
Eco Power Standby< 1 W
Dimensions (w $\times$ h $\times$ d) . 265 $\times$ 322 $\times$ 390 (mm)
Weight (without speakers)8.6 kg

Specifications and external appearance are subject to change without notice.

# **Troubleshooting**

#### WARNING

Under no circumstances should you try to repair the system yourself, as this will invalidate the warranty. Do not open the system as there is a risk of electric shock.

If a fault occurs, first check the points listed below before taking the system for repair. If you are unable to remedy a problem by following these hints, consult your dealer or Philips for help.

Solution
<ul> <li>✓ If the signal is too weak, adjust the antenna or connect an external antenna for better reception.</li> <li>✓ Increase the distance between the system and your TV or VCR.</li> </ul>
<ul> <li>Insert a disc.</li> <li>Load in the disc with the labeled side facing up.</li> <li>Replace or clean the disc, see "Care and safety information".</li> <li>Use a finalised CD-R(W) or a correct format disc.</li> </ul>
Remove and reconnect the AC power cord and switch on the system again.
<ul> <li>Adjust the volume.</li> <li>Disconnect the headphones.</li> <li>Check that the speakers are connected correctly.</li> <li>Check that the AC power cord is connected properly.</li> </ul>
<ul> <li>✓ Select the source (CD or TUNER, for example) before pressing the function button (►II, I ← ✓, ►►).</li> <li>✓ Reduce the distance between the remote control and the system.</li> <li>✓ Replace the battery.</li> <li>✓ Point the remote control directly toward the IR sensor.</li> </ul>
<ul><li>Set the clock correctly.</li><li>Press TIMER ON/OFF to switch on the timer.</li></ul>
✔ Press and hold DEMO STOP on the main unit to switch off the demonstration mode.