

Vejledning

19HFL5114W/12

PHILIPS

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TV-rundtur

Professionel tilstand

Hvad du kan gøre

Når Professionel tilstand er aktiveret, har du adgang til et stort antal ekspertindstillinger, som giver avanceret betjening af TV'ets tilstand eller tilføjer yderligere funktioner.

Denne tilstand er beregnet til installationer af TV'er på steder som hoteller, krydstogtskibe, stadioner eller andre former for professionelle miljøer, hvor en sådan kontrol er påkrævet.

Hvis du bruger TV'et derhjemme, anbefales det at bruge det med Professionel tilstand deaktiveret.

Se Professionel-installationsvejledning for yderligere oplysninger.

Opsætning

2.1

Læs om sikkerhed



Læs sikkerhedsanvisningerne, før du anvender TV'et.

2.2

TV-stander og vægmontering

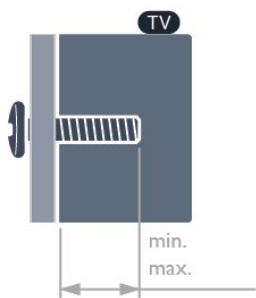
TV-stander

Du finder anvisningerne til montering af TV-standeren i den medfølgende Lynhåndbog. Har du mistet denne vejledning, kan du downloade den fra www.philips.com.

Brug produkttypenummeret på TV'et til at søge efter og downloade Lynhåndbogen.

Vægmontering

TV'et er også forberedt til et VESA-kompatibelt vægbeslag (sælges separat). Brug følgende VESA-kode ved køb af vægbeslaget. . .



• 19HFL5114W

VESA MIS-F 75x75, M4 (min.: 8 mm, maks.: 10 mm)

Forsigtig

Vægmontering af TV'et kræver særlig ekspertise og bør kun udføres af kvalificerede fagfolk. Vægmonteringen til TV'et skal overholde

sikkerhedskravene i forhold til TV'ets vægt. Læs også sikkerhedsforskrifterne, før du placerer TV'et.

TP Vision Europe B.V. påtager sig intet ansvar for forkert montering eller montering, der resulterer i en ulykke eller personskaade.

2.3

Tip om placering

- Placer TV'et et sted, hvor der ikke falder lys direkte på skærmen.
- Den ideelle synsafstand til TV'et er 3 gange skærmens diagonale længde. Når du sidder ned, bør dine øjne befinde sig ud for midten af skærmen.

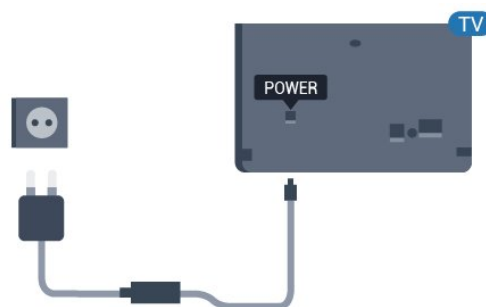
Bemærk:

Undgå, at TV'et kommer i kontakt med støvproducerende kilder, som f.eks. ovne. Det anbefales at fjerne støv regelmæssigt for at undgå, at der kommer støv ind i TV'et.

2.4

Strømkabel

- Sæt strømkablet i stikket **POWER** bag på TV'et.
- Kontroller, at strømkablet er sat korrekt i stikket.
- Kontroller, at stikket i stikkontakten hele tiden er tilgængeligt.
- Når du tager ledningen ud, skal du altid holde i stikket, aldrig i ledningen.

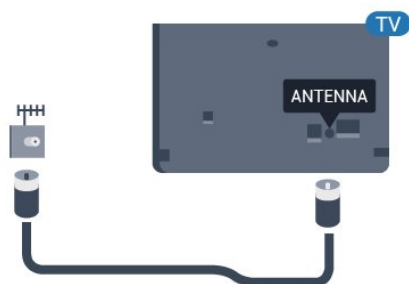


Antennekabel

Tilslut antennestikket til Antennetilslutningen bag på TV'et, og kontrollér, at det sidder korrekt.

Du kan tilslutte din egen antenne eller et antennesignal fra en antenneforening. Brug et IEC koaksialt 75 Ohm RF-antennestik.

Brug denne antennetilslutning til DVB-T- og DVB-C-indgangssignaler.



Armbeslag

3.1

Håndtag

Du finder anvisningerne til montering af håndtaget i Lynhåndbogen fra www.philips.com.

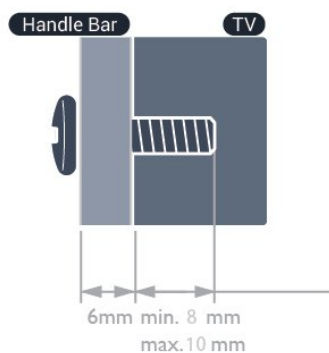
Brug produkttypenummeret på TV'et til at se efter Lynhåndbogen, til at downloade.

3.2

Armbeslag

TV'et er også forberedt til et VESA-kompatibelt armbeslag (sælges separat).
Brug følgende VESA-kode ved køb af armbeslaget. . .

For at fastgøre beslaget på en sikker måde skal du bruge skruer med en længde som vist på tegningen.



• 19HFL5114W – VESA MIS-F 75x75, M4

Installeret med håndtag: (Min. 14mm, maks. 16mm)

Installeret uden håndtag: (Min. 8mm, maks. 10mm)

Forsigtig

Armmontering af TV'et kræver særlig ekspertise og bør kun udføres af kvalificerede fagfolk. Armbeslaget til TV'et skal overholde sikkerhedskravene i forhold til TV'ets vægt. Læs også sikkerhedsforskrifterne, før du placerer TV'et.

TP Vision Europe B.V. påtager sig intet ansvar for forkert montering eller montering, der resulterer i en ulykke eller personskade.

Bemærk

Før du monterer TV'et på armen, skal du fjerne de eksisterende VESA-skruer på bagpanelet.

Advarsel

Følg instruktionerne, der følger med TV-beslaget. TP Vision Europe B.V. påtager sig ikke ansvar for ukorrekte TV-monteringer, der medfører ulykker, kvæstelse eller skader.

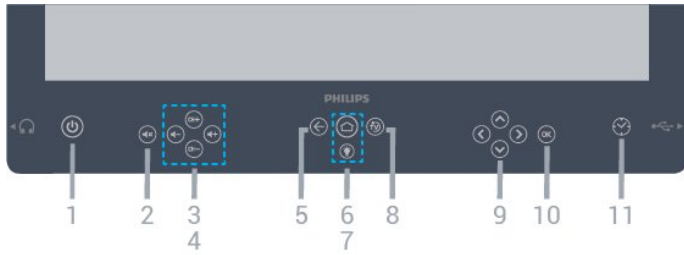
For at undgå beskadigelse af kabler og stik skal der

være en afstand på mindst 5,5 cm/2,2" fra bagsiden af TV'et.

Før du monterer TV'et på armen, skal du finde den korrekte skruelængde. Find den korrekte skruelængde ved at lægge tykkelsen af armbeslaget til skruens længde.

Knapper på TV

Brug knapperne på frontpanelet til at betjene skærmen. Frontpanelet har følgende vigtige knapper:



1. Strøm: Tænder TV'et eller sætter det tilbage på standby.
2. Lydløs: Slår lyden til eller fra.
3. Kanal CH+/-: Skifter til den næste eller forrige kanal på kanallisten.
4. Lydstyrke ◀+ : Regulere lydstyrken.
5. Tilbage: Skifter tilbage til den forrige kanal, du valgte. Vender tilbage til forrige menu.
6. Home 🏠: Åbner startmenuen
7. Lysstyrke: justerer lysstyrken af lyset i bunden af TV'et.
8. Afslut: Skifter tilbage til at se TV.
9. Pile-/navigationstaster: Navigerer op ▲, ned ▼, mod venstre ◀ eller højre ▶.
10. OK: Bekræfter et valg eller en indstilling.
11. Ur: Viser det aktuelle klokkeslæt. Indstiller vækkeuret.

Tænd/sluk

5.1

Tændt eller Standby

Kontroller, at TV'et er tilsluttet lysnettet. Tilslut det medfølgende strømkabel til AC-indgangsstikket på bagsiden af TV'et.




Tænd

Tryk på  på TV'et for at tænde.

Skifte til standby

Sæt TV'et i standbytilstand, når du ikke bruger TV'et.

Du kan sætte TV'et på standby ved at trykke på  på TV'et.

TV'et er stadig tilsluttet lysnettet i standbytilstand, men det bruger kun ganske lidt strøm.

Sluk helt for TV'et ved at tage strømtikket ud. Når du tager strømtikket ud, skal du altid trække i stikket, aldrig i ledningen. Sørg for, at du til enhver tid har nem adgang til strømtik, strømkabel og stikkontakt.

Brug den strømadapter, der fulgte med TV'et.

Mærke: FSP

Model: FSP065M-DHA (Udgang: 12 V DC, 5,42 A maks.)

Specifikationer

6.1

Miljø

Produktoplysninger

19HFL5114W

- Energieffektivitetsklasse: A
- Synlig skærmstørrelse: 47 cm/19 tommer
- Strømforbrug når tændt (W): 15 W
- Årligt energiforbrug (kWh) *: 22 kWh
- Strømforbrug i standby (W) **: 0,5 W
- Skærmopløsning (pixel): 1366 x 768p
- Tekniske data: 12 V dc, Maks. 24 W

* Energiforbrug i kWh pr. år er baseret på strømforbruget for et TV, der er tændt 4 timer om dagen i 365 dage. Det faktiske energiforbrug afhænger af, hvordan TV'et anvendes.

- EPREL-registreringsnummer: 341539

Bortskaffelse

Bortskaffelse af udtjente produkter og batterier

Dit produkt er udviklet og fremstillet i materialer og komponenter af høj kvalitet, som kan genbruges.



Når et produkt er forsynet med dette symbol med en overkrydset affaldsspand på hjul, betyder det, at produktet er omfattet af EU-direktiv 2012/19/EU.



Forhør dig på den lokale genbrugsstation for elektriske og elektroniske produkter.

Dine gamle produkter skal bortskaffes i overensstemmelse med den lokale lovgivning og ikke sammen med almindeligt husholdningsaffald. Korrekt bortskaffelse af udtjente produkter er med til at forhindre negativ påvirkning af miljø og mennesker.

Dit produkt indeholder batterier, som er omfattet af EU-direktivet 2006/66/EC, og som ikke må bortskaffes sammen med almindeligt husholdningsaffald.



Undersøg lokale regulativer vedr. separat indsamling af batterier, eftersom korrekt bortskaffelse af batterier er med til at forhindre negativ påvirkning af miljø og mennesker.

6.2

Operativsystem

Android-operativsystem:

Android Pie 9

6.3

Skærmtype

Diagonal skærmstørrelse

- 47 cm/19 tommer

Skærmopløsning

- 1366 x 768

6.4

Skærmens indgangsopløsning

Videoformater

Opløsning – opdateringshastighed

- 480i – 60 Hz
- 480p – 60 Hz
- 576i – 50 Hz
- 576p – 50 Hz
- 720p – 50 Hz, 60 Hz
- 1080i – 50 Hz, 60 Hz
- 1080p – 24 Hz, 25 Hz, 30 Hz

Computer-formater

Opløsninger (blandt andet)

- 640 x 480 – 60 Hz
- 800 x 600 – 60 Hz
- 1024 x 768 – 60 Hz
- 1280 x 768 – 60 Hz
- 1360 x 765 – 60 Hz
- 1360 x 768 – 60 Hz
- 1280 x 1024 – 60 Hz
- 1920 x 1080 – 60 Hz

Tilslutningsmuligheder

Bag på TV'et

- HDMI-indgang - ARC - Ultra HD
- Antenne (75 ohm)
- LAN-netværk - RJ45
- 8 **Ω** Bathroom-udgang
- RJ-48-datastik

TV'ets sider

- USB - USB 2.0
- Hovedtelefoner - 3,5 mm stereo-mini-jackstik

Dimensioner og vægt

19HFL5114W

- uden TV-fod:

Bredde 468,8 mm - Højde 326,4 mm - Dybde 38,9 mm - Vægt ± 3,35 kg

- med TV-fod:

Bredde 468,8 mm - Højde 370,2 mm - Dybde 44,9 mm - Vægt ± 3,65 kg

Lyd

- Udgangseffekt (RMS): 5 W (2,5 w*2)
- Dolby Audio
- DTS HD

Tilslut enheder

7.1

Tilslut enheder

Tilslutningsvejledning

Slut altid en enhed til TV'et med tilslutningen med den bedste tilgængelige kvalitet. Brug også kabler af god kvalitet, så du kan sikre en god overførsel af billede og lyd.

Når du tilslutter en enhed, genkender TV'et dens type og giver hver enhed et korrekt typenavn. Du kan ændre typenavnet efter behov. Hvis et korrekt typenavn er indstillet for en enhed, skifter TV'et automatisk over til de mest ideelle TV-indstillinger, når du skifter over til enheden i kildemenuen.




Antennestik




Har du en set-top-boks (en digital modtager) eller optager, skal du tilslutte antennekablerne, således at antennesignalet går gennem set-top-boksen og/eller optageren, før det når TV'et. På den måde kan antennen og set-top-boksen sende ekstra kanaler, som optageren kan optage.

HDMI-porte

Betjening af enheder

Hvis du vil betjene en enhed, der er sluttet til HDMI og konfigureret med EasyLink, skal du vælge enheden – eller dens aktivitet – på listen over TV-tilslutninger.

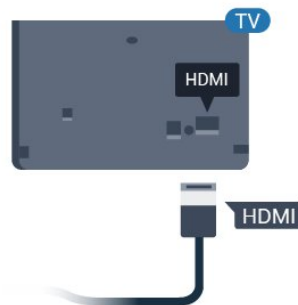
Professionel tilstand deaktiveret – Tryk på  Home, vælg  Apps, vælg  SOURCES. Vælg en enhed, som er sluttet til en HDMI-tilslutning, og tryk på OK.

Professionel tilstand aktiveret – Tryk på  Home, vælg  TV-kanaler, og vælg  Kilder. Vælg en enhed, som er sluttet til en HDMI-tilslutning, og tryk på OK.

HDMI-kvalitet

En HDMI-forbindelse har den bedste billed- og lyd-kvalitet. Et HDMI-kabel kombinerer video- og lyd-signaler. Brug et HDMI-kabel til TV-signal.

For at få den bedste signaloverførsel skal du bruge et højhastigheds-HDMI-kabel og ikke bruge et HDMI-kabel, der er længere end 5 m.



Kopibeskyttelse

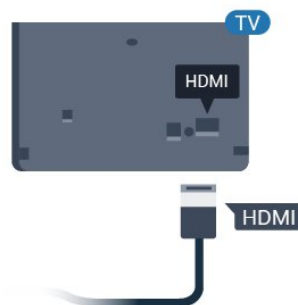
HDMI-kabler understøtter HDCP (High-bandwidth Digital Content Protection). HDCP er et kopibeskyttelsessignal, der forhindrer kopiering af indhold fra en DVD eller Blu-ray-disk. Løsningen kaldes også DRM (Digital Rights Management).

HDMI ARC

Alle HDMI-tilslutningerne på TV'et har HDMI ARC (Audio Return Channel – lydreturkanal).

Hvis enheden, typisk et Home Theatre System (HTS), også har HDMI ARC-tilslutning, skal du slutte den til en af HDMI-tilslutningerne på TV'et. Med HDMI ARC-tilslutningen behøver du ikke at tilslutte det ekstra lydkabel, som sender TV-billedets lyd til HTS. HDMI ARC-tilslutningen kombinerer begge signaler.

Du kan bruge alle HDMI-tilslutningerne på TV'et til at tilslutte HTS, men ARC er kun tilgængelig for 1 enhed/tilslutning ad gangen.



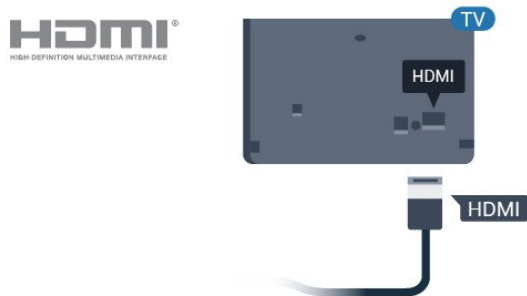
HDMI CEC – EasyLink

En HDMI-forbindelse har den bedste billed- og lyd-kvalitet. Et HDMI-kabel kombinerer video- og lyd-signaler. Brug et HDMI-kabel til High Definition (HD) TV-signaler. For at få den bedste signaloverførsel skal du bruge et højhastigheds-HDMI-kabel og ikke bruge et HDMI-kabel, der er længere

end 5 m.

Slut HDMI CEC-kompatible enheder til dit TV.

EasyLink HDMI CEC skal være aktiveret på TV'et og den tilsluttede enhed.






Bemærk:

- EasyLink fungerer muligvis ikke sammen med enheder fra andre producenter.
- HDMI CEC-funktionaliteten har forskellige navne hos forskellige producenter. Eksempler: Anynet, Aquos Link, Bravia Theatre Sync, Kuro Link, Simplink og Viera Link. Ikke alle fabrikater er fuldt kompatible med EasyLink. Eksemplerne på HDMI CEC-varemærker tilhører de respektive ejere.

EasyLink til eller fra

Du kan slå EasyLink til eller fra. TV'et leveres med EasyLink-indstillingerne slået til.

Sådan slås EasyLink helt fra...

Professionel tilstand deaktiveret – Tryk på  /  Home. Tryk på  (ned), vælg Indstillinger, og tryk på OK.

Vælg Kilder > EasyLink, og tryk på OK.

Vælg EasyLink, og tryk på OK.

Vælg Fra, og tryk på OK.

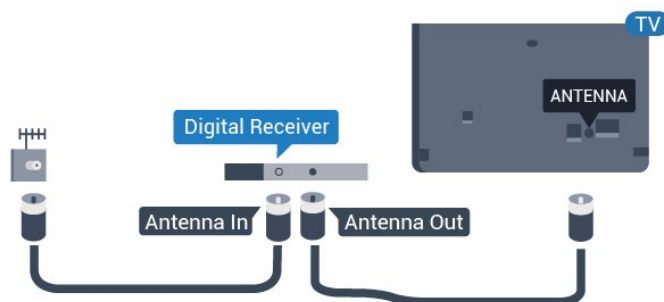
Tryk om nødvendigt gentagne gange på  BACK, for at lukke menuen.

Professionel tilstand aktiveret – Se installationsvejledningen.

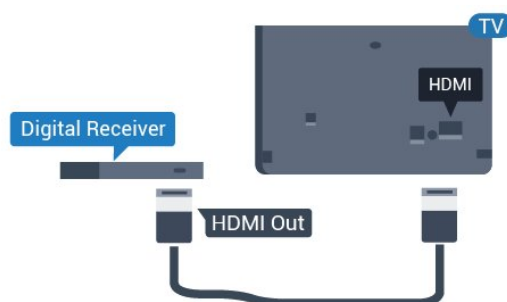
7.2

Modtager – set-top-boks

Brug 2 antennekabler til at slutte antennen til set-top-boksen (en digital modtager) og TV'et.



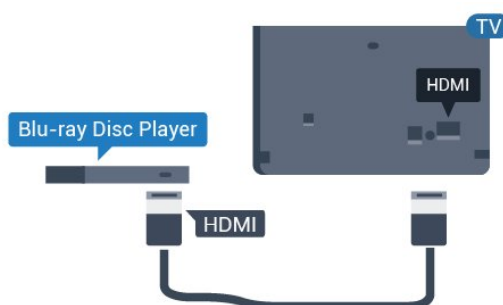
Ud over antenneforbindelserne tilføjes et HDMI-kabel for tilslutning af set-top-boksen til TV'et.



7.3


Blu-ray-afspiller

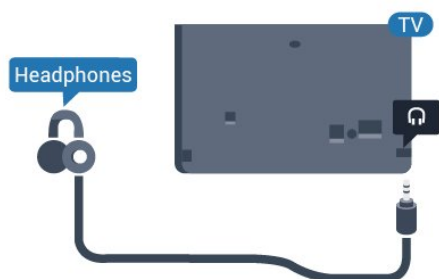
Brug et højhastigheds-HDMI-kabel til at tilslutte Blu-ray-afspilleren til TV'et.



Hvis Blu-ray-afspilleren har EasyLink HDMI CEC.

Øretelefoner

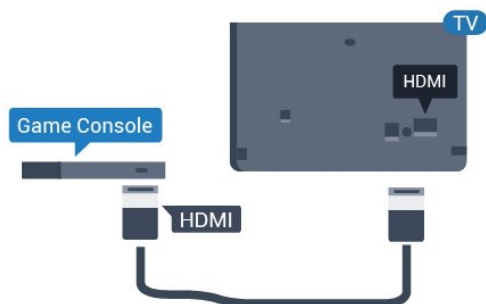
Du kan tilslutte et sæt hovedtelefoner til -stikket bag på TV'et. Stikket er et 3,5 mm mini-jackstik. Du kan regulere hovedtelefonernes lydstyrke separat.



Spillekonsol


HDMI

Slut spilkonsollen til TV'et med et højhastigheds-HDMI-kabel for at opnå den bedste kvalitet.



USB-flash-drev

Du kan se fotos eller afspille musik og videoer fra et tilsluttet USB-flashdrev.

Indsæt et USB-flashdrev i en af -tilslutningerne på TV'et, mens TV'et er tændt.









TV'et registrerer flashdrevet og åbner en liste, der viser indholdet.

Hvis indholdslisten ikke vises automatisk ...

Professionel tilstand deaktiveret – Tryk

på  /  Home, vælg  Apps, vælg  Kilder. Vælg USB, og tryk på  OK.

Professionel tilstand aktiveret – Tryk på  /  Home, vælg TV-kanaler , vælg  KILDER. Vælg USB, og tryk på  OK.

Hvis du vil stoppe med at se USB-flashdrevets indhold, skal du trykke på  eller vælge en anden aktivitet.

Du kan når som helst frakoble USB-flashdrevet ved at trække det ud.

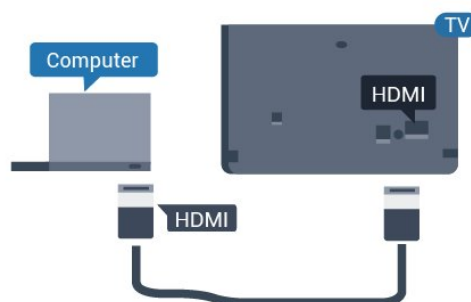
Computer

Connect

Du kan slutte computeren til TV'et og bruge TV'et som computerskærm.

Med HDMI





Brug et HDMI-kabel for at slutte computeren til TV'et.





Optimal indstilling


Hvis du tilslutter en computer, anbefales det at give den tilslutning, som computeren er tilsluttet, den korrekte enhedstypenavn i menuen Kilde. Hvis du skifter til **Computer** i menuen Kilde, indstilles TV'et automatisk til den optimale computerindstilling.

Sådan indstiller du TV'et til den optimale indstilling...



Professionel tilstand deaktiveret – Tryk på  /  Home. Tryk på  (ned), vælg Indstillinger, og tryk på  OK.



Vælg Billede, og tryk på  (højre) for at åbne menuen. Vælg Billedtype > Computer, og tryk på  OK.

Vælg Til eller Fra, og tryk på  OK.

Tryk om nødvendigt på  gentagne gange for at lukke menuen.


Professionel tilstand

aktiveret — Tryk på  /  Home > ...

Mere >  Indstillinger >  Billede. Tryk på OK.

Vælg Billedtype > Computer, og tryk på OK.

Vælg Til eller Fra, og tryk på OK.

Tryk om nødvendigt på  gentagne gange for at lukke menuen.

(For oplysninger om professionel tilstand henvises til installationsvejledningen)

Videoer, fotos og musik

8.1

Fra en USB-forbindelse

Du kan se dine fotos eller afspille musik og videoer fra et tilsluttet USB-flashdrev eller en USB-harddisk.

Med TV'et tændt skal du sætte et USB-flashdrev eller en USB-harddisk i en af USB-tilslutningerne. TV'et registrerer enheden og viser dine mediefiler på en medieliste.

Gør følgende, hvis listen over filer ikke vises automatisk...

- 1 - Tryk på Home, vælg TV-kanaler .
- 2 - Vælg USB og tryk på .
- 3 - Du kan gennemse dine filer i mappestrukturen, som du har organiseret på drevet.
- 4 - Stop videoer, fotos og musik ved at trykke på .

8.2

Afspil dine videoer

Afspil videoer

Åbn mappe med videoer

- 1 - Tryk på / Home, vælg TV-kanaler .
- 2 - Vælg USB , vælg Videoer, og tryk på .

Tryk på .

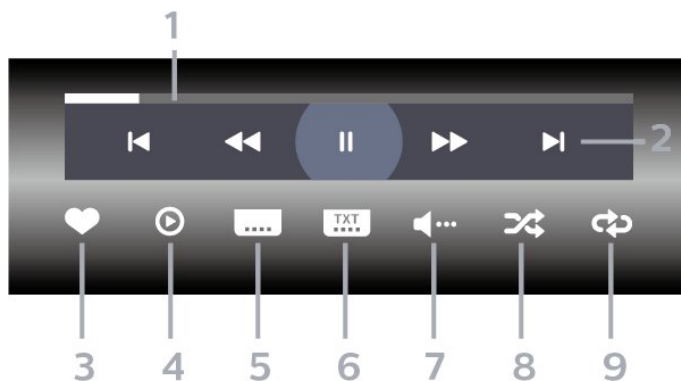
Afspil en video

- 1 - Tryk på / Home, vælg TV-kanaler .
- 2 - Vælg USB , vælg Videoer, og tryk på .
- 3 - Vælg en af videoerne.

Hvis du vil sætte videoen på pause, skal du trykke på OK. Tryk på OK igen for at fortsætte.

Betjeningsbjælke

For at vise eller skjule betjeningsbjælken under afspilning af en video skal du trykke på OK.



- 1 - Statuslinje
- 2 - Betjeningsbjælke til afspilning
 - : Gå til den forrige video i en mappe
 - : Gå til den næste video i en mappe
 - : Tilbage
 - : Hurtigt frem
 - : Sæt afspilningen på pause
- 3 - Marker som foretrukne
- 4 - Afspil alle videoer
- 5 - Undertekst: Slå undertekster til, fra eller til under lydløs.
- 6 - Undertekstsprog: Vælg et undertekstsprog (ikke tilgængelig for professionel tilstand aktiveret).
- 7 - Lydsprog: Vælg et lydsprog
- 8 - Shuffle: Afspil dine filer i tilfældig rækkefølge
- 9 - Gentag: Afspiller alle videoer i denne mappe én gang eller kontinuerligt

8.3

Se dine fotos

Vis fotos

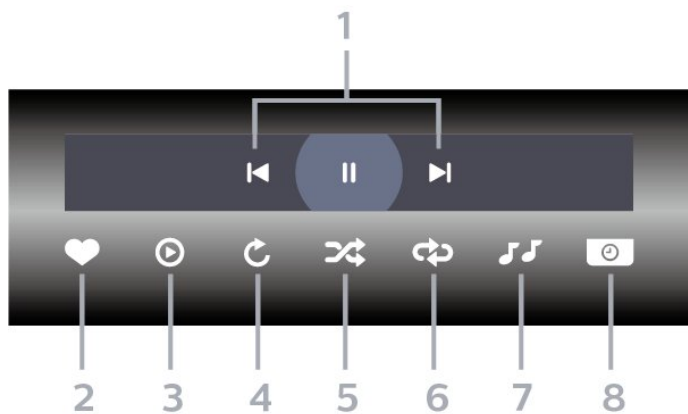
Åbn mappe med fotos

- 1 - Tryk på / Home, vælg TV-kanaler .
- 2 - Vælg USB , vælg Billeder, og tryk på .

Få vist et foto

- 1 - Tryk på / Home, vælg TV-kanaler .
- 2 - Vælg USB , vælg Billeder, og tryk på .
- 3 - Vælg Billeder, og vælg et af billederne.

Betjeningsbjælke



- 1 - Betjeningsbjælke til afspilning
 - ◀: Gå til det forrige foto i en mappe
 - ▶: Gå til det næste foto i en mappe
 - ||: Sæt afspilningen af diasshow på pause

- 2 - Marker som foretrukne
- 3 - Start et diasshow
- 4 - Roter fotoet
- 5 - Shuffle: Afspil dine filer i tilfældig rækkefølge
- 6 - Gentag: Afspiller alle fotos i denne mappe én gang eller kontinuerligt
- 7 - Stop musikafspilningen i baggrunden (ikke tilgængelig ved Professionel tilstand aktiveret)
- 8 - Angiver hastigheden for diasshowet

Vis 360 fotos

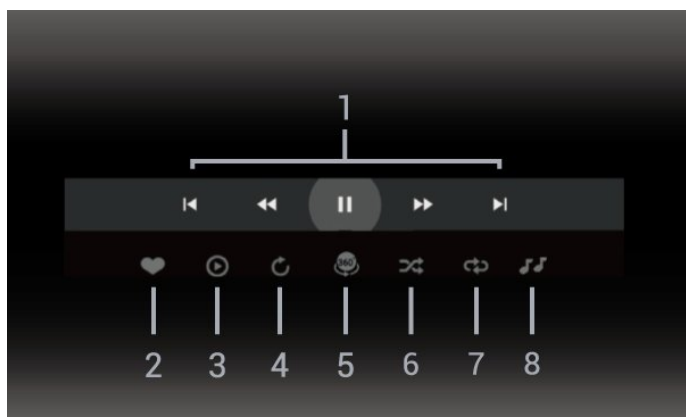
Åbn mappe med 360 fotos

- 1 - Tryk på / Home, vælg TV-kanaler
- 2 - Vælg USB-enheder, og tryk på (højre) for at vælge den ønskede USB-enhed.
- 3 - Vælg 360-fotos.

Vis et 360 foto

- 1 - Tryk på / Home, vælg TV-kanaler
- 2 - Vælg USB-enheder, og tryk på (højre) for at vælge den ønskede USB-enhed.
- 3 - Vælg 360-fotos, og vælg et af billederne.

Betjeningsbjælke



- 1 - Betjeningsbjælke til afspilning
 - ◀: Gå til det forrige foto i en mappe
 - ▶: Gå til næste foto i en mappe
 - ◀◀: Spol afspilning tilbage med 2x, 4x, 32x hastighed
 - ▶▶: Spol afspilning frem med 2x, 4x, 32x hastighed
 - ||: Sæt afspilningen på pause

- 2 - Marker som foretrukne
- 3 - Afspil ét / Afspil alle: afspil ét foto eller afspil alle fotos i denne mappe.
- 4 - Manuel tilstand/Automatisk tilstand: Når 360-afspilleren startes, panorerer den automatisk rundt i det valgte 360-photo fra venstre mod højre (0 til 360 grader) i 360-visning.
- 5 - Little Planet-visning: Little Planet er en alternativ og sjov visning af 360 foto. Når Little Planet-visning startes, vises 360 foto i en omviklet visning som en planet.
- 6 - Shuffle: Afspil dine filer i tilfældig rækkefølge.
- 7 - Gentag: Afspiller alle fotos i denne mappe én gang eller kontinuerligt.
- 8 - Stopper musikafspilningen i baggrunden.

8.4

Afspil din musik

Afspil musik

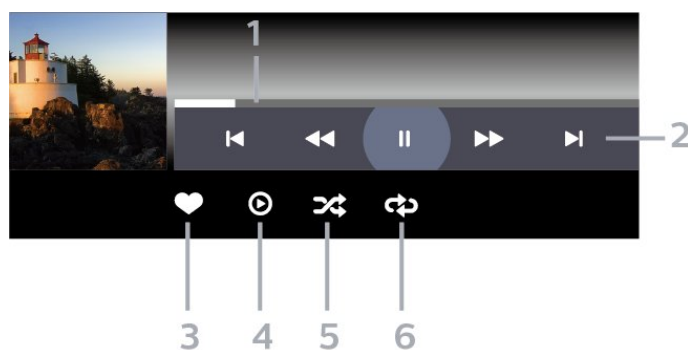
Åbn mappe med musik

- 1 - Tryk på Home, vælg TV-kanaler
- 2 - Vælg USB-enheder, vælg Musik, og tryk på OK.

Afspil musik

- 1 - Tryk på Home, vælg TV-kanaler
- 2 - Vælg USB-enheder, vælg Musik, og tryk på OK.
- 3 - Du kan hurtigt finde musik vha. klassificering – Genrer, Kunstnere, Albums, Numre.

Betjeningsbjælke



- 1 - Statuslinje
- 2 - Betjeningsbjælke til afspilning
 - ◀: Gå til den forrige sang i en mappe
 - ▶: Gå til den næste sang i en mappe
 - ◀◀: Tilbage
 - ▶▶: Hurtigt frem
 - ⏏: Sæt afspilningen på pause
- 3 - Marker som foretrukne
- 4 - Afspil al musik
- 5 - Shuffle: Afspil dine filer i tilfældig rækkefølge
- 6 - Gentag: Afspiller alle sange i denne mappe én gang eller kontinuerligt

Spil

9.1




Spil et spil

Fra en spilkonsol



Gør følgende for at starte et spil fra en spillekonsol...

Tænd for spilkonsollen.

Professionel tilstand deaktiveret — Tryk på

 /  Home, vælg  Apps. Vælg Kilder, og tryk på OK.



Start spillet.

Tryk på  BACK gentagne gange, eller tryk på  EXIT, eller stop appen med den dertil beregnede exit-/stopknap.

Professionel tilstand aktiveret — Tryk

på  /  Home, vælg TV-kanaler  , og vælg en spillekonsol eller navnet på forbindelsen.

Start spillet.

Tryk på  BACK gentagne gange, eller tryk på  EXIT, eller stop appen med den dertil beregnede exit-/stopknap.



Med Apps

Gør følgende for at starte et spil fra en Game Apps ...

Professionel tilstand deaktiveret — Tryk

på  /  Home, vælg  Apps, og vælg derefter Google Play-spil.



Log på din Google-konto, og start et spil.

Tryk på  BACK gentagne gange, eller tryk på  EXIT , eller stop appen med den dertil beregnede exit-/stopknap.

Professionel tilstand aktiveret — Tryk

på  /  Home. Vælg  Spil.

Log på din Google-konto, og start et spil.

Tryk på  BACK gentagne gange, eller tryk på  EXIT , eller stop appen med den dertil beregnede exit-/stopknap.

Professionel menu-app

10.1






Om den professionelle menu-app

I den professionelle menu-app kan du starte alle aktiviteter, du kan udføre med TV'et.

Den venstre del af den professionelle menu-app er organiseret i rækker ...

- Anbefalet 
- TV-kanaler 
- Cast 
- Apps 
- Spil 
- Mere 

Den øverste højre del af den professionelle menu-app er organiseret i rækker ...


- Administrer konto
- Meddelelser  (Dette er en valgfri funktion, der afhænger af hotellets interne indstillinger).
- Regning  (Dette er en valgfri funktion, der afhænger af hotellets interne indstillinger).
- Indstil alarm 
- Vejr 
- Menusprog 
- Aktuelt klokkeslæt

10.2


Åbn Professionel menu-app

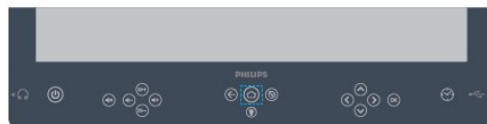
Professionel tilstand deaktiveret – Se kapitlet "Android TV-startskærm".

Professionel tilstand aktiveret – Åbner Professionel menu-app og åbner et element...

1 – Åbn Professionel menu-app ved at trykke på Home .

2 – Vælg en aktivitet vha. piletasterne, og tryk på **OK** for at starte aktiviteten.

3 – Tryk på  for at lukke Professionel menu-app uden at ændre den aktuelle aktivitet.




Når du åbner Professionel menu-app, stopper programmet i baggrunden/afspilningen af indhold. Du skal vælge programmet eller indholdet fra Professionel menu-app for at genoptage.

10.3

TV-kanaler

Se kanaler


Stil ind på en kanal

Tryk på  for at se TV-kanaler. TV'et stiller ind på den kanal, du sidst har set.

Kanalskift

– Tryk på CH +/- for at skifte kanal.

Forrige kanal

– Tryk på  **BACK** for at gå tilbage til den forrige kanal.

10.4

Spil

Sådan åbner du Professionel menu-app og Spil...

1 – Tryk på  /  Home for at åbne den professionelle menu-app.

2 – Vælg Spil , og tryk på **OK**.







Optimal spilindstilling

I forbindelse med nogle spil, hvor hastighed og nøjagtighed er nødvendig, skal du indstille TV'et til den optimale **Spil**-indstilling, før du begynder at spille.

Hvis din spilkonsol tilføjes som en **Spil**-enhedstype i menuen Kilder (en liste over tilslutninger), indstilles TV'et automatisk til den ideelle indstilling for spil. Hvis spilkonsoltypen indstilles til **Afspiller** og bruges som en diskafspiller det meste af tiden, bibeholdes

enhedstypen som Afspiller.

Sådan indstiller du TV'et til den optimale indstilling manuelt . . .






- 1 - Vælg  /  Home >  Mere >  Indstillinger >  Billede > Billedtype.
- 2 - Vælg **Spil**, og tryk på **OK**.
- 3 - Tryk om nødvendigt på  gentagne gange for at lukke menuen. Husk at sætte Spil- eller Computer-indstillingen tilbage til Fra, når du ikke spiller spillet længere.

10.5


Professionelle indstillinger

Billedtype

Vælg en type

Tryk på  /  Home >  Mere >  Indstillinger >  Billede > Billedtype.

For nem billedjustering kan du vælge en foruddefineret billedtype.






- Personlig - De billedpræferencer, du indstiller, første gang du tænder.
- Livagtig - Ideel til visning i dagslys
- Naturlig - Naturlige billedindstillinger
-  Standard - Den mest energibevidste indstilling - Fabriksindstilling
- Film - Ideel til film
- Spil - Ideel til spil
- Computer - Ideel til tilslutning af computer

Billedformat

Vælg billedformat

Hvis billedet ikke udfylder hele skærmen, hvis der vises sorte bjælker i top og bund eller i begge sider, kan du indstille billedet, så det passer i fuldt skærmformat.

Sådan vælger du en af grundindstillingerne for udfyldning af skærmen...






Tryk på  /  Home >  Mere >  Indstillinger >  Billedformat.

Følgende format kan være tilgængeligt, afhængigt af billedet på skærmen.

- Bredformat
- Udfyld skærm
- Tilpas til skærm
- Uskaleret

Lydtype

Vælg en type






Vælg  /  Home >  Mere >  Indstillinger >  Lyd > Lydtype.

For nem justering af lyd kan du vælge en foruddefineret indstilling med lydtype.

- Personlig - Dine egne personlige valg som angivet i Tilpas billede og lyd
- Original - Den mest neutrale lydindstilling
- Film - Ideel til film
- Musik - Ideel til afspilning af musik
- Spil - Ideel til spil
- Nyheder - Ideel til tale

Sprog

Skift sprog for TV-menu og meddelelser

Tryk på  /  Home >  Mere >  Indstillinger >  Menusprog.

Vælg et sprog, og tryk på **OK**.

Eco-indstillinger






Indstil Skærm fra for at spare på energiforbruget



Tryk på  /  Home >  Mere >  Funktioner >  Sleep-timer > Skærm fra.

Hvis du kun lytter til musik på TV'et, kan du slukke TV-skærmen.

Kun TV-skærmen slukker.

Indstil TV'ets timer for slukning

Tryk på  /  Home >  Mere >  Funktioner >  Sleep-timer > Sleep-timer.

Tryk på pilene  (op) eller  (ned) for at justere værdien. Værdien 0 (Fra) deaktiverer den automatiske slukning.

Vælg Timer for slukning, hvorefter TV'et slukker automatisk for at spare på strømmen.

Hvis du bruger TV'et som skærm eller bruger en digital modtager til at se TV (en set-top-boks - STB), skal du deaktivere denne automatiske slukning for at indstille værdien til 0.

Google-konto

Log på

For at få mest muligt ud af funktionerne i dit Philips Android TV kan du logge på Google med din Google-konto.

Ved at logge på kan du spille dine yndlingsspil på telefon, tablet og TV. Du kan også få tilpassede video- og musikanbefalinger på din TV-startskærm samt få adgang til YouTube, Google Play og andre apps.

Brug din eksisterende **Google-konto** for at logge på Google på dit TV. En Google-konto består af en e-mailadresse og en adgangskode. Hvis du ikke har en Google-konto, kan du bruge din computer eller tablet til at oprette en (accounts.google.com). Hvis du ikke loggede på under den første TV-installation, kan du altid logge på senere.

Log på

Tryk på  /  > Åbn Professionel menu-app-skærmen.

Vælg Administrer konto i øverste højre del af Professionel menu-app, og tryk på **OK**. Brug tastaturet på skærmen til at indtast din e-mailadresse og din adgangskode, og tryk på den samme **OK**-tast for at logge på.

Android TV-startskærm

Om Android TV-startskærmen

For at drage fordel af dit Android TV skal du oprette forbindelse fra TV'et til internettet.

Ligesom på din Android-smartphone eller tablet er startskærmen midt på TV-skærmen. Fra startskærmen kan du beslutte, hvad du vil se, ved at gennemse underholdningsmuligheder fra app og direkte TV. Startskærmen har kanaler, så du kan se det fantastiske indhold fra dine foretrukne apps. Du kan også tilføje flere kanaler eller finde nye apps for at få mere indhold.

Åbn Android TV-startskærmen

Professionel tilstand aktiveret - Se installationsvejledningen.

Professionel tilstand deaktiveret - Åbner Android TV-startskærmen og åbner et element...

1 - Tryk på Menu, og naviger til "Philips-samling", og tryk derefter på OK.

2 - Vælg en aktivitet vha. piletasterne, og tryk på OK for at starte aktiviteten.

3 - Tryk på ← for at lukke startmenuen uden at ændre den aktuelle aktivitet.



Når du åbner Android TV-startskærmen, stopper programmet i baggrunden/afspilningen af indhold. Du skal vælge programmet eller indholdet på Android TV-startskærmen for at genoptage.

Android TV-indstillinger

Billede

Billedindstillinger

Billedtype

Vælg en type

Tryk på / > Indstillinger > Billede > Billedtype.

For nem billedjustering kan du vælge en foruddefineret billedtype.

- Personlig - De billedpræferencer, du indstiller, første gang du tænder.
- Livagtig - Ideel til visning i dagslys
- Naturlig - Naturlige billedindstillinger
- Standard - Den mest energibevindte indstilling - Fabriksindstilling
- Film - Ideel til film
- Spil - Ideel til spil
- Computer - Ideel til tilslutning af computer

Farve, kontrast, skarphed, lysstyrke

Sådan justeres billedets farve

Tryk på / Home > Indstillinger > Billede > Farve.

Tryk på pilene (op) eller (ned) for at justere værdien for billedets farvemætning.

Sådan justeres billedets kontrast

Tryk på / Home > Indstillinger > Billede > Kontrast. Tryk på pilene (op) eller (ned) for at justere værdien for billedets kontrast.

Du kan mindske kontrasten for at reducere strømforbruget.

Sådan justeres billedets skarphed

Tryk på / Home > Indstillinger > Billede > Skarphed.

Tryk på pilene (op) eller (ned) for at justere værdien for billedets skarphed.

Juster lysstyrke

Tryk på / Home > Indstillinger > Billede > Lysstyrke.

Tryk på pilene (op) eller (ned) for at angive

niveauet for billedsignalets lysstyrke.




Bemærk: Hvis lysstyrken indstilles for langt væk fra referenceværdien (50), kan det medføre en lavere kontrast.

Avancerede billedindstillinger

Farveindstillinger

Avancerede farveindstillinger




Juster farveforbedring

Tryk på  /  Home >  Indstillinger >

Billede > Avanceret > Farve > Farveforbedring.

Vælg **Maksimum**, **Middel** eller **Minimum** for at indstille farveintensitetsniveauet og detaljerne i lyse farver.




Vælg den forudindstillede farvetemperatur

Tryk på  /  Home >  Indstillinger >

Billede > Avanceret > Farve > Farvetemperatur.



Vælg **Normal**, **Varm** eller **Kold** for at indstille din foretrukne farvetemperatur.

Tilpas farvetemperatur

Tryk på  /  Home >  Indstillinger >

Billede > Avanceret

> Farve > Brugedefineret farvetemperatur.

Vælg Brugedefineret i menuen Farvetemperatur for selv at tilpasse en farvetemperatur. Tryk på pilene  (op) eller  (ned) for at justere værdien. HP er hvidt punkt, og SN er sort niveau. Du kan også vælge en af forudindstillingerne i denne menu.

Avancerede kontrastindstillinger

Kontrasttilstande

Tryk på  /  Home >  Indstillinger >

Billede > Avanceret >

Kontrast > Kontrasttilstand.

Vælg **Normal**, **Optimeret til billede** eller **Optimeret til energibesparelser** for at indstille TV'et til automatisk at reducere kontrasten for at opnå det bedste strømforbrug eller den bedste filmoplevelse, eller vælg **Fra** for at afslutte justeringen.

Dynamisk kontrast

Tryk på  /  Home >  Indstillinger >

Billede > Avanceret > Kontrast > Dynamisk kontrast.

Vælg **Maksimum**, **Middel** eller **Minimum** for at angive


det niveau, hvor TV'et automatisk forbedrer detaljerne i billedets mørke, mellem mørke og lyse områder.

Videokontrast, gamma


Videokontrast

Tryk på  /  Home >  Indstillinger >



Billede > Avanceret > Kontrast > Videokontrast.

Tryk på pilene  (op) eller  (ned) for at justere niveauet for videokontrast.

Gamma

Tryk på  /  Home >  Indstillinger >

Billede > Avanceret > Kontrast > Gamma.

Tryk på pilene  (op) eller  (ned) for at justere en ikke-lineær indstilling for billedets belysning og kontrast.

Avancerede skarphedsindstillinger




Skarpere billedkvalitet

Støjreduktion

Tryk på  /  Home >  Indstillinger > Billede > Avanceret > Skarpere billedkvalitet > Støjreduktion.

Vælg **Maksimum**, **Middel** eller **Minimum** for at indstille niveauet for fjernelse af støj i videoindhold. Støj ses for det meste som små bevægelige prikker på billederne på skærmen.

MPEG artefakt-reduktion

Tryk på  /  Home >  Indstillinger > Billede > Avanceret > Skarpere billedkvalitet > MPEG artefakt-reduktion.

Vælg **Maksimum**, **Middel** eller **Minimum** for at få forskellige grader af udglatning af artefakter i digitalt videoindhold.





MPEG-artefakter ses mest som små blokke eller takkede kanter på billederne på skærmen.

Billedformat

Hvis billedet ikke udfylder hele skærmen, hvis der vises sorte bjælker i top og bund eller i begge sider, kan du indstille billedet, så det passer i fuldt skærmformat.

Sådan vælger du en af grundindstillingerne for

udfyldning af skærmen...

- 1 - Mens du ser en TV-kanal, skal du trykke på  /  Home >  Indstillinger > Billede > Billedformat.
- 2 - Vælg et format på listen, og tryk på **OK**.
- 3 - Tryk om nødvendigt gentagne gange på  **BACK**, for at lukke menuen.



Følgende format kan være tilgængeligt, afhængigt af billedet på skærmen . . .

- Bredformat
- Udfyld skærm
- Tilpas til skærm
- Uskaleret

Lyd

Lydtype

Vælg en type




Tryk på  /  Home >  Indstillinger > Lyd > Lydtype.

For nem justering af lyd kan du vælge en foruddefineret indstilling med lydtype.

- Personlig - Dine egne personlige valg som angivet i Tilpas billede og lyd
- Original - Den mest neutrale lydindstilling
- Film - Ideel til film
- Musik - Ideel til afspilning af musik
- Spil - Ideel til spil
- Nyheder - Ideel til tale




Lydstyring

Vælg en enhed.

Tryk på  /  Home >  Indstillinger > Lyd > Lydstyring.
Konfigurer lydudgangsenheder.

- TV-højttalere - Indstil TV'et til at afspille lyden på TV eller på det tilsluttede lydsystem.
- Hovedtelefoner/badeværelsesshøjttalere - Til/Fra.
- Hovedtelefoner/badeværelsesshøjttalere med fast lydstyrke - Ved aktivering er lydstyrken i hovedtelefonerne/badeværelsesshøjttaleren baseret på aktiveringsindstillingerne.
- Registrering af hovedtelefoner - Til/Fra.

TV-placering




Tryk på  /  Home >  Indstillinger > Lyd > TV-placering.

Vælg På en TV-stand eller På væggen for at opnå den bedste lyd gengivelse i henhold til indstillingen.



Avanceret

Eco-indstillinger

Sleep-timer

Tryk på  /  Home >  Indstillinger > Eco-indstillinger > Sleep-timer.




Indstil TV'et til automatisk at skifte til standby efter et forudindstillet tidsrum. Indstil klokkeslæt til nul for at deaktivere denne funktion.

Tryk på pilene  (op) eller  (ned) for at justere værdien. Værdien 0 (Fra) deaktiverer den automatiske slukning.

Vælg Timer for slukning, hvorefter TV'et slukker automatisk for at spare på strømmen.

Hvis du bruger TV'et som skærm eller bruger en digital modtager til at se TV (en set-top-boks - STB), skal du deaktivere denne automatiske slukning for at indstille værdien til 0.




Skærm fra

Tryk på  /  Home >  Indstillinger > Eco-indstillinger > Skærm fra.

Hvis du kun lytter til musik på TV'et, kan du slukke TV-skærmen.
Kun TV-skærmen slukker.

Region og sprog




sprog

Tryk på  /  Home >  Indstillinger > Region og sprog > Sprog.




Angiv indstillinger for område eller sprog.




- Android-system/Menusprog - Skift sprog for menuer og meddelelser.
- Primær lyd - Angiv dit foretrukne valg af lydsprog i udsendelser.
- Sekundær lyd - Angiv dit næste valg af lydsprog i udsendelser.
- Primære undertekster - Angiv dit foretrukne valg af undertekstsprog i udsendelser.
- Sekundære undertekster - Angiv dit næste valg af undertekstsprog i udsendelser.
- Primært tekst-TV - Angiv dit første foretrukne valg af tekstsprog i udsendelser.
- Sekundært tekst-TV - Angiv dit næste valg af tekstsprog i udsendelser.

Indstillinger for universaladgang




Tryk på  /  Home >  Indstillinger > Tilgængelighed > Universaladgang.

Med Universaladgang slået til er TV'et forberedt til brug for døve, hørehæmmede, blinde eller svagtseende personer.


Aktivér indstillinger for universaladgang
Tryk på  /  Home >  Indstillinger > Tilgængelighed > Universaladgang > Til.



Universaladgang til hørehæmmede
Tryk på  /  Home >  Indstillinger > Tilgængelighed > Universaladgang > Hørehæmmet > Til.

- Visse digitale TV-kanaler udsender speciallyd og -undertekster, der er tilpasset hørehæmmede eller døve personer.
- Når den er aktiveret, skifter TV'et automatisk til den tilpassede lyd og de tilpassede undertekster, såfremt disse er tilgængelige.

Universaladgang for blinde og svagtseende
Tryk på  /  Home >  Indstillinger > Tilgængelighed > Universaladgang > Lydbeskrivelse > Lydbeskrivelse > Til.




Digitale TV-kanaler kan udsende særlige lydcommentarer, der beskriver, hvad der sker på skærmen.

 Indstillinger > Tilgængelighed > Universaladgang > Lydbeskrivelse > Kombineret lydstyrke, Lydeffekter, Tale.




- Vælg Kombineret lydstyrke for at kombinere lydstyrken for normal lyd med lydcommentarer. Tryk på pilene  (op) eller  (ned) for at justere værdien.
- Slå lydeffekten Til for at få ekstra lydeffekter i lydcommentarer, såsom stereolyd eller nedtoning.
- Vælg Tale for at angive talepræference, Beskrivende eller Undertekst.

Indholdsvurdering

Vurderingsniveau




Tryk på  /  Home >  Indstillinger > Indholdsvurdering.

Hvis du vil forhindre børn i at se et program, der ikke passer til deres alder, kan du angive en aldersgrænse. Digitale kanaler har aldersbestemt deres programmer. Hvis aldersgrænsen for et program er lig med eller højere end den alder, du har angivet for dit barn, låses programmet. Visning af et låst program kræver, at koden indtastes først.

Sådan indstiller du en aldersgrænse
Tryk på  /  Home >  Indstillinger > Indholdsvurdering > Vurderingsniveau.




Vælg alder, og tryk på OK. Vælg Ingen for at deaktivere aldersgrænsen. I nogle lande skal du angive en aldersgrænse.

Indstil kode og Ændre kode

Tryk på  /  Home >  Indstillinger > Indholdsvurdering.

Koden til børnesikring bruges til at låse kanaler eller programmer eller låse dem op.

Indstil ny kode, eller nulstil Ændre kode.

Tryk på  /  Home >  Indstillinger > Indholdsvurdering > Ændre kode.

Bemærk:

Hvis du har glemt din PIN-kode, kan du omgå den nuværende kode ved at bruge 8888 og indtaste en ny kode.

11.4

Tilslut dit Android TV

Netværk og internet

Hjemmenetværk

For at få mest muligt ud af funktionerne i dit Philips Android TV skal dit TV være forbundet til internettet.

Opret forbindelse fra TV'et til et hjemmenetværk med en hurtig internetforbindelse. Du kan tilslutte dit TV trådløst eller kabelbaseret til din netværksrouter.

Opret forbindelse til netværk

Trådløs forbindelse

Det skal du bruge

For at tilslutte TV'et trådløst til internettet skal du bruge en Wi-Fi-router med forbindelse til internettet.

Brug en højhastighedsforbindelse (bredbånd) til internettet.



Opret forbindelse

Opret forbindelse - TRÅDLØS

Tryk på / Home > Indstillinger > Trådløs og netværk > Opret forbindelse til netværk > TRÅDLØS.

- 1 - I listen over registrerede netværk skal du vælge dit trådløse netværk. Hvis dit netværk ikke findes på listen, fordi netværksnavnet er skjult (du har slået routerens SSID-udsendelse fra), skal du vælge Tilføj nyt netværk for selv at indtaste netværksnavnet.
- 2 - Alt afhængigt af routertypen skal du nu angive din krypteringsnøgle - WEP, WPA eller WPA2. Hvis du har angivet krypteringsnøglen for dette netværk før, kan du vælge OK for at oprette forbindelsen med det samme.
- 3 - En meddelelse bekræfter, når forbindelsen er oprettet.

Opret forbindelse - WPS

Tryk på / Home > Indstillinger > Trådløs og netværk > Opret forbindelse til netværk > WPS.

Hvis din router har WPS, kan du oprette forbindelse til routeren direkte uden at scanne efter netværk. Hvis du har enheder i dit trådløse netværk, der bruger WEP-sikkerhedskrypteringssystemet, kan du ikke anvende WPS.

- 1 - Tryk på WPS-knappen på din router og vend tilbage til TV'et inden for 2 minutter.
- 2 - Vælg Tilslut for at oprette forbindelsen.
- 3 - En meddelelse bekræfter, når forbindelsen er oprettet.

Opret forbindelse - WPS MED PIN-KODE

Tryk på / Home > Indstillinger > Trådløs og netværk > Opret forbindelse til netværk > WPS MED PIN-KODE.

Hvis din router har WPS med en PIN-kode, kan du oprette forbindelse til routeren direkte uden at scanne efter netværk. Hvis du har enheder i dit trådløse netværk, der bruger WEP-sikkerhedskrypteringssystemet, kan du ikke anvende

WPS.

- 1 - Noter den 8-cifrede PIN-kode, der vises på skærmen, og indtast den i routerens software på din computer. Se i vejledningen til routeren, hvor du skal indtaste PIN-koden i routerens software.
- 2 - Vælg Tilslut for at oprette forbindelsen.
- 3 - En meddelelse bekræfter, når forbindelsen er oprettet.

Problemer

Trådløst netværk blev ikke fundet eller er forvrænget

- Mikrobølgeovne, DECT-telefoner eller andre Wi-Fi 802.11b/g/n/ac-enheder kan forstyrre et trådløst netværk.
- Kontroller, at firewalls i dit netværk tillader adgang for den trådløse TV-forbindelse.
- Hvis det trådløse netværk i dit hjem ikke fungerer korrekt, kan du prøve med en kablet netværksinstallation.

Internettet fungerer ikke

- Hvis forbindelsen til routeren er i orden, skal du kontrollere routerens forbindelse til internettet.

PC'en og internetforbindelsen er langsom

- Se brugervejledningen til den trådløse router for at få oplysninger om indendørs rækkevidde, overførselshastighed og andre faktorer, der påvirker signalkvaliteten.
- Brug en internetforbindelse med høj hastighed (bredbånd) til din router.

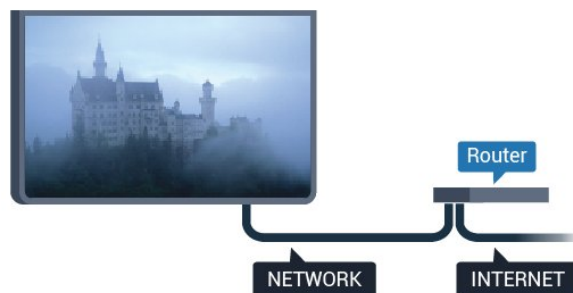
DHCP

- Hvis forbindelsen mislykkes, kan du kontrollere routerens DHCP-indstilling (Dynamic Host Configuration). DHCP skal være sat på Til.

Kablet forbindelse





Det skal du bruge

For at tilslutte TV'et til internettet skal du bruge en netværksrouter med forbindelse til internettet. Brug en højhastighedsforbindelse (bredbånd) til internettet.



Opret forbindelse

Opret forbindelse - KABELFORBUNDET

Tryk på  /  Home >  Indstillinger >  Trådløs og netværk > Opret forbindelse til netværk > KABELFORBUNDET.

- 1 - Slut routeren til TV'et med et netværkskabel (Ethernet-kabel**).
- 2 - Kontrollér, at routeren er tændt.
- 3 - TV'et søger konstant efter en netværksforbindelse.
- 4 - En meddelelse bekræfter, når forbindelsen er oprettet.

Hvis forbindelsen mislykkes, kan du kontrollere routerens DHCP-indstilling. DHCP skal være sat på Til.

**For at opfylde EMC-regulativerne skal du bruge et afskærmet FTP Cat. 5E Ethernet-kabel.

Google-konto

Log på

For at få mest muligt ud af funktionerne i dit Philips Android TV kan du logge på Google med din Google-konto.

Ved at logge på kan du spille dine yndlingsspil på telefon, tablet og TV. Du kan også få tilpassede video- og musikanbefalinger på din TV-startskærm samt få adgang til YouTube, Google Play og andre apps.

Brug din eksisterende **Google-konto** for at logge på Google på dit TV. En Google-konto består af en e-mailadresse og en adgangskode. Hvis du ikke har en Google-konto, kan du bruge din computer eller tablet til at oprette en (accounts.google.com). Du skal have en Google+ profil for at kunne spille spil med Google Play. Hvis du ikke loggede på under den første TV-installation, kan du altid logge på senere.

Log på

Tryk på  Home >  Apps > Google Play.

Brug tastaturet på skærmen til at indtast din e-mailadresse og din adgangskode, og tryk på den samme **OK**-tast for at logge på.


Android-indstillinger

Du kan angive eller se flere Android-specifikke indstillinger og oplysninger. Du kan finde listen over de apps, der er installeret på dit TV, samt den nødvendige lagringsplads. Du kan angive det sprog, du gerne vil bruge sammen med stemmesøgning. Du kan konfigurere tastaturet på skærmen eller give dine

apps tilladelse til at bruge din lokalitet. Udforsk de forskellige Android-indstillinger.

På www.support.google.com/androidtv kan du få flere oplysninger om disse indstillinger.

Gør følgende for at åbne disse indstillinger


Tryk på  /  Home >  Indstillinger > Indstillinger > Android-indstillinger.

11.5

Kanaler

Se kanaler


Stil ind på en kanal

Tryk på  for at se TV-kanaler. TV'et stiller ind på den kanal, du sidst har set.

Kanalskift

- Tryk på CH+ or CH- for at skifte kanal.

Forrige kanal

- Tryk på  BACK for at gå tilbage til den forrige kanal.

11.6

Kanalinstallation

Installer kanaler




Antenne-/kabelinstallation

Søg efter kanaler

Du kan geninstallere alle kanaler og lade alle andre TV-indstillinger urørte.

Hvis der er angivet en PIN-kode, skal du indtaste denne kode, før du kan geninstallere kanaler.

Sådan søger du efter kanaler...

- 1 - Tryk på  /  Home >  Indstillinger > Installer kanaler og tryk på **OK**.
- 2 - Vælg RF-kanalinstallation, og tryk på **OK**.

- 3 - Indtast din PIN-kode, hvis det er nødvendigt.

Vælg **Søg efter kanaler**, og tryk på **OK**.

Vælg **Start**, og tryk på **OK**.

Vælg det land, hvor du er nu, og tryk på **OK**.

Vælg **Start**, og tryk på **OK**.

Vælg den ønskede installationstype, **Antenne (DVB-T)** eller **Kabel (DVB-C)**, og tryk på **OK**.

Vælg **Næste**, og tryk på **OK**.

Vælg den kanaltype, du vil have, **Digitale og analoge kanaler** eller **Kun digitale kanaler**, og tryk på **OK**.

Vælg **Næste**, og tryk på **OK**.

Vælg **Start**, og tryk på **OK** for at opdatere de digitale kanaler. Dette kan tage nogle få minutter. Tryk på **◀** (venstre) for at gå et trin tilbage, eller tryk på **←** BACK for at lukke menuen.

Automatisk kanalopdatering

Hvis du modtager digitale kanaler, kan du indstille TV'et til automatisk at opdatere disse kanaler.

En gang om dagen, kl. 6:00 om morgenen, opdaterer TV'et kanalerne og gemmer nye kanaler. Nye kanaler gemmes i Kanallisten og markeres med en **★**. Kanaler uden signal fjernes. TV'et skal være på standby for automatisk at kunne opdatere kanaler. Du kan slå automatisk kanalopdatering fra.

Sådan slår du automatisk opdatering fra...

- 1 - Tryk på **🏠 / 🏠** Home > **⚙️** Indstillinger > Installer kanaler, og tryk på **OK**.
- 2 - Vælg **RF-kanalinstallation**, og tryk på **OK**.
- 3 - Indtast din PIN-kode, hvis det er nødvendigt.
- 4 - Vælg **Automatisk kanalopdatering**, og tryk på **OK**.
- 5 - Vælg **Fra**, og tryk på **OK**.
- 6 - Tryk på **◀** (venstre) for at gå et trin tilbage, eller tryk på **←** BACK for at lukke menuen.

Kanal, automatisk kanalopdatering

Når nye kanaler er fundet, eller hvis kanaler opdateres eller fjernes, vises en meddelelse, når TV'et tændes. For at undgå, at denne meddelelse vises efter hver kanalopdatering, kan du slå den fra.

Sådan slås meddelelsen fra...

- 1 - Tryk på **🏠 / 🏠** Home > **⚙️** Indstillinger > Installer kanaler, og tryk på **OK**.
- 2 - Vælg **RF-kanalinstallation**, og tryk på **OK**.
- 3 - Indtast din PIN-kode, hvis det er nødvendigt.
- 4 - Vælg **Automatisk kanalopdatering**, og tryk på **OK**.
- 5 - Vælg **Fra**, og tryk på **OK**.
- 6 - Tryk på **◀** (venstre) for at gå et trin tilbage, eller tryk på **←** BACK for at lukke menuen.

I visse lande udføres den automatiske kanalopdatering, mens du ser TV, eller når TV'et er på standby.

Digital: Manuel installation

Digitale TV-kanaler kan installeres manuelt en efter en.

Sådan installerer du digitale kanaler manuelt...

- 1 - Tryk på **🏠 / 🏠** Home > **⚙️** Indstillinger > Installer kanaler, og tryk på **OK**.

- 2 - Vælg **RF-kanalinstallation**, og tryk på **OK**.
- 3 - Vælg **Digital: Manuel installation**, og tryk på **OK**.
- 4 - Vælg **Søg**, og tryk på **OK**. Du kan selv indtaste en frekvens for at finde en kanal, eller du kan lade TV'et søge efter en kanal. Tryk på **➤** (højre) for at vælge **Søg**, og tryk på **OK** for automatisk at søge efter en kanal. Den fundne kanal vises på skærmen, og hvis der er dårlig modtagelse, skal du trykke på **Søg** igen. Hvis du vil gemme kanalen, skal du vælge **Udført** og trykke på **OK**.

Analog: Manuel installation

Analoge TV-kanaler kan installeres manuelt en efter en.

Sådan installerer du analoge kanaler manuelt.

- 1 - Tryk på **🏠 / 🏠** Home > **⚙️** Indstillinger > Installer kanaler, og tryk på **OK**.
- 2 - Vælg **RF-kanalinstallation**, og tryk på **OK**.
- 3 - Vælg **Analoge: Manuel installation**, og tryk på **OK**.

- **System**

Konfigurer Tv-systemet ved at vælge **System**. Vælg dit land eller den del af verden, hvor du befinder dig nu, og tryk på **OK**.

- **Søg efter**

Du finder en kanal ved at vælge **Søg efter kanal** og trykke på **OK**. Du kan selv indtaste en frekvens for at finde en kanal, eller du kan lade TV'et søge efter en kanal. Tryk på **➤** (højre) for at vælge **Søg**, og tryk på **OK** for automatisk at søge efter en kanal. Den fundne kanal vises på skærmen, og hvis der er dårlig modtagelse, skal du trykke på **Søg** igen. Hvis du vil gemme kanalen, skal du vælge **Udført** og trykke på **OK**.

- **Gem**

Du kan gemme kanalen på det aktuelle kanalnummer eller som et nyt kanalnummer.

Vælg **Gem aktuel kanal** eller **Gem som ny kanal**, og tryk på **OK**. Det nye kanalnummer vises kortvarigt.

Trinene kan gentages, indtil du har fundet alle tilgængelige, analoge TV-kanaler.

11.7

Internettet









Start internettet

Du kan surfe på internettet på dit fjernsyn. Du kan se alle internet-websites, men de fleste er ikke egnede til visning på en TV-skærm.

- Visse tilføjelsesprogrammer (f.eks. til visning af sider eller videoer) er ikke til rådighed på dit TV.
- Du kan ikke sende eller downloade filer.

• Internetsider vises én side ad gangen og på fuldskr m.

G r f lgende for at starte internetbrowseren...

- 1 - Tryk p   /  HOME.
- 2 - Rul ned, og v lg  Apps >  Internet , og tryk p  OK.
- 3 - Indtast en internetadresse, v lg , og tryk p  OK.
- 4 - Luk internettet ved at trykke p   /  HOME eller .





11.8

Software

Opdater software

Softwareversion

S dan ser du den nuv rende TV-softwareversion...

- 1 - Tryk p   / , v lg Indstillinger  og tryk p  OK.
- 2 - V lg Opdater software > Aktuel firmware, og tryk p  OK.
- 3 - Versionen, frigivelsesnoterne og oprettelsesdatoen vises.
- 4 - Tryk om n dvendigt p   (venstre) gentagne gange for at lukke menuen.

Opdatering fra websted

Du kan finde den aktuelle firmwareversion p  TV'et i menuen Indstillinger under "Opdater software" > "Aktuel firmware".

Bes g www.philips.com/support regelm ssigt for at se efter nye firmwareopdateringer.

F lg instruktionerne nedenfor for at opdatere firmwaren p  dit TV.

Download den nyeste software...

- 1 - Start Internet Explorer.
- 2 - G  ind p  Philips' supportside p  <http://www.philips.com/support>.
- 3 - Indtast modelnummeret. (Du kan finde dit modelnummer p  en m rkat p  bagsiden af TV'et).
- 4 - N r du indtaster TV'ets produktside, skal du v lge Support.
- 5 - V lg "Software updates" (Softwareopdateringer), og klik p  "Download file" (Download fil) for at downloade softwaren. (Softwaren er tilg ngelig som en zip-fil).
- 6 - Hvis softwareversionen er h jere end den version, der er installeret p  dit TV, skal du klikke p  link til download af softwaren.
- 7 - Accepter licensaftalen/Vilk r og betingelser, v lg "I agree" (Jeg accepterer), og derefter downloades zip-

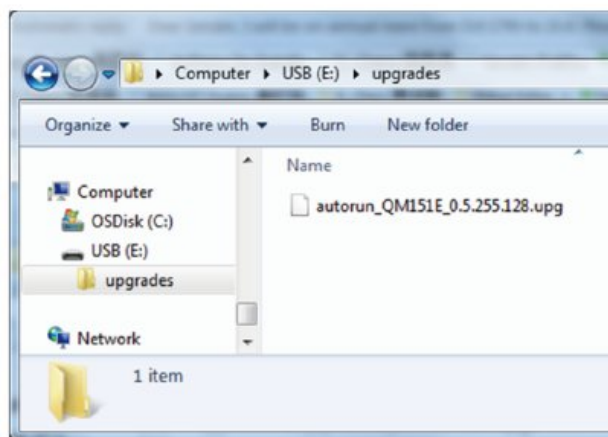
filen automatisk.

8 - Udpak zip-filen til en mappe ved hj lp af et arkivv rkt j.

9 - Opret en mappe med navnet "opgraderinger" i hovedbiblioteket p  dit USB-flashdrev.

10 - Kopier den upg-fil, du udpakke tidligere, ind i mappen med opgraderinger, som vist p  billedet nedenfor.

11 - Tag dit USB-flashdrev ud af computeren.



Opdater softwaren...

- 1 - Tilslut dit USB-flashdrev (med softwareopdateringen) til USB-stikket p  TV'et. Vent 30 sekunder, eller indtil USB-drevet genkendes af TV'et.
- 2 - TV'et begynder at indl se softwaren automatisk.
- 3 - N r indl sningen af softwaren er f rdig, skal du trykke p  "Start" for at aktivere opgraderingen af TV'et.

Open source- software

Open Source-licens

Om Open Source-licens

VIGTIGT med hensyn til kildekoden for de dele af TV-softwaren fra TP Vision Netherlands B.V., der henhører under open source-licenser.

Dette er et dokument, der beskriver distributionen af kildekoden anvendt på TV'et fra TP Vision Netherlands B.V., som enten henhører under GNU General Public License (GPL) eller GNU Lesser General Public License (LGPL), eller enhver anden open source-licens. Vejledning til at få fat i kopier af denne software finder du i brugsvejledningen.

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Open Source

Android (9.0.0)

This tv contains the Android Pie Software. Android is a Linux-based operating system designed primarily for touchscreen mobile devices such as smartphones and tablet computers. This software will also be reused in TPVision Android based TV's. The original download site for this software is : <https://android.googlesource.com/> This piece of software is made available under the terms and conditions of the Apache license version 2, which can be found below. Android APACHE License Version 2 (<http://source.android.com/source/licenses.html>) This includes all external sources used by official Android AOSP.

linux kernel (4.9)

This tv contains the Linux Kernel. The original download site for this software is : <http://www.kernel.org/>. This piece of software is made available under the terms and conditions of the GPL v2 license, which can be found below. Additionally, following exception applies : "NOTE! This copyright

does *not* cover user programs that use kernel services by normal system calls - this is merely considered normal use of the kernel, and does *not* fall under the heading of "derived work". Also note that the GPL below is copyrighted by the Free Software Foundation, but the instance of code that it refers to (the linux kernel) is copyrighted by me and others who actually wrote it. Also note that the only valid version of the GPL as far as the kernel is concerned is `_this_` particular version of the license (ie v2, not v2.2 or v3.x or whatever), unless explicitly otherwise stated. Linus Torvalds"

mbed TLS (2.6.0)

Cryptographic and SSL/TLS capabilities used in Hue Streaming feature. The original download site for this software is : <https://tls.mbed.org/> . This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

aacenc (3.3.3)

Encoder AAC Bitstream. The original download site for this software is : <http://c-ares.haxx.se/> . This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

alsa (1.0.24.1)

Advanced Linux Sound Architecture (ALSA). The original download site for this software is : <http://www.alsa-project.org> . This piece of software is made available under the terms and conditions of the LGPL 2.0.1, which can be found below.

appweb (4.3.5)

The original download site for this software is : <http://www.appwebserver.org/> . This piece of software is made available under the terms and conditions of the GPL 2.0, which can be found below.

atf (1.3)

Arm-Trusted-Firmware. The original download site for this software is : <https://github.com/ARM-software/arm-trusted-firmware> . This piece of software is made available under the terms and conditions of the BSD, which can be found below.

bash (3.2.48)

The shell, or command language interpreter. The original download site for this software is : <http://www.gnu.org/software/bash/> . This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

bluetooth_mw (1.0)

BT Stack. The original download site for this software is : <https://android.googlesource.com/platform/system/bt> . This piece of software is made available under

the terms and conditions of the Apache 2.0 license, which can be found below.

bluetooth_stack (1.0)

BT Stack. The original download site for this software is : <https://android.googlesource.com/platform/system/bt> .This piece of software is made available under the terms and conditions of the Apache 2.0 license, which can be found below.

bluetooth_tool (1.0)

BT Stack. The original download site for this software is : <https://android.googlesource.com/platform/system/bt> .This piece of software is made available under the terms and conditions of the Apache 2.0 license, which can be found below.

boost (1.15.0)

Mainly use for encfs. The original download site for this software is : <http://www.boost.org/> .This piece of software is made available under the terms and conditions of the Boost Software License - Version 1.0, which can be found below.

busybox (1.15.3)

BusyBox combines tiny versions of many common UNIX utilities into a single small executable. The original download site for this software is : <http://www.busybox.net/> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

c-ares (1.12.0)

c-ares is a C library that performs DNS requests and name resolves asynchronously. The original download site for this software is : <http://c-ares.haxx.se/> .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

cJSON (1.7.7)

The original download site for this software is : <http://sourceforge.net/projects/cjson> .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

coreutils (6.9)

Command like cp dd cat chroot. The original download site for this software is : <http://www.gnu.org/software/coreutils/> .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

libcurl (7.59.0)

libcurl is a free and easy-to-use client-side URL transfer library, supporting DICT, FILE, FTP, FTPS, Gopher, HTTP, HTTPS, IMAP, IMAPS, LDAP, LDAPS, POP3, POP3S, RTMP, RTSP, SCP, SFTP, SMTP,

SMTPS, Telnet and TFTP. libcurl supports SSL certificates, HTTP POST, HTTP PUT, FTP uploading, HTTP form based upload, proxies, cookies, user+password authentication (Basic, Digest, NTLM, Negotiate, Kerberos), file transfer resume, http proxy tunneling and more!The original download site for this software is : <http://curl.haxx.se/libcurl/COPYRIGHT> AND PERMISSION NOTICECopyright (c) 1996 - 2010, Daniel Stenberg, daniel@haxx.se.All rights reserved.Permission to use, copy, modify, and distribute this software for any purposewith or without fee is hereby granted, provided that the above copyrightnotice and this permission notice appear in all copies.THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT OF THIRD PARTY RIGHTS. INNO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.Except as contained in this notice, the name of a copyright holder shall notbe used in advertising or otherwise to promote the sale, use or other dealingsin this Software without prior written authorization of the copyright holder.

dfb (1.5.3)

The original download site for this software is : <http://www.directfb.org> .This piece of software is made available under the terms and conditions of the LGPL 2.0 license, which can be found below.

dibbler (1.0.1)

Dibbler is for implement dhcpv6 client. The original download site for this software is : <http://klub.com.pl/dhcpv6/> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

dosfstools (2.9)

Create an MS-DOS file system under Linux. The original download site for this software is : <http://daniel-baumann.ch/files/software/dosfstools> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

e2fsprogs (1.41.14)

The original download site for this software is : <http://e2fsprogs.sourceforge.net> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

electric-fence (2.1.13)

Used for memory corruption detection. The original download site for this software is : http://perens.com/FreeSoftware/ElectricFence/electric-fence_2.1.13-0.1.tar.gz .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

encfs (1.3.2)

Use to encrypt file or dir. The original download site for this software is : <http://www.arg0.net/encfs> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

expat (2.1.0)

Xml paser; Expat is an XML parser library written in C. It is a stream-oriented parser in which an application registers handlers for things the parser might find in the XML document (like start tags). An introductory article on using .The original download site for this software is : <http://expat.sourceforge.net/> .

findutils (4.2.31)

The original download site for this software is : <http://www.gnu.org/software/findutils/> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

freetype (2.7.1)

FreeType 2 is a software font engine that is designed to be small, efficient, highly customizable, and portable while capable of producing high-quality output (glyph images). The original download site for this software is : <http://freetype.sourceforge.net> .

fuse (2.8.4)

Fuse is a simple interface for userspace programs to export a virtual filesystem to the linux kernel. The original download site for this software is : <http://sourceforge.net/projects/fuse> .This piece of software is made available under the terms and conditions of the GPL 2.0/LGPLv2 license, which can be found below.

fusion (8.7.0)

The original download site for this software is : <https://www.openhub.net/p/linuxfusion> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

gawk (3.1.5)

The original download site for this software is : <http://www.gnu.org/software/gawk/> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

gdisk (0.8.1)

The original download site for this software is : <http://www.rodsbooks.com/> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

glibc (2.18)

The original download site for this software is : <http://www.gnu.org/software/libc> .This piece of software is made available under the terms and conditions of the LGPL 2.0.1 license, which can be found below.

googletest (1.7.0)

The original download site for this software is : <https://github.com/google/googletest> .This piece of software is made available under the terms and conditions of the BSD-3 license, which can be found below.

grep (2.5.1a)

The original download site for this software is : <http://www.gnu.org/software/grep/> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

gzip (1.3.12)

The original download site for this software is : <http://www.gnu.org/software/gzip/> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

harfbuzz (1.4.2)

Libpng, a text shaping library. The original download site for this software is : <http://harfbuzz.org/> .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

icu (51.1)

ICU is a mature, widely used set of C/C++ and Java libraries providing Unicode and Globalization support for software applications. The original download site for this software is : <http://site.icu-project.org> .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

inetutils (1.4.2)

The original download site for this software is : <http://www.gnu.org/software/inetutils/> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

iptables (1.4.15)

Iptables is a user space application program that allows a system administrator to configure the tables provided by the Linux kernel firewall (implemented as

different Netfilter modules) and the chains and rules it stores. Different kernel modules and programs are currently used for different protocols; iptables applies to IPv4. The original download site for this software is : <https://android.googlesource.com/> .This piece of software is made available under the terms and conditions of the GPL 2.0.

iputils (s20101006)

Set of small useful utilities for Linux networking. The original download site for this software is : <http://www.skbuff.net/iputils/> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

jansson (2.4)

set of small useful utilities for Linux networking. The original download site for this software is : <http://www.digip.org/jansson/> .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

jpeg (6b)

The 'libjpeg' library used for jpeg image decode. The original download site for this software is : <http://www.ijg.org/> .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

jsonrpc (2.0)

Jsonrpc implements the parsing and validation of the jsonrpc/2.0 request before handing it over to user-defined methods. The original download site for this software is : <https://github.com/pijyoi/jsonrpc> .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

libdwarf

Libdwarf is a library and a set of command-line tools for reading and writing DWARF2 and later debugging information. Libdwarf handles the details of the actual format so coders can focus on the content. The original download site for this software is : <https://sourceforge.net/projects/libdwarf/> .This piece of software is made available under the terms and conditions of the LGPL v2.1 license, which can be found below.

libelf (0.8.1.3)

The original download site for this software is : <http://www.mr511.de/software/> .This piece of software is made available under the terms and conditions of the LGPL v2 license, which can be found below.

libiconv (1.11.1)

GNU libiconv is a conversion library. To convert between a given text encoding and the users encoding, or to convert between internal string

representation (Unicode) and external stringrepresentation (a traditional encoding). The original download site for this software is : <http://www.gnu.org/software/libiconv> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

libnl (v3.2.29)

The original download site for this software is : <http://www.infradead.org/~tgr/libnl/> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

libusb (1.0.9)

The original download site for this software is : <http://libusb.sourceforge.net/> .This piece of software is made available under the terms and conditions of the LGPLv2.1 license, which can be found below.

libuv (libuv-v1.20.3)

The original download site for this software is : <https://libuv.org> .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

libwebsockets (3.0)

The original download site for this software is : <https://libwebsockets.org/> .This piece of software is made available under the terms and conditions of the LGPL 2.1 license, which can be found below.

libxml2 (2.7.8)

Libxml2 is the XML C parser and toolkit developed for the Gnome project. The original download site for this software is : <http://www.xmlsoft.org/> .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

lighttpd (1.4.35)

The original download site for this software is : <http://www.lighttpd.net/download/> .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

liveMedia (2011.06.12)

The original download site for this software is : <http://www.live555.com> .This piece of software is made available under the terms and conditions of the LGPLv2.1 license, which can be found below.

lvm2 (2.02.89)

The original download site for this software is : <ftp://sources.redhat.com/pub/lvm2/releases/> .This piece of software is made available under the terms and conditions of the GPL 2.0/LGPLv2.1 license, which can be found below.

lz4 (1.8.1.2)

The original download site for this software is : lz4.github.io/lz4/ .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

lzma (4.65)

The original download site for this software is : <http://www.7-zip.org/sdk.html/> .

mng (1.0.10)

Libmng -THE reference library for reading, displaying, writing and examining Multiple-Image Network Graphics.MNG is the animation extension to the popular PNG image-format. The original download site for this software is : <http://sourceforge.net/projects/libmng/files/> .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

module-init-tools (3.12)

Linux userspace module loading utilities. The original download site for this software is : https://modules.wiki.kernel.org/index.php/Main_Page .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

mtp (1.1.6)

The original download site for this software is : <http://libmtp.sourceforge.net/> .This piece of software is made available under the terms and conditions of the LGPLv2.1 license, which can be found below.

ncurses (5.7)

Provide character terminal processing library. The original download site for this software is : <http://www.gnu.org/software/ncurses/> .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

net-tools (1.60)

A program contains network command. The original download site for this software is : <http://www.linuxfromscratch.org/blfs/view/6.3/basicnet/net-tools.html> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

nghttp2 (1.21.1)

nghttp2 is an implementation of Hypertext Transfer Protocol version 2 in C. The original download site for this software is : <http://nghttp2.org> .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

ntfs-3g (2010.5.22)

ntfs-3g-1.5012.tgz/ntfs-3g-1.5012/libntfs-3g/attrib.c. The original download site for this software is : <http://www.tuxera.com/community/ntfs-3g-download/> .This piece of software is made available under the terms and conditions of the GPL 2.0/LGPLv2 license, which can be found below.

ntfsprogs (2.0.0)

C runtime library. The original download site for this software is : <http://sourceforge.net/> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

ogg (1.3.2)

Libogg: a library for audiomixer, that can provide audio mixer. The original download site for this software is : <http://www.vorbis.com> .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

openh264 (1.7.0)

Openh264 is a codec library which supports H.264 encoding and decoding. It is suitable for use in real time applications such as WebRTC. The original download site for this software is :<http://www.openh264.org> .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

openssh (6.3p1)

Openssh is secure shell protocol version. The original download site for this software is : <ftp://ftp.openbsd.org/pub/OpenBSD/OpenSSH/portable/openssh-6.3p1.tar.gz> .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

openssl (1.0.2g)

The original download site for this software is : <http://www.openssl.org/> .This piece of software is made available under the terms and conditions of the Apache License 1.0 / BSD License, which can be found below.

png (1.2.43)

libpng -THE reference library for reading, displaying, writing and examining png Image Network Graphics. The original download site for this software is : <http://sourceforge.net/projects/libpng/files/> .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

popt (1.16)

The original download site for this software is : <http://packages.debian.org/> .This piece of software is made available under the terms and conditions of the Red Hat Software.

procmem (2.0)

The original download site for this software is : https://github.com/babuneelam/procmem_linux_x86_port .This piece of software is made available under the terms and conditions of the Apple Public Source License.

procps (3.2.8)

Command for watch system process. The original download site for this software is : <http://procps.sourceforge.net/index.html> .This piece of software is made available under the terms and conditions of the LGPLv2 license, which can be found below.

procrank (2.0)

The original download site for this software is : https://github.com/csimmonds/procrank_linux .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

psmisc (22.13)

The original download site for this software is : <http://psmisc.sourceforge.net/> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

pugixml (1.8)

The original download site for this software is : <http://pugixml.org/> .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

python (2.7.9)

The original download site for this software is : <http://www.python.org/> .

qrencode (3.4.2)

The original download site for this software is : <https://fukuchi.org/works/qrencode/> .This piece of software is made available under the terms and conditions of the LGPLv2 license, which can be found below.

rlog (1.4)

The original download site for this software is : <http://www.arg0.net/rlog> .This piece of software is made available under the terms and conditions of the GPL 2.1 license, which can be found below.

rng-tools (5)

The original download site for this software is : <http://sourceforge.net/projects/gkernel/> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

samba (3.0.37)

Samba is the standard Windows interoperability suite

of programs for Linux and Unix. The original

download site for this software is :

<http://www.samba.org/> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

sawman (1.5.3)

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sed (4.1.5)

The original download site for this software is : <http://www.gnu.org/software/sed/> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

simple-mtpfs (0.2)

The original download site for this software is : <http://freecode.com/projects/simple-mtpfs> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

sqlite (3.8.4.3)

Implements a self-contained, serverless, zero-configuration, transactional SQL database engine.

The original download site for this software is : <http://www.sqlite.org/> . This piece of software is made available under the terms and conditions of the LGPLv2.1 license, which can be found below.

sqlite3 (3.7.2)

Implements a self-contained, serverless, zero-configuration, transactional SQL database engine.

The original download site for this software is : <http://www.sqlite.org/> . This piece of software is made available under the terms and conditions of the LGPLv2.1 license, which can be found below.

tar (1.17)

The original download site for this software is : <http://www.gnu.org/software/tar/> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

thttpd (2.25b)

The original download site for this software is : <http://acme.com/software/thttpd/> .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

toybox (0.4.0)

The original download site for this software is : <http://www.landley.net/toybox/downloads/toybox-0.4.0.tar.bz2> .This piece of software is made available under

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ttxfont (1.0)

The original download site for this software is :
<http://linux.bytesex.org/xawtv/tvfonts/html>
[Http://zapping.sourceforge.net/ZVBI/index.html](http://zapping.sourceforge.net/ZVBI/index.html) .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

uboot (2011.12)

The uboot will load the linux kernel to dram, and jump to run . The original download site for this software is :
<http://www.denx.de> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

udhcp (0.9.9-pre)

Terminal device as a DHCP client. The original download site for this software is : <http://udhcp.sourceforge.net/downloads/0.9.8cvs20050303-3/> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

unicode (3.2)

The original download site for this software is :
<http://www.icu-project.org/> .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

uriparser (0.7.7)

The original download site for this software is :
<http://uriparser.sourceforge.net/> .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

util-linux-ng (2.18)

util-linux is a random collection of Linux utilities. The original download site for this software is :
<http://userweb.kernel.org/~kzak/util-linux-ng/> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

webp (0.2.1)

libwebp: a library for browser, that can improve the performance of downloading image webp.txt's directory http://teams.mediatek.com/dtv/SSD/SS3/Task%20Forces/Forms/AllItems.aspx?RootFolder=%2fdtv%2fSSD%2fSS3%2fTask%20Forces%2f3rd%20party%20list%2fLicense_Texts&FolderCTID=&View=%7b4DF37793-E07B-481C-BBFC-CD139C18D384%7d .The original download site for this software is :
<http://code.google.com/p/webp/> .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

wget (1.10.2)

Check network for http/https .The original download site for this software is :
<http://ftp.gnu.org/gnu/wget/wget-1.10.2.tar.gz> .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

wireless_tools (v29)

The original download site for this software is : http://www.hpl.hp.com/personal/Jean_Tourrilhes/Linux/Tools.html .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

wpa_supplicant (v0.8(wext)/v2.3(cfg80211))

Library used by legacy HAL to talk to wpa_supplicant daemon. The original download site for this software is : https://w1.fi/wpa_supplicant/ .This piece of software is made available under the terms and conditions of the LGPLv2.1 license, which can be found below.

xerces (3.1.1)

C runtime library. The original download site for this software is : <http://xerces.apache.org/> .This piece of software is made available under the terms and conditions of the Apache License Version 2.0, which can be found below.

zlib(1.2.3)

The 'zlib' compression library provides in-memory compression and decompression functions, including integrity checks of the uncompressed data. The original download site for this software is :
<http://www.zlib.net/> .

Hue SDK (1.8.1)

TV ambihue app uses Philips SDK to find the hue bridge name. The original download site for this software is : <https://developers.meethue.com/documentation/java-multi-platform-and-android-sdk>

Opera Web Browser (SDK 4.8.0)

This TV contains Opera Browser Software.
Third-party licenses

WebKit

name License

WebKit

URL: <http://webkit.org/>

(WebKit doesn't distribute an explicit license. This LICENSE is derived from license text in the source.)

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is
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you. You must make sure that they, too, receive or
can get the source
code. If you link a program with the library, you must
provide

complete object files to the recipients so that they
can relink them
with the library, after making changes to the library
and recompiling
it. And you must show them these terms so they
know their rights.

Our method of protecting your rights has two steps:
(1) copyright
the library, and (2) offer you this license which gives
you legal
permission to copy, distribute and/or modify the
library.

Also, for each distributor's protection, we want to
make certain
that everyone understands that there is no warranty
for this free
library. If the library is modified by someone else
and passed on, we
want its recipients to know that what they have is not
the original
version, so that any problems introduced by others
will not reflect on
the original authors' reputations.

Finally, any free program is threatened constantly
by software
patents. We wish to avoid the danger that
companies distributing free
software will individually obtain patent licenses, thus
in effect
transforming the program into proprietary software.
To prevent this,
we have made it clear that any patent must be
licensed for everyone's
free use or not licensed at all.

Most GNU software, including some libraries, is
covered by the ordinary
GNU General Public License, which was designed for
utility programs. This
license, the GNU Library General Public License,
applies to certain
designated libraries. This license is quite different
from the ordinary
one; be sure to read it in full, and don't assume that
anything in it is
the same as in the ordinary license.

The reason we have a separate public license for
some libraries is that
they blur the distinction we usually make between
modifying or adding to a
program and simply using it. Linking a program with
a library, without
changing the library, is in some sense simply using the
library, and is
analogous to running a utility program or application
program. However, in

a textual and legal sense, the linked executable is a combined work, a derivative of the original library, and the ordinary General Public License treats it as such.

Because of this blurred distinction, using the ordinary General Public License for libraries did not effectively promote software sharing, because most developers did not use the libraries. We concluded that weaker conditions might promote sharing better.

However, unrestricted linking of non-free programs would deprive the users of those programs of all benefit from the free status of the libraries themselves. This Library General Public License is intended to permit developers of non-free programs to use free libraries, while preserving your freedom as a user of such programs to change the free libraries that are incorporated in them. (We have not seen how to achieve this as regards changes in header files, but we have achieved it as regards changes in the actual functions of the Library.) The hope is that this will lead to faster development of free libraries.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, while the latter only works together with the library.

Note that it is possible for a library to be covered by the ordinary General Public License rather than by this special one.

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0. This License Agreement applies to any software library which contains a notice placed by the copyright holder or other authorized party saying it may be distributed under the terms of this Library General Public License (also called "this License").

Each licensee is addressed as "you".

A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has been distributed under these terms. A "work based on the Library" means either the Library or any derivative work under copyright law: that is to say, a work containing the Library or a portion of it, either verbatim or with modifications and/or translated straightforwardly into another language. (Hereinafter, translation is included without limitation in the term "modification".)

"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running a program using the Library is not restricted, and output from such a program is covered only if its contents constitute a work based on the Library (independent of the use of the Library in a tool for writing it). Whether that is true depends on what the Library does and what the program that uses the Library does.

1. You may copy and distribute verbatim copies of the Library's complete source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and distribute a copy of this License along with the

Library.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Library or any portion of it, thus forming a work based on the Library, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:

a) The modified work must itself be a software library.

b) You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.

c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.

d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library,

and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may opt to apply the terms of the ordinary GNU General Public License instead of this License to a given copy of the Library. To do this, you must alter all the notices that refer to this License, so that they refer to the ordinary GNU General Public License, version 2, instead of to this License. (If a newer version than version 2 of the ordinary GNU General Public License has appeared, then you can specify that version instead if you wish.) Do not make any other change in these notices.

Once this change is made in a given copy, it is irreversible for that copy, so the ordinary GNU General Public License applies to all subsequent copies and derivative works made from that copy.

This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a

portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline

functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also compile or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of

definitions files in the

Library will not necessarily be able to recompile the application to use the modified definitions.)

b) Accompany the work with a written offer, valid for at

least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

c) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.

d) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

7. You may place library facilities that are a work based on the Library side-by-side in a single library together with other library facilities not covered by this License, and distribute such a combined library, provided that the separate distribution of the work based on the Library and of the other library facilities is otherwise

permitted, and provided that you do these two things:

a) Accompany the combined library with a copy of the same work based on the Library, uncombined with any other library facilities. This must be distributed under the terms of the Sections above.

b) Give prominent notice with the combined library of the fact that part of it is a work based on the Library, and explaining where to find the accompanying uncombined form of the same work.

8. You may not copy, modify, sublicense, link with, or distribute the Library except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense, link with, or distribute the Library is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

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Version 2.1, February
1999

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Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public

Licenses are intended to guarantee your freedom to share and change free software--to make sure the software is free for all its users.

This license, the Lesser General Public License, applies to some specially designated software packages--typically libraries--of the Free Software Foundation and other authors who decide to use it. You can use it too, but we suggest you first think carefully about whether this license or the ordinary General Public License is the better strategy to use in any particular case, based on the explanations below.

When we speak of free software, we are referring to freedom of use, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish); that you receive source code or can get it if you want it; that you can change the software and use pieces of it in new free programs; and that you are informed that you can do these things.

To protect your rights, we need to make restrictions that forbid distributors to deny you these rights or to ask you to surrender these rights. These restrictions translate to certain responsibilities for you if you distribute copies of the library or if you modify it.

For example, if you distribute copies of the library, whether gratis or for a fee, you must give the recipients all the rights that we gave you. You must make sure that they, too, receive or can get the source code. If you link other code with the library, you must provide complete object files to the recipients, so that they can relink them with the library after making changes to the library and recompiling it. And you must show them these terms so they know their rights.

We protect your rights with a two-step method: (1) we copyright the library, and (2) we offer you this license, which gives you legal

permission to copy, distribute and/or modify the library.

To protect each distributor, we want to make it very clear that there is no warranty for the free library. Also, if the library is modified by someone else and passed on, the recipients should know that what they have is not the original version, so that the original author's reputation will not be affected by problems that might be introduced by others.

Finally, software patents pose a constant threat to the existence of any free program. We wish to make sure that a company cannot effectively restrict the users of a free program by obtaining a restrictive license from a patent holder. Therefore, we insist that any patent license obtained for a version of the library must be consistent with the full freedom of use specified in this license.

Most GNU software, including some libraries, is covered by the ordinary GNU General Public License. This license, the GNU Lesser General Public License, applies to certain designated libraries, and is quite different from the ordinary General Public License. We use this license for certain libraries in order to permit linking those libraries into non-free programs.

When a program is linked with a library, whether statically or using a shared library, the combination of the two is legally speaking a combined work, a derivative of the original library. The ordinary General Public License therefore permits such linking only if the entire combination fits its criteria of freedom. The Lesser General Public License permits more lax criteria for linking other code with the library.

We call this license the "Lesser" General Public License because it does Less to protect the user's freedom than the ordinary General Public License. It also provides other free software developers Less

of an advantage over competing non-free programs. These disadvantages are the reason we use the ordinary General Public License for many libraries. However, the Lesser license provides advantages in certain special circumstances.

For example, on rare occasions, there may be a special need to encourage the widest possible use of a certain library, so that it becomes a de-facto standard. To achieve this, non-free programs must be allowed to use the library. A more frequent case is that a free library does the same job as widely used non-free libraries. In this case, there is little to gain by limiting the free library to free software only, so we use the Lesser General Public License.

In other cases, permission to use a particular library in non-free programs enables a greater number of people to use a large body of free software. For example, permission to use the GNU C Library in non-free programs enables many more people to use the whole GNU operating system, as well as its variant, the GNU/Linux operating system.

Although the Lesser General Public License is Less protective of the users' freedom, it does ensure that the user of a program that is linked with the Library has the freedom and the wherewithal to run that program using a modified version of the Library.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, whereas the latter must be combined with the library in order to run.

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program which contains a notice placed by the copyright holder or other authorized party saying it may be distributed under the terms of this Lesser General Public License (also called "this License"). Each licensee is addressed as "you".

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"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

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warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and distribute a copy of this License along with the Library.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Library or any portion of it, thus forming a work based on the Library, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:

a) The modified work must itself be a software library.

b) You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.

c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.

d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may opt to apply the terms of the ordinary GNU General Public License instead of this License to a given copy of the Library. To do this, you must alter all the notices that refer to this License, so that they refer to the ordinary GNU General Public License, version 2, instead of to this License. (If a newer version than version 2 of the ordinary GNU General Public License has appeared, then you can specify that version instead if you wish.) Do not make any other change in these notices.

Once this change is made in a given copy, it is irreversible for that copy, so the ordinary GNU General Public License applies to all subsequent copies and derivative works made from that copy.

This option is useful when you wish to copy part of

the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine-readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to

produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)

b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.

c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.

e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the

license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

7. You may place library facilities that are a work based on the Library side-by-side in a single library together with other library facilities not covered by this License, and distribute such a combined library, provided that the separate distribution of the work based on the Library and of the other library facilities is otherwise permitted, and provided that you do these two things:

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2. I want to package these fonts separately for distribution and sale as part of a larger software package or system. Can I do so?

Yes. A RPM or Debian package is a "larger software package" to begin with, and you aren't selling them independently by themselves. See 1. above.

3. Are derivative works allowed?
Yes!

4. Can I change or add to the font(s)?
Yes, but you must change the name(s) of the font(s).

5. Under what terms are derivative works allowed?

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6. If I have improvements for Bitstream Vera, is it possible they might get adopted in future versions?

Yes. The contract between the Gnome Foundation and Bitstream has provisions for working with Bitstream to ensure quality additions to the Bitstream Vera font family. Please contact us if you have such additions. Note, that in general, we will want such additions for the entire family, not just a single font, and that you'll have to keep both Gnome and Jim Lyles, Vera's designer,

happy! To make sense to add glyphs to the font, they must be stylistically in keeping with Vera's design. Vera cannot become a "ransom note" font. Jim Lyles will be providing a document describing the design elements used in Vera, as a guide and aid for people interested in contributing to Vera.

7. I want to sell a software package that uses these fonts: Can I do so?

Sure. Bundle the fonts with your software and sell your software with the fonts. That is the intent of the copyright.

8. If applications have built the names "Bitstream Vera" into them, can I override this somehow to use fonts of my choosing?

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libcurl

URL: <http://curl.haxx.se/>

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libcurl – lib/krb5.c
URL: <https://github.com/bagder/curl/blob/master/lib/krb5.c>

/* GSSAPI/krb5 support for FTP – loosely based on old krb4.c

*

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libcurl – lib/security.c

URL: <https://github.com/bagder/curl/blob/master/lib/security.c>

/* This source code was modified by Martin Hedenfalk <mhe@stacken.kth.se> for

* use in Curl. His latest changes were done 2000-09-18.

*

* It has since been patched and modified a lot by Daniel Stenberg

* <daniel@haxx.se> to make it better applied to curl conditions, and to make

* it not use globals, pollute name space and more.

This source code awaits a

* rewrite to work around the paragraph 2 in the BSD licenses as explained

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URL: https://chromium.googlesource.com/chromium/src/+master/third_party/cacheinvalidation/README.chromium

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libjpeg

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```
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```

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Glenn Randers-Pehrson
glennrp at users.sourceforge.net
November 12, 2015

libsrtp
URL: <https://github.com/cisco/libsrtp>

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libvpx

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WebP image encoder/decoder

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libyuv
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linux-syscall-support

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LZ4 Library

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That's all there is to it!

modp base64 decoder

URL: <https://github.com/client9/stringencoders>

* MODP_B64 - High performance base64
encoder/decoder

* Version 1.3 -- 17-Mar-2006

* <http://modp.com/release/base64>

*

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Mojo

URL: <https://github.com/domokit/mojo>

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mt19937ar
 URL: <http://www.math.sci.hiroshima-u.ac.jp/~m-mat/MT/MT2002/emt19937ar.html>

A C-program for MT19937, with initialization
 improved 2002/1/26.

Coded by Takuji Nishimura and Makoto
 Matsumoto.

Before using, initialize the state by using
 init_genrand(seed)
 or init_by_array(init_key, key_length).

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Netscape Plugin Application Programming Interface
 (NPAPI)

URL: <http://mxr.mozilla.org/mozilla-central/source/modules/plugin/base/public/>

Version: MPL 1.1/GPL 2.0/LGPL 2.1

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OpenMAX DL

URL: <https://silver.arm.com/download/Software/Graphics/OX000-BU-00010-r1p0-00bet0/OX000-BU-00010-r1p0-00bet0.tgz>

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- * dl/api/omxtypes.h
- * dl/sp/api/omxSP.h

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opus

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OTS (OpenType Sanitizer)
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PLY (Python Lex-Yacc)
URL: <http://www.dabeaz.com/ply/ply-3.4.tar.gz>

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Version 3.4

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Protocol Buffers
URL: <http://protobuf.googlecode.com/svn/trunk>

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Quick Color Management System
URL: <https://github.com/jrmuizel/qcms/tree/v4>

qcms
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re2 - an efficient, principled regular expression library

URL: <https://github.com/google/re2>

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sfntly

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Snappy: A fast compressor/decompressor

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x86inc
URL: <http://git.videolan.org/?p=x264.git;a=blob;f=common/x86/x86inc.asm>

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```

; This is a header file for the x264ASM assembly language, which uses
; NASM/YASM syntax combined with a large number of macros to provide easy

; abstraction between different calling conventions (x86_32, win64, linux64).
; It also has various other useful features to simplify writing the kind of
; DSP functions that are most often used in x264.

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zlib
URL: <http://zlib.net/>

/* zlib.h -- interface of the 'zlib' general purpose compression library
version 1.2.4, March 14th, 2010

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url_parse
URL: <http://mxr.mozilla.org/comm-central/source/mozilla/network/base/src/nsURLParsers.cpp>

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12.2

Meddelelser

Du kan modtage en meddelelse på ny TV-software, der er klar til download, eller andre softwarerelaterede problemer.

Sådan læser du disse meddelelser...

- 1 - Tryk på , vælg **Alle indstillinger**, og tryk på **OK**.
- 2 - Vælg **Opdater software > Meddelelser**, og tryk på **OK**.
- 3 - Hvis der er en meddelelse, kan du læse den eller vælge en af de tilgængelige meddelelser.
- 4 - Tryk om nødvendigt på  (venstre) gentagne gange for at lukke menuen.

Hjælp og support

13.1

Fejlfinding

Tænd

TV'et tænder ikke

- Tag strømkablet ud af stikkontakten. Vent et minut, og sæt det derefter i igen.
- Sørg for, at strømledningen sidder ordentligt i stikket.

Knirkende lyd ved tænd og sluk

Når du tænder, slukker eller sætter TV'et på standby, kan du høre en knirkende lyd fra TV-kabinetet. Den knirkende lyd forårsages af normal udvidelse og sammentrækning af TV'et, når det køler af og varmer op. Dette påvirker ikke ydeevnen.

TV'et vender tilbage til standby, efter det har vist Philips-opstartsskærbilledet

Når TV'et er på standby, vises et Philips-opstartsskærbillede, og TV'et vender tilbage til standbytilstand. Dette er normalt. Når TV'et har været frakoblet strømmen og tilsluttes til strømforsyningen igen, vises opstartsskærbilledet, næste gang TV'et startes op.

Standby-lyset bliver ved med at blinke

Tag strømkablet ud af stikkontakten. Vent i 5 minutter, før du tilslutter strømkablet igen. Hvis TV'et bliver ved med at blinke, kontaktes Philips TV Consumer Care.

Billede

Intet billede/forvrænget billede

- Sørg for, at antennen er tilsluttet korrekt til TV'et.
- Sørg for, at den korrekte enhed er valgt som visningskilde.
- Sørg for, at den eksterne enhed eller kilde er korrekt tilsluttet.

Lyd, men intet billede

- Sørg for, at billedindstillingerne er korrekte.

Dårlig antennemodtagelse

- Sørg for, at antennen er tilsluttet korrekt til TV'et.
- Højttalere, ikke-jordede lydenheder, neonlys, høje bygninger og andre store genstande kan have indvirkning på modtagekvaliteten. Prøv om muligt at forbedre modtagekvaliteten ved at ændre antenneretningen eller flytte enheder væk fra TV'et.
- Hvis modtagelsen kun er dårlig for en enkelt kanal, kan du forsøge at finindstille den pågældende kanal.

Dårligt billede fra en enhed

- Sørg for, at enheden er korrekt tilsluttet.

- Sørg for, at billedindstillingerne er korrekte.

Billedet passer ikke til skærmen

Skift til et andet billedformat.

Billedpositionen er ikke korrekt

Billedsignaler fra nogle enheder passer ikke helt korrekt til skærmen. Kontroller den tilsluttede enheds signaludgang.

Computerbilledet er ikke stabilt

Sørg for, at pc'en kører med den understøttede opløsning og opdateringshastighed.

Lyd

Ingen lyd eller dårlig lydkvalitet

Hvis der ikke registreres noget lydssignal, deaktiverer TV'et automatisk lyd gengivelsen – dette indikerer ikke nogen funktionsfejl.

- Kontroller, at lydindstillingerne er indstillet korrekt.
- Sørg for, at alle kabler er korrekt tilsluttet.
- Sørg for, at lyden ikke er slået fra eller indstillet til nul.
- Sørg for, at TV-lydudgangen er sluttet til lydindgangen på Home Theatre System.
- Der bør komme lyd fra HTS-højttalerne.
- Nogle enheder kræver muligvis, at du aktiverer HDMI-lydudgangen manuelt. Hvis HDMI-lyden allerede er aktiveret, men du stadig ikke kan høre lyden, så prøv at ændre enhedens digitale lydformat til PCM (Pulse Code Modulation). Se anvisningerne i din enheds medfølgende dokumentation.

Tilslutninger

HDMI

- Vær opmærksom på, at understøttelse af HDCP (High-bandwidth Digital Content Protection) kan forsinke TV'ets gengivelse af indhold fra en HDMI-enhed.
- Hvis TV'et ikke genkender HDMI-enheden, og der ikke vises noget billede, skal du skifte kilde fra en enhed til en anden og tilbage igen.
- Hvis der forekommer periodiske lydforstyrrelser, skal du sørge for at udgangsindstillingerne fra HDMI-enheden er korrekte.
- Hvis du benytter en HDMI-til-DVI-adapter eller et HDMI-til-DVI-kabel, skal du sørge for, at der er tilsluttet et ekstra lydkabel til AUDIO IN (kun mini-jackstik), hvis dette er tilgængeligt.

EasyLink virker ikke

- Sørg for, at dine HDMI-enheder er HDMI-CEC-kompatible. EasyLink-funktioner virker kun på enheder, der er HDMI-CEC-kompatible.

Der vises intet lydstyrkeikon

- Dette er normalt, når en HDMI-CEC-lydenhed er tilsluttet.

Fotos, videoer og musik fra en USB-enhed vises ikke

- Sørg for, at USB-lagringsenheden er indstillet til kompatibel med masselagringsenhed som beskrevet i dokumentationen til lagringsenheden.
- Sørg for, at USB-lagringsenheden er kompatibel med TV'et.
- Sørg for, at lyd- og billedfilformater understøttes af TV'et.

Hakkende afspilning af USB-filer

- USB-enheds overførselsydeevne begrænser muligvis overførselshastigheden til TV'et, hvilket fører til dårlig afspilning.

Wi-Fi, internet og Bluetooth

Wi-Fi-netværk blev ikke fundet eller er forvrænget.

- Mikrobølgeovne, DECT-telefoner eller andre Wi-Fi 802.11b/g/n/ac-enheder kan forstyrre et trådløst netværk.
- Kontroller, at firewalls i dit netværk tillader adgang for den trådløse TV-forbindelse.
- Hvis det trådløse netværk i dit hjem ikke fungerer korrekt, kan du prøve med en kablet netværksinstallation.

Internettet fungerer ikke

- Hvis forbindelsen til routeren er i orden, skal du kontrollere routerens forbindelse til internettet.

PC'en og internetforbindelsen er langsom

- Se brugervejledningen til den trådløse router for at få oplysninger om indendørs rækkevidde, overførselshastighed og andre faktorer, der påvirker signalkvaliteten.
- Brug en internetforbindelse med høj hastighed (bredbånd) til din router.

DHCP

- Hvis forbindelsen mislykkes, kan du kontrollere routerens DHCP-indstilling (Dynamic Host Configuration). DHCP skal være sat på Til.

Bluetooth-forbindelsen blev afbrudt

- Steder med en stor mængde trådløs aktivitet - lejligheder med mange trådløse routere - kan hæmme den trådløse forbindelse.

Netværk

Wi-Fi-netværk blev ikke fundet eller er forvrænget.

- Mikrobølgeovne, DECT-telefoner eller andre Wi-Fi 802.11b/g/n/ac-enheder kan forstyrre et trådløst netværk.
- Kontroller, at firewalls i dit netværk tillader adgang for den trådløse TV-forbindelse.

- Hvis det trådløse netværk i dit hjem ikke fungerer korrekt, kan du prøve med en kablet netværksinstallation.

Internettet fungerer ikke

- Hvis forbindelsen til routeren er i orden, skal du kontrollere routerens forbindelse til internettet.

PC'en og internetforbindelsen er langsom

- Se brugervejledningen til den trådløse router for at få oplysninger om indendørs rækkevidde, overførselshastighed og andre faktorer, der påvirker signalkvaliteten.
- Brug en internetforbindelse med høj hastighed (bredbånd) til din router.

DHCP

- Hvis forbindelsen mislykkes, kan du kontrollere routerens DHCP-indstilling (Dynamic Host Configuration). DHCP skal være sat på Til.

13.2

Onlinehjælp

Du kan finde løsninger på problemer, der vedrører dit Philips TV, ved at åbne vores onlinesupport. Du kan vælge sprog og indtaste produktets modelnummer.

Gå til www.philips.com/support

På supportwebstedet kan du finde dit lands kontakttелефонnummer samt svar på ofte stillede spørgsmål. I nogle lande kan du chatte med en af vores medarbejdere og stille spørgsmål direkte eller via e-mail.

Du kan downloade ny TV-software eller brugervejledningen og læse den på computeren.

13.3

Support og reparation

Du kan få support eller få foretaget reparation ved at ringe til Kundeservice i dit land. Vores serviceteknikere sørger for en reparation, hvis det er nødvendigt.

Find telefonnummeret i den trykte dokumentation, der fulgte med TV'et.

Eller gå til vores websted www.philips.com/support, og vælg om nødvendigt dit land.

TV'ets modelnummer og serienummer

Du bliver muligvis bedt om at oplyse TV'ets modelnummer og serienummer. Find disse numre på pakkedelen eller på typeetiketten på bagsiden eller i bunden af TV'et.

⚠ Advarsel

Prøv ikke at reparere TV'et selv. Dette kan medføre alvorlig personskade, uoprettelige skader på TV'et og gøre garantien ugyldig.

Sikkerhed og pleje

14.1

Sikkerhed

ESD-deklaration

Skærmen flimrer under testen, men billedet gendannes automatisk efter testen. Dette tilladte tab af ydeevne er specificeret af producenten, og dette fænomen vil blive angivet tydeligt i brugervejledningen for at undgå misforståelser.

Vigtigt!

Sørg for at læse og forstå alle sikkerhedsinstruktioner, før du bruger TV'et. Hvis der opstår skader, fordi instruktionerne ikke følges, bortfalder garantien.

Dette udstyr må ikke ændres uden producentens godkendelse.

Risiko for elektrisk stød eller brand

- Udsæt ikke TV'et for regn eller vand. Placer aldrig væskeholdige beholdere, såsom vaser, i nærheden af TV'et.
- Hvis der spildes væsker på eller ned i TV'et, skal det straks tages ud af stikkontakten.
- Kontakt Philips' kundeservice for at få TV'et undersøgt før brug.
- Udsæt aldrig TV'et for stærk varme. Anbring dem aldrig i nærheden af brændende stearinlys, åben ild eller andre varmekilder, herunder direkte sollys.
- Indsæt aldrig genstande i ventilationsristene eller andre åbninger på TV'et.
- Stil ikke tunge genstande oven på netledningen.
- Undgå belastning af strømstik. Løse strømstik kan forårsage lysbuer eller brand. Sørg for ikke at belaste netledningen, når du drejer TV-skærmen.
- Du kan tage strømmen fra TV'et ved at frakoble TV'ets strømstik. Ved frakobling af strømmen må du kun trække i strømstikket, ikke i ledningen. Sørg for, at du til enhver tid har nem adgang til strømstik, strømkabel og stikkontakt.

Risiko for personskaade eller beskadigelse af TV'et

- Hvis du vil vægmontere TV'et, skal du sikre dig, at vægmonteringen er i stand til at bære TV'et. TP Vision er ikke ansvarlig for ukorrekte vægmonteringer, der medfører ulykker, kvæstelse eller skader.
- Dele af dette produkt er fremstillet af glas. Vær forsigtig for at undgå personskaade og beskadigelse af produktet.

Risiko for beskadigelse af TV'et!

Før du slutter TV'et til strømmen, skal du sikre dig, at spændingen svarer til den værdi, der er trykt bagpå TV'et. Tilslut aldrig TV'et til stikkontakten, hvis spændingen er forskellig fra denne værdi.

Faremomenter i forbindelse med stabilitet

Et TV-apparat kan falde ned og forårsage alvorlig personskaade eller dødsfald. Mange skader, især for børn, kan undgås ved at tage enkle forholdsregler som f.eks.:

- Sørg ALTID for, at TV'et ikke hænger ud over kanten af det understøttende møbel.
- ALTID at bruge kabinetter, stativer eller monteringsmetoder, som anbefales af producenten af TV-apparatet.
- ALTID at bruge møbler, der kan understøtte TV-apparatet på en sikker måde.
- ALTID at lære børn om farerne ved at klatre op på møbler for at nå TV-apparatet eller dets betjeningsknapper.
- ALTID at føre ledninger og kabler, der er sluttet til dit TV, så der ikke er risiko for at snuble over dem, trække eller gribe fat i dem.
- ALDRIG at placere et TV-apparat et ustabilt sted.
- ALDRIG at placere TV-apparatet på høje møbler (f.eks. skabe eller bogreoler) uden at forankre både møblet og TV-apparatet, så det udgør en passende støtte.
- ALDRIG at placere TV-apparatet på et stykke klæde eller andre materialer, der kan være placeret mellem TV-apparatet og det understøttende møbel.
- ALDRIG at placere genstande, der kan friste børn til at klatre op, f.eks. legetøj og fjernbetjeninger, oven på TV-apparatet eller på møbler, hvor TV'et er placeret.

Hvis det nuværende TV-apparat skal gemmes og flyttes, skal ovenstående også tages i betragtning.

Risici ved batterier

- Slug ikke batteriet. Fare for kemisk ætsning.
- Fjernbetjeningen kan indeholde et knapcellebatteri. Hvis knapcellebatteriet sluges, kan det forårsage alvorlige indre ætsninger på blot 2 timer og medføre dødsfald.
- Opbevar nye og brugte batterier uden for børns rækkevidde.
- Hvis batterirummet ikke lukker helt til, bør man ikke bruge produktet, og det bør opbevares uden for børns rækkevidde.
- Hvis du har mistanke om, at batterier er blevet slugt eller kommet ind i kroppen på anden vis, skal du straks kontakte lægen.
- Risiko for brand eller eksplosion, hvis batteriet udskiftes med en forkert type.
- Udskiftning af et batteri med en forkert type, der kan omgå en beskyttelsesforanstaltning (f.eks. i forbindelse med visse typer litiumbatterier).
- Bortskaffelse af et batteri i ild eller en varm ovn eller mekanisk knusning eller skæring af et batteri kan resultere i en eksplosion.
- Hvis et batteri efterlades i omgivelser med ekstremt høj temperatur kan det resultere i en eksplosion eller lækage af brandfarlig væske eller gas.
- Et batteri, der udsættes for ekstremt lavt lufttryk kan resultere i en eksplosion eller lækage af brandfarlig væske eller gas.

Risiko for overophedning

Installer ikke TV'et på et trangt sted. Sørg altid for, at der er mindst 10 cm rundt om TV'et til ventilation. Sørg for, at gardiner eller andre genstande ikke dækker ventilationsristene på TV'et.

Tordenvejr

Afbryd strømmen til TV'et og antennen før tordenvejr.
Rør aldrig ved nogen dele af TV'et, strømkablet eller antennekablet under tordenvejr.

Risiko for høreskade

Undgå at bruge øretelefoner eller hovedtelefoner ved høj lydstyrke eller i længere perioder.

Lave temperaturer

Hvis TV'et transporteres ved temperaturer under 5 °C, skal du pakke TV'et ud og vente, indtil TV'et når stuetemperatur, før du slutter det til stikkontakten.

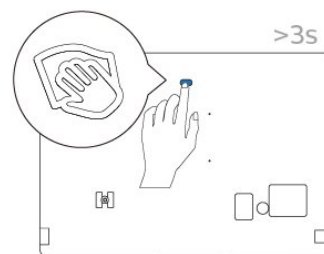
Fugtighed

I sjældne tilfælde, afhængigt af temperatur og luftfugtighed, kan der forekomme en smule kondensering på den indvendige side af TV-glasset (på nogle modeller). Du kan undgå dette ved ikke at udsætte TV'et for direkte sollys, varme eller ekstrem luftfugtighed. Hvis der opstår kondensering, forsvinder den af sig selv, når TV'et har været tændt i et par timer. Kondensfugten skader ikke TV'et eller forårsager fejlfunktion.

14.2

Vedligeholdelse af skærmen

- Du må aldrig røre ved, skubbe til, gnide på eller slå til skærmen med nogen genstand.
- Tryk på den lille rengøringsknap bag på TV'et. Du skal trykke på knappen i 3 sekunder for at deaktivere TV'ets forreste betjeningsknapper før rengøring.



- Rengør TV'et og rammen med en blød, fugtig klud, og tør forsigtigt. Brug aldrig stoffer som sprit, kemikalier eller rengøringsmidler på TV'et.
- For at undgå deformationer og falmede farver skal du tørre vanddråber af så hurtigt som muligt.
- Undgå så vidt muligt statiske billeder. Statiske billeder er billeder, der vises på skærmen i lang tid ad gangen. Statiske billeder omfatter skærmmenuer, sorte bjælker, tidsvisninger m.v. Hvis du er nødt til at benytte statiske billeder, kan du reducere skærmens kontrast og lysstyrke for at forebygge skader på skærmen.

Erklæring om strålingseksponering (kun for indbygget WiFi)

Dette udstyr overholder de CE-grænser for strålingseksponering, der er fastlagt for et ukontrolleret miljø. Dette udstyr skal installeres og betjenes med en minimumsafstand på 20 cm mellem køleren og kabinettet.

Frekvens, tilstand og den maksimale transmitterede effekt i EU er angivet nedenfor:

-2400-2483,5 MHz: < 20 dBm (EIRP) kun til 2,4 G produkter.

-5150-5250 MHz: < 23 dBm (EIRP)

-5250-5350 MHz: < 23 dBm (EIRP)

-5470-5725 MHz: < 27 dBm (EIRP)

-5725-5825 MHz: < 13,98 dBm (EIRP)

Vilkår for anvendelse

15.1

Brugsvilkår – TV

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Dette produkt er sendt på markedet af TP Vision Europe B.V. eller et af dets associerede selskaber, i det følgende benævnt TP Vision, som er producenten af produktet. TP Vision er garantigiver i forhold til TV'et, som er pakket sammen med denne brochure. Philips og skjoldlogoet fra Philips er registrerede varemærker tilhørende Koninklijke Philips N.V.

Specifikationer kan ændres uden varsel. Varemærkerne tilhører Koninklijke Philips N.V. eller de respektive ejere. TP Vision forbeholder sig retten til at ændre produkter til enhver tid uden at være forpligtet til at justere tidligere tilbehør herefter.

Det skriftlige materiale, der fulgte med TV'et, og den manual, der findes i TV'ets hukommelse eller kan downloades fra Philips-webstedet www.philips.com/support, anses for at være passende til den påtænkte brug af systemet.

Materialet i denne brugervejledning anses for at være passende til den påtænkte brug af systemet. Hvis produktet, eller dets enkeltmoduler eller procedurer, anvendes til andre formål end de heri angivne, skal der opnås godkendelse af deres gyldighed og egnethed. TP Vision garanterer, at selve materialet ikke er i strid med US-patenter. Ingen yderligere garanti er udtrykt eller underforstået. TP Vision kan hverken drages til ansvar for fejl i indholdet af dette dokument eller for problemer opstået på baggrund af indholdet i dette dokument. Fejl, der rapporteres til Philips, vil snarest muligt blive tilpasset og offentliggjort på Philips-supportwebstedet.

Garantivilkår – Risiko for personskade, beskadigelse af TV'et eller bortfald af garantien!

Forsøg aldrig selv at reparere TV'et. Brug kun TV'et og dets tilbehør som tilsigtet af producenten.

Advarselsskiltet på bagsiden af TV'et angiver risiko for elektrisk stød. Fjern aldrig TV-inddækningen. Kontakt altid Philips TV-kundeservice i forbindelse med service eller reparationer. Find telefonnummeret i den trykte dokumentation, der fulgte med TV'et. Eller gå til vores websted www.philips.com/support, og vælg dit land, hvis det er nødvendigt. Enhver aktivitet, der udtrykkeligt er forbudt i denne betjeningsvejledning, eller tilpasninger og monteringsvejledninger, der ikke anbefales eller er godkendt i henhold til denne

brugervejledning, gør garantien ugyldig.

Pixelegenskaber

Dette LCD/LED-produkt har et højt antal farvepixels. Selv om det har en pixeleffektivitet på 99,999 % eller mere, kan der forekomme sorte prikker eller klare lyspunkter (røde, grønne eller blå) på skærmen. Dette er en konstruktionsmæssig egenskab ved skærmen (ligger inden for normale industristandarder) og er ikke en fejl.

CE-overensstemmelseserklæring

Hermed erklærer TP Vision Europe B.V., at dette TV er i overensstemmelse med de væsentlige krav og andre relevante bestemmelser i direktiverne 2014/53/EU (RED), 2009/125/EF (miljøvenligt design) og 2011/65/EF (RoHS).

Overensstemmelse med EMF-standarderne

TP Vision producerer og sælger mange forbrugerrelaterede produkter, som for ethvert andet elektronisk apparat generelt er i stand til at udsende og modtage elektromagnetiske signaler. Et af TP Visions overordnede forretningsprincipper er at tage alle nødvendige sundheds- og sikkerhedsforanstaltninger i forbindelse med vores produkter, så de på produktionstidspunktet overholder alle gældende lovkrav og ligger langt inden for de til enhver tid gældende standarder for elektromagnetiske felter (EMF).

TP Vision har forpligtet sig til at udvikle, producere og sende produkter på markedet, der ikke har sundhedsskadelige virkninger. TP Vision bekræfter, at dets produkter, så længe de håndteres korrekt i overensstemmelse med deres tiltænkte formål, kan anvendes sikkert i henhold til den videnskabelige dokumentation, der foreligger i dag. TP Vision spiller en aktiv rolle i udviklingen af internationale EMF- og sikkerhedsstandarder, der gør TP Vision i stand til at forudse yderligere udvikling inden for standardisering, som kan integreres i deres produkter på et tidligt stadie.

Ophavsrettigheder

16.1

HDMI

HDMI

Begreberne HDMI og HDMI High-Definition Multimedia Interface samt HDMI-logoet er registrerede varemærker tilhørende HDMI Licensing Administrator, Inc. i USA og andre lande.



16.2

Dolby Audio

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16.3

Wi-Fi Alliance

Trådløst netværk

Wi-Fi CERTIFIED™-logoet er et registreret varemærke tilhørende Wi-Fi Alliance®



16.4

Kensington

Kensington

(Hvis relevant)

Kensington og Micro Saver er registrerede US-varemærker tilhørende ACCO World Corporation med udstedte registreringer og ansøgninger om registrering i andre dele af verden.



16.5

Andre varemærker

Alle andre registrerede og uregistrerede varemærker tilhører de respektive ejere.

Ansvarsfraskrivelse vedrørende tjenester og/eller software fra tredjeparter

Tjenester og/eller software fra tredjeparter kan ændres, ophæves eller opsiges uden varsel. TP Vision kan ikke tilskrives noget ansvar i sådanne tilfælde.

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Contact information

Albania/Shqipërisë
+355 44806061

Andorra
+34 915 909 335

Armenia
0-800-01-004

Austria/Österreich
0150 2842133

Belarus/Беларусь
8 10 800 2000 00 04

Belgium/België/Belgique
02 7007360

Bulgaria/България
0 0800 1154426
+359 2 4916273

Croatia/Hrvatska
0800 222 782

Czech Republic/Česká republika
800 142100

Denmark/Danmark
352 587 61

Estonia/Eesti Vabariik
800 0044 307

Finland/Suomi
09 229 019 08

France
01 57324070

Georgia/საქართველო
800 00 00 80

Germany
0696 640 4383

Greece/Ελλάδα
0 0800 4414 4670

Greece Cyprus
800 92 256

Hungary/Magyarország
068 001 85 44
(06 1) 700 8151

Republic of Ireland/Poblacht na hÉireann
1 601 1161

Northern Ireland/Tuaisceart Éireann
1 601 1161

Italy/Italia
02 4528 7030

Kazakhstan/Қазақстан
8 10 800 2000 0004

Kosovo/Kosovës
+355 44806061

Latvia/Latvija
800 03 448

Lithuania/Lietuva
880 030 049

Luxembourg/Luxemburg
26 84 3000

Montenegro
+ 382 20 240 644

Netherlands/Nederlands
010 4289533

Norway/Norge
22 70 82 50

Poland/Polska
022 203 0327

Portugal
0800 780 902

Romania/România
03 727 66905
031 6300042

Russia/Россия
8 (800) 220 0004

Serbia/Srbija
+ 381 11 40 30 100

Slovakia/Slovensko
0800 0045 51

Slovenia
0800 80 255

Spain/España
915 909 335

Sweden/Sverige
08 6320 016

Switzerland/Schweiz/Suisse
223 102 116

Turkey/Türkiye
0 850 222 44 66

Ukraine/Україна
0 800 500 480

United Kingdom
020 7949 0069

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