Mode d'emploi

50BFL2114/12 58BFL2114/12 65BFL2114/12 70BFL2114/12 75BFL2114/12



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7

1.2 Fixation murale

Installation

À propos de la sécurité

Lisez les instructions de sécurité avant d'utiliser le téléviseur.

^{1.2} Fixation murale

Vous trouverez les instructions de montage du support TV dans le guide de démarrage rapide fourni avec le téléviseur. En cas de perte de ce guide, vous pouvez le télécharger sur le site <u>www.philips.com</u>.

Munissez-vous de la référence de votre téléviseur pour rechercher et télécharger le **Guide de démarrage rapide** correspondant.

Votre téléviseur peut s'adapter sur un support mural conforme à la norme VESA (non fourni). Utilisez le code VESA suivant lors de l'achat du support mural...



• 50BFL2114

VESA MIS-F 200 x 200, M6 (min. : 12 mm, max. : 14 mm)

• 58BFL2114

VESA MIS-F 300 x 200, M6 (min. : 18 mm, max. : 22 mm)

• 65BFL2114

VESA MIS-F 400 x 300, M6 (min. : 12 mm, max. :

18 mm)

• 70BFL2114

VESA MIS-F 400 x 200, M8 (min. : 18 mm, max. :

23 mm) • 75BFL2114

VESA MIS-F 600 x 400, M8 (min. : 18 mm,

max. :28 mm)

Préparation

Retirez d'abord les 2 vis de serrage en plastique des douilles filetées à l'arrière du téléviseur (pour les

modèles 50 po et 65 po).

Assurez-vous que les vis métalliques, qui servent à monter le téléviseur sur le support conforme à la norme VESA, s'enfoncent d'environ 10 mm à l'intérieur des douilles filetées du téléviseur.

Attention

La fixation au mur du téléviseur exige des compétences spéciales et ne doit être effectuée que par du personnel qualifié. La fixation murale du téléviseur doit respecter certaines normes de sécurité liées au poids du téléviseur. Avant de choisir l'emplacement de votre téléviseur, lisez également les consignes de sécurité.

TP Vision Europe B.V. décline toute responsabilité en cas de montage inadéquat, d'accident ou de blessures lors du montage.

Conseils de placement

• Positionnez le téléviseur de sorte qu'il ne soit pas exposé aux rayons directs du soleil.

• Pour obtenir la distance de visualisation idéale, multipliez la diagonale de l'écran par 3. Lorsque vous êtes assis, vos yeux doivent être à la hauteur du centre de l'écran.

• En cas de montage mural, placez le téléviseur à une distance maximale de 15 cm du mur.



Remarque :

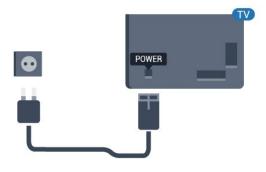
Veuillez éloigner le téléviseur des sources de poussière, telles que les poêles à combustion. Nous vous conseillons de nettoyer la poussière régulièrement pour éviter qu'elle ne pénètre dans le téléviseur.

Cordon d'alimentation

Branchez le cordon d'alimentation sur la prise POWER située à l'arrière du téléviseur.

• Assurez-vous que le câble d'alimentation est connecté fermement à la prise.

• Veillez à ce que la fiche du cordon d'alimentation insérée dans la prise secteur soit accessible en permanence. • Lorsque vous débranchez le cordon d'alimentation, tirez toujours sur la fiche, et non sur le câble.



^{1.5} Câble d'antenne

Insérez fermement la prise de l'antenne dans la prise **Antenna** située à l'arrière du téléviseur.

Vous pouvez connecter votre propre antenne ou un signal d'antenne d'un système de distribution d'antenne. Utilisez un câble coaxial F de 75 ohms avec connecteur d'antenne RF.

Utilisez cette connexion d'antenne pour les signaux d'entrée NTSC-M et ATSC.

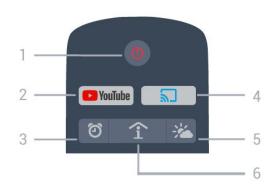


² Télécommande

2.1

Présentation des touches

Haut



1 - 🕚 En veille / Marche

Permet d'allumer le téléviseur ou de passer en mode veille.

2 - YouTube

Permet d'ouvrir YouTube.

3 - 🛛 Alarme (seulement lorsque le mode professionnel est activé)

Permet de régler l'alarme.

4 - 🔊 Google Cast (seulement lorsque le mode professionnel est activé)

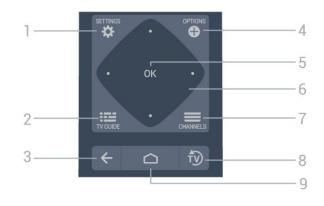
Permet de diffuser l'affichage du contenu d'un appareil mobile sur le téléviseur.

5 - 🔏 Météo (seulement lorsque le mode

professionnel est activé) Permet d'afficher les prévisions météorologiques de votre zone.

6 - 1 SMART INFO (seulement lorsque le mode professionnel est activé)

Permet d'afficher les informations fournies par l'hôtel.



1- 🌣 RÉGLAGES

Permet d'ouvrir le menu des paramètres.

2 - In TV GUIDE (seulement lorsque le mode professionnel est activé, fonction facultative.) Permet d'ouvrir une liste des émissions en cours et programmées de vos chaînes.

3 - 🗲 BACK

- · Permet de revenir à la chaîne précédente.
- Pour retourner au menu précédent.

4 - OPTIONS

Permet d'ouvrir ou de fermer le menu Options.

5 - Touche OK

Permet de confirmer une sélection ou un réglage.

6 - Flèches / Touches de navigation Permettent de naviguer vers le haut ∧, vers le bas ∨, vers la gauche ≺ ou vers la droite >.

7 - 🔳 Chaîne

Permet de passer à la chaîne suivante ou précédente dans la liste des chaînes.

8- ∜ EXIT

Permet de revenir au mode normal de télévision.

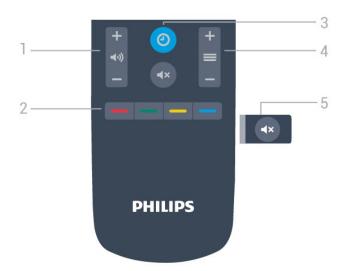
9 - 🏠 HOME

Permet d'ouvrir le menu Accueil.

Dessous

5

Moyennes



1 - **◄**•) Volume Permet de régler le volume.

2 - - - - Touches de couleur Sélection directe d'options.

3 - O CLOCK Permet d'afficher l'horloge.

4 - ≡ Chaîne

Permet de passer à la chaîne suivante ou précédente dans la liste des chaînes.

5 - 🔺 Muet

Permet de couper ou de rétablir le son.

2.2 Capteur IR

Le téléviseur peut recevoir les commandes d'une télécommande utilisant l'infrarouge (IR). Si vous utilisez une telle télécommande, veillez à toujours diriger la télécommande vers le capteur infrarouge situé sur la face avant du téléviseur.

▲ Avertissement

Ne placez aucun objet devant le capteur infrarouge du téléviseur ; cela pourrait bloquer le signal infrarouge.

^{2.3} Nettoyage

Votre télécommande est dotée d'un revêtement antirayure.

Nettoyez la télécommande à l'aide d'un chiffon doux et humide. N'utilisez jamais de substances telles que de l'alcool et des produits chimiques ou d'entretien ménager sur la télécommande.

³ Mise sous tension et hors tension

3.1

Marche ou veille

Vérifiez que le téléviseur est branché sur le secteur. Branchez le cordon d'alimentation fourni sur le connecteur **AC** in situé à l'arrière du téléviseur. Le voyant au bas du téléviseur s'allume.

Mise en marche

Appuyez sur la touche 🔮 de la télécommande pour allumer le téléviseur. Vous pouvez également appuyer sur 🏠 / 🏠 Accueil. Vous pouvez aussi allumer le téléviseur en appuyant sur le bouton directionnel à l'arrière ou en dessous de l'appareil si vous ne trouvez pas la télécommande, ou si ses piles sont déchargées.

Activation du mode de veille

Pour mettre le téléviseur en veille, appuyez sur la touche ⁽¹⁾ de la télécommande. Vous pouvez aussi appuyer sur le bouton directionnel à l'arrière ou en dessous de l'appareil.

En mode veille, le téléviseur est toujours raccordé au secteur, mais consomme très peu d'électricité.

Pour mettre le téléviseur totalement hors tension, débranchez la fiche d'alimentation.

Lorsque vous débranchez la fiche d'alimentation, tirez toujours sur la fiche, pas sur le câble. Assurez-vous de disposer à tout moment d'un accès dégagé à la fiche électrique, au cordon d'alimentation et à la prise secteur.

^{3.2} Boutons du téléviseur

Si vous avez perdu la télécommande ou si les piles sont épuisées, vous pouvez toujours effectuer quelques opérations de base du téléviseur.

Pour ouvrir le menu principal...

1 - Lorsque le téléviseur est allumé, appuyez sur le bouton directionnel à l'arrière ou en dessous de l'appareil pour afficher le menu principal.
2 - Appuyez sur la touche gauche ou droite pour sélectionner (1) Volume, Chaîne ou Sources.
3 - Appuyez sur le haut ou le bas pour régler le volume ou passer à la chaîne suivante ou précédente. Appuyez sur le haut ou le bas pour parcourir la liste des sources, y compris la sélection de tuner.
4 - Le menu disparaît automatiquement.

Pour mettre le téléviseur en veille, sélectionnez **(b**, puis appuyez sur le bouton directionnel à l'arrière ou en dessous de l'appareil.

⁴ Spécificités

4.1

Environnement

^{4.2} Alimentation

Les caractéristiques du produit sont susceptibles d'être modifiées sans préavis. Pour en savoir plus sur ce produit, consultez la page www.philips.com/support

Alimentation

- Secteur : CA 110-240 V +/-10 %
- Température ambiante : Entre 5°C et 35°C

• Fonctionnalités d'économie d'énergie : Mode Éco, suppression de l'image (pour la radio),

programmation de l'arrêt automatique, menu des paramètres écologiques.

Pour des informations sur la consommation électrique, consultez le chapitre **Fiche produit**.

4.3 Système d'exploitation

Système d'exploitation Android :

Android Pie 9

^{4.4} Réception

- Entrée d'antenne : 75 ohms coaxial (type F)
- Bandes de tuner : UHF, VHF
- Téléviseur analogique : NTSC-M
- Téléviseur numérique : ATSC
- Lecture vidéo numérique : MPEG2 SD/HD
- Lecture audio numérique : AC3

^{4.5} Type d'affichage

Diagonale de l'écran

- 126 cm/50 po
- 146 cm / 58 po
- 164 cm / 65 po
- 178 cm / 70 po
- 189 cm / 75 po

Résolution d'affichage

• 3840 x 2160

^{4.6} Résolution d'affichage :

Formats vidéo

Résolution - Fréquence de rafraîchissement

- 480i 60 Hz
- 480p 60 Hz
- 576i 50 Hz
- 576p 50 Hz
- 720p 50 Hz, 60 Hz
- 1080i 50 Hz, 60 Hz
- 1080p 24 Hz, 25 Hz, 30 Hz, 50 Hz, 60 Hz
- 2160p 24 Hz, 25 Hz, 30 Hz, 50 Hz, 60 Hz

Formats informatiques

Résolutions (entre autres)

- 640 x 480 60 Hz
- 800 x 600 60 Hz
- 1024 x 768 60 Hz
- 1280 x 800 60 Hz
- 1280 x 960 60 Hz
- 1280 x 1024 60 Hz
- 1366 x 768 60Hz
- 1440 x 900 60 Hz
- 1600 x 1200 60 Hz
- 1920 x 1080 60 Hz
- 3840 x 2160 60 Hz

4.7 Connectivité

Téléviseur (côté)

- USB 1 USB 3.0
- Casques Mini-jack stéréo 3,5 mm
- 1/2 entrées HDMI ARC

Téléviseur (bas)

- Réseau LAN RJ45
- 3/4 entrées HDMI ARC
- Antenne (75 ohm)
- USB 2 USB 2.0
- Sortie 12 V CC
- \cdot 8 Ω Sortie audio
- Sortie audio numérique

4.8

Dimensions et poids

50BFL2114

• sans support de téléviseur : Largeur 1127,64 mm - Hauteur 655,31 mm -Profondeur 89,62 mm - Poids ± 11,1 kg

58BFL2114

• sans support de téléviseur :

Largeur 1302,08 mm - Hauteur 762,56 mm -

Profondeur 89,92 mm - Poids ± 15 kg

65BFL2114

• sans support de téléviseur : Largeur 1463,88 mm - Hauteur 848,7 mm -Profondeur 90,72 mm - Poids ± 20,94 kg

70BFL2114

sans support de téléviseur :
Largeur 1583,8 mm - Hauteur 895,4 mm - Profondeur
92,7 mm - Poids ± 23,4 kg

75BFL2114

sans support de téléviseur :
Largeur 1683,2 mm - Hauteur 974,4 mm - Profondeur
93,7 mm - Poids ± 33,5 kg

4.9 Son

• Puissance de sortie (RMS) : 20 W

• Dolby Audio

• DTS HD

Connexion de périphériques

5.1 Connexion de périphériques

Guide de connectivité

Connectez toujours un périphérique au téléviseur avec la meilleure qualité de connexion disponible. Utilisez également des câbles de bonne qualité afin de garantir un bon transfert des images et du son.

Lorsque vous connectez un appareil, le téléviseur reconnaît son type et lui attribue un nom approprié. Vous pouvez modifier le nom si vous le souhaitez. Si un nom approprié a été défini pour un appareil, le téléviseur applique automatiquement les paramètres TV adaptés lorsque vous basculez sur cet appareil dans le menu Sources.

Port antenne

Si vous possédez un décodeur (récepteur numérique) ou un enregistreur, connectez les câbles d'antenne de manière à ce que le signal d'antenne passe par le décodeur et/ou l'enregistreur avant d'atteindre le téléviseur. De cette façon, l'antenne et le décodeur peuvent envoyer les éventuelles chaînes supplémentaires vers l'enregistreur pour enregistrement.

Ports HDMI

Qualité HDMI

La connexion HDMI offre une qualité d'image et de son optimale. Le câble HDMI combine les signaux vidéo et audio. Utilisez un câble HDMI pour les signaux du téléviseur.

Pour un transfert optimal des signaux, utilisez un câble HDMI haute vitesse de moins de 5 m.



Protection contre la copie

Les câbles HDMI prennent en charge la norme HDCP (High-Bandwidth Digital Contents Protection). La HDCP est un signal de protection contre la copie empêchant la copie des contenus de DVD ou disques Blu-ray. Elle est également appelée DRM (Digital Rights Management).

HDMI ARC

Toutes les prises HDMI du téléviseur sont dotées de la fonctionnalité HDMI ARC (Audio Return Channel).

Si le périphérique, généralement un système Home Cinéma, est également pourvu d'une prise HDMI ARC, connectez-le à l'une des prises HDMI de ce téléviseur. Avec la connexion HDMI ARC, vous n'avez pas besoin de connecter de câble audio supplémentaire pour la transmission du son accompagnant l'image TV vers le Home Cinéma. La connexion HDMI ARC combine les deux signaux.

Vous pouvez utiliser n'importe quelle prise HDMI de ce téléviseur pour connecter le Home Cinéma, mais l'ARC est disponible uniquement pour 1 périphérique/connexion à la fois.



HDMI CEC - EasyLink

La connexion HDMI offre une qualité d'image et de son optimale. Le câble HDMI combine les signaux vidéo et audio. Utilisez un câble HDMI pour les signaux TV haute définition (HD). Pour un transfert optimal des signaux, utilisez un câble HDMI haute vitesse de moins de 5 m.

Les périphériques compatibles HDMI CEC connectés à votre téléviseur peuvent être commandés à l'aide de la télécommande.

L'option EasyLink HDMI CEC doit être activée sur le téléviseur et le périphérique connecté.



Remarque :

• Il se peut qu'EasyLink ne fonctionne pas avec les périphériques d'autres marques.

• Le nom donné à la fonctionnalité HDMI CEC peut varier en fonction de la marque : En voici quelques exemples : Anynet, Aquos Link, Bravia Theatre Sync, Kuro Link, Simplink et Viera Link. Toutes les marques ne sont pas pleinement compatibles avec EasyLink. Les marques HDMI CEC données en exemple sont la propriété de leur détenteur respectif.

Activation/désactivation d'EasyLink

Vous pouvez activer ou désactiver EasyLink. Les paramètres EasyLink sont activés par défaut sur votre téléviseur.

Pour désactiver entièrement EasyLink...

Mode professionnel désactivé – Appuyez sur ☆ / ☆ Accueil. Appuyez sur ∨ (bas), sélectionnez Réglages et appuyez sur OK.

Sélectionnez Sources > EasyLink, puis appuyez sur OK.

Sélectionnez EasyLink, puis appuyez sur OK.

Sélectionnez Arrêt, puis appuyez sur OK.

Appuyez sur \leftarrow BACK à plusieurs reprises si nécessaire pour fermer le menu.

Mode professionnel activé – Reportez-vous au manuel d'installation.

Télécommande EasyLink

Si vous voulez que des périphériques communiquent, mais ne souhaitez pas les commander à l'aide de la télécommande du téléviseur, vous pouvez désactiver la commande à distance d'EasyLink séparément.

Pour activer ou désactiver la télécommande EasyLink...

Mode professionnel désactivé – Appuyez sur ☆ / ☆ Accueil. Appuyez sur ∨ (bas),

sélectionnez Réglages et appuyez sur OK.

Sélectionnez Sources > EasyLink, puis appuyez sur OK .

Sélectionnez Télécommande Easylink et appuyez sur OK .

Sélectionnez Marche ou Arrêt et appuyez sur OK.

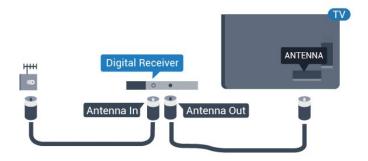
Appuyez sur 🗲 BACK à plusieurs reprises si nécessaire pour fermer le menu.

Mode professionnel activé – Reportez-vous au manuel d'installation.

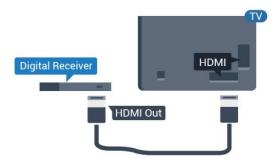
5.2

Récepteur - Décodeur

Utilisez 2 câbles d'antenne pour connecter l'antenne au décodeur (récepteur numérique) et au téléviseur.



Parallèlement aux connexions d'antenne, ajoutez un câble HDMI pour connecter le décodeur au téléviseur.



5.3 Système Home Cinéma

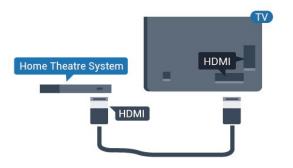
Connecter avec HDMI ARC

Utilisez un câble HDMI pour connecter un système Home Cinéma au téléviseur. Vous pouvez connecter un Home Cinéma SoundBar Philips ou un Home Cinéma avec un lecteur de disques intégré.

HDMI ARC

Si votre système Home Cinéma est doté d'une connexion HDMI ARC, vous pouvez le raccorder au téléviseur à l'aide de l'une des prises HDMI. Avec HDMI ARC, vous n'avez pas besoin de connecter de câble audio supplémentaire. La connexion HDMI ARC combine les deux signaux.

Toutes les prises HDMI du téléviseur peuvent offrir le signal Audio Return Channel (ARC). Mais dès que vous connectez le système Home Cinéma, le téléviseur ne peut envoyer le signal ARC que vers cette prise HDMI.



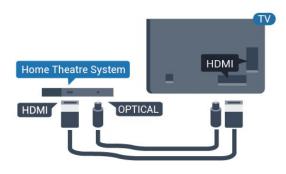
Synchronisation audio-vidéo (synchro)

Si le son n'est pas synchronisé avec la vidéo à l'écran, la plupart des Home Cinéma avec lecteur de disque vous permettent de définir un temps de décalage.

Connecter avec HDMI

Utilisez un câble HDMI pour connecter un système Home Cinéma au téléviseur. Vous pouvez connecter un Home Cinéma SoundBar Philips ou un Home Cinéma avec un lecteur de disques intégré.

Si le système Home Cinéma n'est pas équipé de prise HDMI ARC, ajoutez un câble audio optique (Toslink) pour transmettre le son accompagnant l'image TV vers le système Home Cinéma.



Synchronisation audio-vidéo (synchro)

Si le son n'est pas synchronisé avec la vidéo à l'écran, la plupart des Home Cinéma avec lecteur de disque vous permettent de définir un temps de décalage.

*Tous les téléviseurs ne prennent pas en charge la fonction optique (Toslink).

Paramètres de sortie audio

(Pour obtenir des informations sur le mode professionnel, reportez-vous au manuel d'installation)

Configurer le téléviseur pour diffuser le son sur le téléviseur ou sur la chaîne hi-fi connectée.

Vous pouvez sélectionner le périphérique sur lequel diffuser le son du téléviseur, ainsi que la façon de le contrôler.

• Si vous sélectionnez Haut-parleurs du téléviseur désactivés, vous désactivez les haut-parleurs du téléviseur de façon permanente.

• Si vous sélectionnez Haut-parleurs TV, les hautparleurs du téléviseur resteront toujours activés. Tous les paramètres relatifs au son (graves, aigus, mode Surround, etc.) sont compatibles avec ce mode.

• Si vous sélectionnez **Casque**, le son est diffusé dans le casque.

Lorsqu'un périphérique audio est connecté en mode HDMI CEC, sélectionnez le **système audio HDMI**. Le téléviseur désactivera ses haut-parleurs lorsque le périphérique diffuse le son.

Problèmes avec le son du système Home Cinéma

Son avec bruit intense

Si vous regardez une vidéo à partir d'une clé USB insérée ou d'un ordinateur connecté, il est possible que le son de votre système Home Cinéma soit dénaturé. Cette situation se produit lorsque le fichier audio ou vidéo est associé à un son DTS, mais que le système Home Cinéma n'est pas équipé d'une fonctionnalité de traitement du son DTS. Vous pouvez résoudre cela en réglant l'option Format de la sortie numérique du téléviseur sur Stéréo.

Mode professionnel désactivé – Appuyez sur ☆ / ☆ Accueil > Réglages > Son > Avancé > Format de sortie numérique.

Mode professionnel activé – Non disponible dans le Menu invité.

(Pour obtenir des informations sur le mode professionnel, reportez-vous au manuel d'installation.)

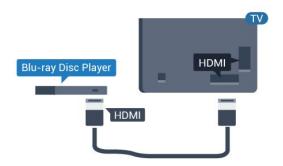
Pas de son

Si vous ne parvenez pas à entendre le son du téléviseur sur votre système Home Cinéma, vérifiez si vous avez branché le câble HDMI à une prise HDMI ARC du système Home Cinéma. Toutes les prises HDMI du téléviseur sont des prises HDMI ARC.

5.4

Lecteur de disques Blu-ray

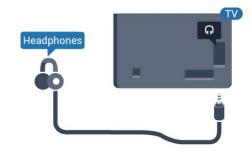
Utilisez un câble HDMI haute vitesse pour connecter le lecteur de disques Blu-ray au téléviseur.



Si le lecteur de disques Blu-ray est doté d'une connexion EasyLink HDMI CEC, vous pouvez commander le lecteur à l'aide de la télécommande du téléviseur.

5.5 Casque

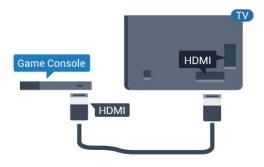
Vous pouvez connecter un casque à la prise \bigcap située à l'arrière du téléviseur. Il s'agit d'une prise mini-jack 3,5 mm. Vous pouvez régler le volume du casque séparément.



5.6 **Console de jeux**

HDMI

Pour une qualité optimale, connectez la console de jeux au téléviseur à l'aide d'un câble HDMI haute vitesse.



5.7 Clé USB

Vous pouvez afficher des photos, écouter de la musique ou regarder des vidéos enregistrées sur une clé USB.

Insérez une clé USB dans l'un des ports USB du téléviseur lorsque celui-ci est allumé.



Le téléviseur détecte la clé et ouvre une fenêtre avec la liste de son contenu.

Si la liste du contenu ne s'affiche pas automatiquement...

Mode professionnel désactivé – Appuyez sur 🏠 / 🛆 Accueil, sélectionnez 🖬 Applications, sélectionne z 🎝 Sources. Sélectionnez USB, puis appuyez sur OK.

Mode professionnel activé – Appuyez

Pour quitter l'affichage du contenu de la clé USB, appuyez sur 🔊 ou sélectionnez une autre activité. Vous pouvez retirer la clé USB à tout moment pour la déconnecter.

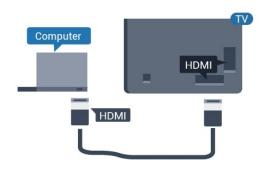
^{5.8} Ordinateur

Connexion

Vous pouvez connecter votre ordinateur au téléviseur et utiliser le téléviseur comme écran d'ordinateur.

Avec HDMI

Reliez l'ordinateur au téléviseur à l'aide d'un câble HDMI.



Réglage idéal

Si vous connectez un ordinateur, nous vous conseillons de donner à la connexion sur laquelle l'ordinateur est connecté le nom correct du type de périphérique dans le menu Source. Si vous basculez vers **Ordinateur** dans le menu Source, le téléviseur est automatiquement paramétré sur le réglage Ordinateur idéal.

Pour configurer le meilleur réglage sur le téléviseur...

Mode professionnel désactivé – Appuyez sur ☆ / ☆ Accueil. Appuyez sur ∨ (bas), sélectionnez Réglages et appuyez sur OK.

Sélectionnez Image, puis appuyez sur > (droit) pour accéder au menu. Sélectionnez Style

d'image > Ordinateur et appuyez sur OK.

Sélectionnez Marche ou Arrêt, puis appuyez sur OK.

Appuyez sur \leftarrow , à plusieurs reprises si nécessaire, pour fermer le menu.

Mode professionnel activé – Appuyez sur ☆ / ☆ Accueil > ••• Plus > ☆ Réglages > ➡ Image. Appuyez sur OK.

Sélectionnez Style d'image > Ordinateur et appuyez sur OK.

Sélectionnez Marche ou Arrêt, puis appuyez sur OK.

Appuyez sur ←, à plusieurs reprises si nécessaire, pour fermer le menu.

(Pour obtenir des informations sur le mode professionnel, reportez-vous au manuel d'installation)

Guide TV

^{6.1} Utilisation du guide TV

Ouverture du guide TV

Pour ouvrir le guide TV, appuyez sur Indique les chaînes du tuner sélectionné.

Appuyez à nouveau sur 🖼 TV GUIDE pour fermer.

Lors de la première ouverture du guide TV, le téléviseur recherche les programmes dans toutes les chaînes TV. Cette opération peut prendre quelques minutes. Les données du guide TV sont enregistrées dans le téléviseur.

Le guide TV ne peut être effectué qu'en mode professionnel activé et est une fonction optionnelle.

Jeux

Jouer à un jeu

Par applications

Pour lancer un jeu à partir des applications de jeux...

Mode professionnel désactivé – Appuyez sur 🏠 / 🛆 Accueil, sélectionnez 🏜 Applications, puis sélectionnez Google Play Games.

Connectez-vous à votre compte Google et lancez un jeu.

Appuyez sur ← BACK à plusieurs reprises, appuyez sur ⑦ EXIT ou arrêtez l'application à l'aide de sa propre touche sortie/arrêt.

Mode professionnel activé – Appuyez sur 🏠 / 🛆 Accueil. Sélectionnez 🎮 Jeux.

Connectez-vous à votre compte Google et lancez un jeu.

Appuyez sur ← BACK à plusieurs reprises, appuyez sur ⑦ EXIT ou arrêtez l'application à l'aide de sa propre touche sortie/arrêt.

Application Menu professionnel

8.1

8

À propos de l'application Menu professionnel

Depuis l'application Menu professionnel, vous pouvez démarrer toute activité pouvant être réalisée avec le téléviseur.

La partie gauche de l'application Menu professionnel est organisée sous forme de rangées...

- Recommandé
- Chaînes TV
- Cast 🔊
- Applications III
- Jeux 🎮
- Plus •••

La partie supérieure droite de l'application Menu professionnel est organisée sous forme de rangées...

- Gérer le compte
- Réglage de l'alarme 🛛 🔊
- Météo 🌤
- Langue menu 🛛 🖳
- \cdot Heure actuelle

8.2

Ouvrir l'application Menu professionnel

Mode professionnel désactivé : reportez-vous au chapitre « Écran d'accueil Android TV ».

Mode professionnel activé : pour ouvrir l'application Menu professionnel et ouvrir un élément...

1 - Ouvrez l'application Menu professionnel en appuyant sur Accueil 🏠 / 🛆.

2 - Sélectionnez une activité à l'aide des touches de direction et appuyez sur OK pour la démarrer.

3 - Pour fermer l'application Menu professionnel sans modifier l'activité en cours, appuyez à nouveau sur ←.



Lors de l'ouverture de l'application Menu professionnel, la lecture du contenu/l'application en arrière-plan s'arrête. Pour reprendre, vous devez sélectionner l'application ou le contenu dans l'application Menu professionnel.

^{8.3} Chaînes TV

Listes de chaînes

À propos des listes de chaînes

Après l'installation des chaînes, toutes les chaînes s'affichent dans la liste des chaînes. Les chaînes apparaissent avec leur nom et leur logo si ces informations sont disponibles.

Si vous avez sélectionné une liste de chaînes, appuyez sur les flèches \land (haut) ou \checkmark (bas) pour sélectionner une chaîne, puis appuyez sur OK pour regarder la chaîne sélectionnée. Vous ne réglez les chaînes de cette liste que lorsque vous utilisez les touches \equiv + ou \equiv -.

Stations de radio

Si la diffusion numérique est disponible, les stations de radio numériques sont automatiquement intégrées à l'installation. Pour sélectionner une station de radio, procédez de la même manière que pour une chaîne de télévision.

Ouvrez une liste de chaînes

Pour ouvrir la liste des chaînes en cours...

 Appuyez sur ¹ pour passer à la télévision.
 Appuyez sur ≡ CHANNELS pour ouvrir la liste des chaînes en cours. Sélectionnez ≡ Toutes les chaînes pour afficher les chaînes de télévision et les stations radio. Sélectionnez **1** pour afficher uniquement les chaînes de télévision. Sélectionnez **2** pour afficher uniquement les stations radio. 3. Appuyez de nouveau sur 🗮 CHANNELS pour fermer la liste des chaînes.

Regarder des chaînes

Pour sélectionner une chaîne

Pour commencer à regarder la télévision, appuyez sur ⑦. Le téléviseur diffuse la dernière chaîne regardée.

Changer de chaîne

Chaîne précédente

 Pour revenir à la dernière chaîne sélectionnée, appuyez sur BACK.

Liste des chaînes

Pendant que vous regardez la télévision, appuyez sur ≡ pour ouvrir les listes de chaînes.

Options des chaînes

Ouvrir le menu d'options

Lorsque vous regardez une chaîne, vous pouvez définir certaines options.

En fonction du type de chaîne que vous êtes en train de regarder (analogique ou numérique) ou des paramètres TV sélectionnés, certaines options sont disponibles.

Pour ouvrir le menu Options...

1 - Pendant que vous regardez la télévision, appuyez sur • OPTIONS.

2 - Appuyez de nouveau sur 🖨 OPTIONS pour quitter.

^{8.4} Jeux

Pour ouvrir l'application Menu professionnel et l'option Jeux...

1 - Appuyez sur 🏠 / 🛆 Accueil pour ouvrir l'application Menu professionnel.

2 - Sélectionnez Jeux 🛛 🛤 et appuyez sur OK.

Paramètre idéal de jeu

Pour certains jeux exigeant vitesse et précision, réglez le téléviseur sur le paramètre **Jeu** idéal avant de commencer à jouer. Si votre console de jeux a été ajoutée en tant que type de périphérique **Jeu** dans le menu Sources (liste des connexions), le téléviseur bascule automatiquement sur le meilleur réglage Jeu. Si le type de votre console de jeux est défini sur **Lecteur** et que celui-ci est généralement utilisé comme un lecteur de disques, laissez le paramètre **Lecteur**.

Pour configurer manuellement le meilleur réglage sur le téléviseur. . .

^{8.5} Plus de possibilités

Pour ouvrir l'application Menu professionnel et l'option Plus...

1 - Ouvrez l'application Menu professionnel.

2 - Sélectionnez ••• Plus et appuyez sur **OK** pour ouvrir ou démarrer l'option.

3 - Sélectionnez 🌣 Réglages.

• Image 📑 :

basculez d'un style d'image prédéfini à un autre. Il existe des modes plus appropriés pour regarder des films ou des photos, etc.

• Son 🗬 :

Basculez d'un style audio prédéfini à un autre. Certains styles sont plus adaptés aux films, à la musique ou aux jeux vidéo.

• Format d'image 🖬

Sélectionnez un format d'image adapté à l'écran.

• Langue menu \; 🜆 :

Sélectionnez la langue et appuyez sur OK.

4 - Sélectionnez 丈 Fonctions et appuyez sur OK.

・Régler alarme 🙆 :

Une alarme peut être réglée sur le téléviseur. Le téléviseur peut vous réveiller à une heure définie. Sinon, l'heure de l'alarme peut être réglée en appuyant sur le bouton **O** de la télécommande. • Arrêt programmé **O**²

Avec la barre du curseur, vous pouvez définir une durée de 180 minutes maximum par incrément de 5 minutes. Si l'arrêt programmé est réglé sur 0 minute, il est désactivé. Vous pouvez toujours éteindre le téléviseur avant la fin du délai ou redéfinir la durée pendant le compte à rebours.

• Météo 🔏 🗄

affiche la température observée et propose 5 jours

de prévisions météo pour la zone actuelle. Sinon, l'heure de l'alarme peut être réglée en appuyant sur le bouton 🏾 🌤 de la télécommande.

• Guide TV :

Vous pouvez régler le téléviseur pour qu'il reçoive des informations de guide TV en provenance de la chaîne ou d'Internet.

• TalkBack 👳 :

TalkBack aide les utilisateurs malvoyants à interagir avec ce téléviseur et à en profiter en utilisant la parole pour leur indiquer ce qui est à l'écran.

5 - Sélectionnez Personnel 🛔 et appuyez sur OK.

8.6

Paramètres professionnels

Style d'image

Sélectionner un style

Appuyez sur ☆ / ☆ Accueil > ••• Plus > ✿ Réglages > ঊ Image > Style d'image.

Pour une adaptation de l'image en toute simplicité, vous pouvez sélectionner un style d'image prédéfini.

Personnel : les préférences d'image que vous

définissez au cours de la première configuration. • Intense : réglage pour un environnement de lumière du jour

Naturel : réglage pour des images naturelles

• Film : réglage conçu pour regarder des films

· Jeu : réglage idéal pour jouer

Ordinateur : réglage idéal pour raccorder un ordinateur

Format d'image

Sélectionner un format d'image

Si l'image ne remplit pas la totalité de l'écran, si des bandes noires s'affichent en haut ou bas ou sur les deux côtés, vous pouvez régler l'image de manière à ce qu'elle remplisse complètement l'écran.

Pour sélectionner l'un des réglages de base pour remplir l'écran...

Appuyez sur ☆ / ☆ Accueil > ••• Plus > ☆ Réglages > I Format d'image.

Le format suivant peut être disponible en fonction de l'image à l'écran.

- Plein écran 16/9
- \cdot Plein écran
- Adapté à l'écran
- \cdot Non mis à l'échelle

Style de son

Sélectionner un style

Appuyez sur ☆ / ☆ Accueil > ••• Plus > ☆ Réglages > ■Son > Style de son.

Pour une adaptation aisée du son, vous pouvez sélectionner un réglage prédéfini avec la fonction de style de son.

- Personnel : les choix personnels que vous avez faits dans l'option Personnaliser l'image et le son
- Original : réglage de son le plus neutre
- Film : réglage conçu pour regarder des films
- Musique : réglage idéal pour écouter de la musique
- Jeu : réglage idéal pour les jeux
- Actualités : réglage idéal pour la parole

Langue

Changer la langue des menus et messages du téléviseur

Appuyez sur ☆ / ☆ Accueil > ••• Plus > ☆ Réglages > জ Langue menu.

Sélectionnez la langue et appuyez sur OK.

Paramètres écologiques

Désactiver l'écran pour réduire la consommation d'énergie

Appuyez sur ☆ / ☆ Accueil > ••• Plus > ♥ Fonctions > ø² Arrêt programmé > Désactivation de l'écran.

Si vous écoutez simplement de la musique, vous pouvez désactiver l'écran du téléviseur. Seul l'écran du téléviseur s'éteindra. Pour réactiver l'écran, appuyez sur n'importe quelle touche de la télécommande.

Régler le temporisateur d'arrêt du téléviseur

Appuyez sur ☆ / ☆ Accueil > ••• Plus > ➡ Fonctions > @²Arrêt programmé > Arrêt programmé.

Appuyez sur les flèches ∧ (haut) ou ∨ (bas) pour régler la valeur. La valeur 0 (désactivé) désactive l'arrêt automatique.

Sélectionnez Temporisateur d'arrêt pour que le téléviseur s'éteigne automatiquement afin d'économiser l'énergie.

* Le téléviseur s'éteint automatiquement s'il reçoit un

signal TV mais vous n'appuyez sur aucune touche de la télécommande pendant 4 heures.

* Le téléviseur s'éteint automatiquement s'il ne reçoit aucun signal TV et qu'aucune commande ne lui est envoyée depuis la télécommande pendant 10 minutes.

* Si vous utilisez le téléviseur comme un moniteur ou si vous utilisez un récepteur numérique pour regarder la télévision (décodeur) sans la télécommande du téléviseur, désactivez l'arrêt automatique en réglant la valeur sur **0**.

^{8.7} Compte Google

Se connecter

Pour bénéficier de toutes les fonctionnalités de votre téléviseur Philips Android TV, vous pouvez vous connecter à Google à l'aide de votre Compte Google.

En vous identifiant, vous pourrez jouer à vos jeux préférés sur votre téléphone, votre tablette et votre téléviseur. Vous bénéficierez également de conseils personnalisés en matière de vidéo et de musique sur l'écran d'accueil de votre téléviseur, ainsi que d'un accès à YouTube, Google Play et autres applications.

Utilisez votre **Compte Google** pour vous connecter à Google sur votre téléviseur. Un Compte Google se compose d'une adresse de messagerie et d'un mot de passe. Si vous ne possédez pas encore de Compte Google, utilisez votre ordinateur ou votre tablette pour en créer un (accounts.google.com). Si vous ne vous êtes pas connecté lors de la première installation du téléviseur, vous pouvez le faire plus tard.

Se connecter

Appuyez sur ☆ / ☆ > Ouvrir l'écran de l'application Menu professionnel.

Sélectionnez l'option Gérer le compte située dans la partie supérieure droite de l'écran de l'application Menu professionnel et appuyez sur **OK**. À l'aide du clavier virtuel, saisissez votre adresse e-mail et votre mot de passe, puis appuyez sur la même touche **OK** pour vous connecter.

َ Écran d'accueil Android TV

9.1

À propos de l'écran d'accueil Android TV

Pour profiter de tous les avantages de votre téléviseur Android, connectez le téléviseur à Internet.

Comme sur votre smartphone ou tablette Android, l'écran d'accueil est le centre de votre téléviseur. Depuis l'écran d'accueil, vous pouvez choisir ce que vous voulez regarder en parcourant les options de divertissement de l'application et de Live TV. Votre page d'accueil comprend des chaînes grâce auxquelles vous pouvez découvrir le contenu extraordinaire de vos applications préférées. Vous pouvez également ajouter des chaînes supplémentaires ou trouver de nouvelles applications pour obtenir plus de contenus.

9.2

Ouvrir l'écran d'accueil Android TV

Mode professionnel activé : reportez-vous au manuel d'installation.

Mode professionnel désactivé : permet d'ouvrir l'écran d'accueil Android TV et d'ouvrir un élément...

1 - Appuyez sur Menu, accédez à Collection Philips, puis appuyez OK.

2 - Sélectionnez une activité à l'aide des touches de direction et appuyez sur **OK** pour la démarrer.

3 - Pour fermer le menu Accueil sans modifier l'activité en cours, appuyez à nouveau sur €.



Lors de l'ouverture de l'écran d'accueil Android TV, la lecture du contenu/l'application en arrière-plan s'arrête. Pour reprendre, vous devez sélectionner l'application ou le contenu depuis l'écran d'accueil Android TV.

9.3

Paramètres Android TV

Image

Réglages de l'image

Couleur, Contraste, Définition, Luminosité

Régler les couleurs

Appuyez sur ☆ / ☆ Accueil > ☆ Réglages > Image > Couleur. Appuyez sur les flèches ∧ (haut) ou ∨ (bas) pour régler la valeur de saturation des couleurs de l'image.

Régler le contraste

Appuyez sur ☆ / ☆ Accueil > ✿Réglages > Image > Contraste. Appuyez sur les flèches ∧ (haut) ou ∨ (bas) pour régler la valeur de contraste de l'image.

Vous pouvez diminuer la valeur de contraste pour réduire la consommation d'énergie.

Régler la netteté

Appuyez sur △/ △Accueil >◆Réglages> Image > Définition.Appuyez sur les flèches ✓

Réglage de la luminosité

Appuyez sur ☆ / △ Accueil > ✿ Réglages > Image > Luminosité. Appuyez sur les flèches ∧ (haut) ou ∨ (bas) pour régler le niveau de luminosité du signal vidéo.

Remarque : Un réglage de la luminosité trop éloigné de la valeur de référence (50) risque d'entraîner une diminution du contraste.

Son

Paramètres écologiques

Mise en veille programmable

Appuyez sur ☆ / ☆ Accueil > ☆ Réglages > Paramètres écologiques > Arrêt programmé.

Configurez le téléviseur pour passer automatiquement en mode veille après une heure prédéfinie. Pour désactiver cette fonctionnalité, définissez la durée sur zéro.

Appuyez sur les flèches ∧ (haut) ou ∨ (bas) pour régler la valeur. La valeur 0 (désactivé) désactive l'arrêt automatique.

Sélectionnez Temporisateur d'arrêt pour que le téléviseur s'éteigne automatiquement afin d'économiser l'énergie.

* Le téléviseur s'éteint automatiquement s'il reçoit un signal TV mais vous n'appuyez sur aucune touche de la télécommande pendant 4 heures.

* Le téléviseur s'éteint automatiquement s'il ne reçoit aucun signal TV et qu'aucune commande ne lui soit envoyée depuis la télécommande pendant 10 minutes.

* Si vous utilisez le téléviseur comme un moniteur ou si vous utilisez un récepteur numérique pour regarder la télévision (décodeur) sans la télécommande du téléviseur, désactivez l'arrêt automatique en réglant la valeur sur **0**.

Désactivation de l'écran

Appuyez sur ☆ / ☆ Accueil > ✿ Réglages > Paramètres écologiques > Désactivation de l'écran.

Si vous écoutez simplement de la musique, vous pouvez désactiver l'écran du téléviseur. Seul l'écran du téléviseur s'éteindra. Pour réactiver l'écran, appuyez sur n'importe quelle touche de la télécommande.

9.4

Connexion de votre téléviseur Android

Compte Google

Se connecter

Pour bénéficier de toutes les fonctionnalités de votre téléviseur Philips Android TV, vous pouvez vous connecter à Google à l'aide de votre Compte Google.

En vous identifiant, vous pourrez jouer à vos jeux préférés sur votre téléphone, votre tablette et votre

téléviseur. Vous bénéficierez également de conseils personnalisés en matière de vidéo et de musique sur l'écran d'accueil de votre téléviseur, ainsi que d'un accès à YouTube, Google Play et autres applications.

Utilisez votre **Compte Google** pour vous connecter à Google sur votre téléviseur. Un Compte Google se compose d'une adresse de messagerie et d'un mot de passe. Si vous ne possédez pas encore de Compte Google, utilisez votre ordinateur ou votre tablette pour en créer un (accounts.google.com). Pour jouer à des jeux vidéo à l'aide de Google Play, vous devez disposer d'un profil Google+. Si vous ne vous êtes pas connecté lors de la première installation du téléviseur, vous pouvez le faire plus tard.

Se connecter

Appuyez sur ☆ Accueil > ➡ Applications > Google Play.

À l'aide du clavier virtuel, saisissez votre adresse email et votre mot de passe, puis appuyez sur la même touche **OK** pour vous connecter.

Paramètres Android

Vous pouvez régler ou visualiser plusieurs paramètres ou informations Android spécifiques. Vous pouvez trouver la liste des applications installées sur votre téléviseur ainsi que l'espace de stockage qu'elles nécessitent. Vous pouvez régler la langue que vous souhaitez utiliser pour vos recherches vocales. Vous pouvez configurer le clavier virtuel ou permettre aux applications d'utiliser vos données d'emplacement. Explorez les différents paramètres Android. Vous pouvez vous rendre

sur <u>www.support.google.com/androidtv</u> pour plus de renseignements sur ces paramètres.

Pour ouvrir ces paramètres

Appuyez sur ☆ / ☆ Accueil > ☆ Réglages > Réglages > Paramètres Android.

^{9.5} Chaînes

Listes de chaînes

À propos des listes de chaînes

Après l'installation des chaînes, toutes les chaînes s'affichent dans la liste des chaînes. Les chaînes apparaissent avec leur nom et leur logo si ces informations sont disponibles.

Si vous avez sélectionné une liste de chaînes, appuyez sur les flèches ∧ (haut) ou ∨ (bas) pour sélectionner une chaîne, puis appuyez sur OK pour regarder la chaîne sélectionnée. Vous ne réglez les chaînes de cette liste que lorsque vous utilisez les touches \implies + ou \implies -.

Stations de radio

Si la diffusion numérique est disponible, les stations de radio numériques sont automatiquement intégrées à l'installation. Pour sélectionner une station de radio, procédez de la même manière que pour une chaîne de télévision.

Ouvrez une liste de chaînes

Pour ouvrir la liste des chaînes en cours...

1. Appuyez sur 🔊 pour passer à la télévision.

2. Appuyez sur 🚍 pour ouvrir la liste des chaînes en cours.

3. Appuyez de nouveau sur ≡ pour fermer la liste des chaînes.

Regarder des chaînes

Pour sélectionner une chaîne

Pour commencer à regarder la télévision, appuyez sur 🔞 . Le téléviseur diffuse la dernière chaîne regardée.

Changer de chaîne

Chaîne précédente

- Pour revenir à la dernière chaîne sélectionnée, appuyez sur 🗲 BACK.

Liste des chaînes

Pendant que vous regardez la télévision, appuyez sur ≡ pour ouvrir la liste des chaînes.

9.6

Installation des chaînes

9.7

Internet

Démarrer Internet

Vous pouvez naviguer sur Internet sur votre téléviseur. Vous pouvez afficher n'importe quel site Web Internet, mais la plupart d'entre eux ne sont pas adaptés à un écran de téléviseur.

• Certains plug-ins (par ex., pour afficher des pages ou des vidéos) ne sont pas disponibles sur votre téléviseur.

• Vous ne pouvez pas envoyer ni télécharger de fichiers.

• Les pages Internet s'affichent une par une en plein écran.

Pour démarrer le navigateur Internet...

1 - Appuyez sur 🏠 / 🛆 HOME.

2 - Faites défiler et

sélectionnez **• Applications** > **(f)** Internet et appuyez sur OK.

3 - Saisissez une adresse Internet et sélectionnez \checkmark , appuyez sur OK.

4 - Pour refermer Internet, appuyez

sur 🏠 / 🛆 HOME ou 👘.

Options sur Internet

Certains extras sont disponibles pour Internet.

Pour ouvrir les extras...

- 1 Le site Web ouvert, appuyez sur OPTIONS.
- 2 Sélectionnez l'un des éléments et appuyez sur **OK**.

• Ajouter à la numérotation abrégée : Pour saisir une nouvelle adresse email.

- Ajouter aux signets : Ajouter la page aux signets
- Sécurité de la page : Pour voir le niveau de sécurité de la page actuelle.

• Nouvel onglet Privé : Ouvrir un nouvel onglet privé pour la navigation Internet privée

• Réglages : Paramètres de zoom, taille du texte, mode d'accessibilité, affichage permanent de la barre de menus et effacement de l'historique de navigation

Aide : Informations sur le navigateur Internet

• Quitter le navigateur Internet : Fermer le navigateur Internet

9.8

Smartphones et tablettes

Mise à jour du logiciel

Version logiciel

Pour vérifier la version du logiciel actuel du téléviseur...

Appuyez sur △ / △,
 sélectionnez Réglages ☆ et appuyez sur OK.
 2 - Sélectionnez Mise à jour du logiciel > Firmware actuel et appuyez sur OK.

3 - La version, les instructions d'installation et la date de création s'affichent.

4 - Appuyez sur ≮ (gauche) à plusieurs reprises si nécessaire pour fermer le menu.

Mise à jour à partir du site Web

Vous trouverez la version actuelle du micrologiciel de votre téléviseur dans le menu des paramètres, sous « Mise à jour du logiciel » > « Firmware actuel ».

Consultez régulièrement le site www.philips.com/support pour obtenir de nouvelles mises à jour du micrologiciel.

Suivez les instructions ci-dessous pour mettre à jour le micrologiciel de votre téléviseur.

Télécharger le dernier logiciel du téléviseur...

1 - Lancez Internet Explorer.

2 - Accédez au site d'assistance Philips, à l'adresse http://www.philips.com/support.

3 - Indiquez la référence du modèle. (Vous trouverez la référence du modèle sur l'étiquette apposée à l'arrière du téléviseur.)

4 - Une fois sur la page produit de votre téléviseur, sélectionnez Support.

5 - Sélectionnez « Mises à jour logicielles », puis cliquez sur « Télécharger le fichier » pour télécharger le logiciel. (Le logiciel est disponible sous

forme de fichier zip.) 6 - Si la version du logiciel est supérieure à la version installée sur votre téléviseur, cliquez sur le lien de téléchargement du logiciel.

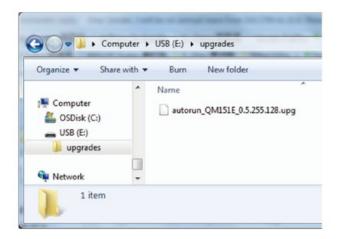
7 - Acceptez le contrat de licence/les conditions générales en sélectionnant « J'accepte ». Le

fichier zip est alors téléchargé automatiquement. 8 - Décompressez le fichier zip dans n'importe quel répertoire à l'aide d'un utilitaire d'archivage.

9 - Créez un dossier nommé « Mises à jour » dans le répertoire principal de votre clé USB.

10 - Copiez le fichier .upg précédemment extrait dans le dossier Mises à jour, comme indiqué sur l'image ci-dessous.

11 - Déconnectez la clé USB de l'ordinateur.



Mise à jour du logiciel...

 1 - Connectez votre clé USB (contenant la mise à jour du logiciel) au port USB du téléviseur. Patientez
 30 secondes ou jusqu'à ce que la clé USB soit reconnue par le téléviseur.

2 - Votre téléviseur commence à charger automatiquement le logiciel.

3 - Une fois le chargement du logiciel effectué, appuyez sur « Démarrer » pour activer la mise à jour du téléviseur.

Dogiciel libre

10.1

Licence open source

À propos de la licence Open Source

Fichier Lisez-moi pour le code source des pièces du logiciel du téléviseur TP Vision Netherlands B.V. assujetties à des licences open source.

Ce document régit la distribution du code source utilisé sur le téléviseur TP Vision Netherlands B.V. assujetti à la Licence Publique Générale GNU (GPL), à la Licence Publique Générale GNU Limitée (LGPL), ou à toute autre licence open source. Pour des instructions sur l'obtention de copies de ce logiciel, reportez-vous au mode d'emploi.

TP Vision Netherlands B.V. EXCLUT TOUTES LES GARANTIES EXPRESSES OU IMPLICITES CONCERNANT CE LOGICIEL, Y COMPRIS LES GARANTIES DE QUALITÉ MARCHANDE OU D'ADÉQUATION À UN USAGE PARTICULIER, QUELLE QUE SOIT LEUR NATURE. TP Vision Netherlands B.V. ne fournit aucun support pour ces logiciels. Les dispositions ci-dessus n'affectent pas les dispositions légales concernant vos droits de garantie et statutaires relatifs aux produits TP Vision Netherlands B.V. achetés par vos soins. Elles ne s'appliquent qu'au code source mis à votre disposition.

Open Source

Android (9.0.0)

This tv contains the Android Pie Software. Android is a Linux-based operating system designed primarily for touchscreen mobile devices such as smartphones and tablet computers. This software will also be reused in TPVision Android based TV's. The original download site for this software is :

https://android.googlesource.com/This piece of software is made available under the terms and conditions of the Apache license version 2, which can be found below. Android APACHE License Version 2 (http://source.android.com/source/licenses.html) This includes all external sources used by offical Android AOSP.

linux kernel (4.9)

This tv contains the Linux Kernel.The original download site for this software is :

http://www.kernel.org/.This piece of software is made available under the terms and conditions of the GPL v2 license, which can be found below. Additionally, following exception applies : "NOTE! This copyright does *not* cover user programs that use kernel services by normal system calls – this is merely considered normal use of the kernel, and does *not* fall under the heading of "derived work". Also note that the GPL below is copyrighted by the Free Software Foundation, but the instance of code that it refers to (the linux kernel) is copyrighted by me and others who actually wrote it. Also note that the only valid version of the GPL as far as the kernel is concerned is _this_ particular version of the license (ie v2, not v2.2 or v3.x or whatever), unless explicitly otherwise stated. Linus Torvalds"

mbed TLS (2.6.0)

Cryptographic and SSL/TLS capabilities used in Hue Streaming feature. The original download site for this software is : https://tls.mbed.org/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

aacenc (3.3.3)

Encoder AAC Bitstream. The original download site for this software is : http://c-ares.haxx.se/ .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

alsa (1.0.24.1)

Advanced Linux Sound Architecture (ALSA). The original download site for this software is : http://www.alsa-project.org .This piece of software is made available under the terms and conditions of the LGPL 2.0.1, which can be found below.

appweb (4.3.5)

The original download site for this software is : http://www.appwebserver.org/ .This piece of software is made available under the terms and conditions of the GPL 2.0, which can be found below.

atf (1.3)

Arm-Trusted-Firmware. The original download site for this software is : https://github.com/ARMsoftware/arm-trusted-firmware .This piece of software is made available under the terms and conditions of the BSD, which can be found below.

bash (3.2.48)

The shell, or command language interpreter. The original download site for this software is : http://www.gnu.org/software/bash/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

bluetooth_mw (1.0)

BT Stack. The original download site for this software is : https://android.googlesource.com/platform/syste m/bt .This piece of software is made available under the terms and conditions of the Apache 2.0 license, which can be found below.

bluetooth_stack (1.0)

BT Stack. The original download site for this software is : https://android.googlesource.com/platform/syste m/bt .This piece of software is made available under the terms and conditions of the Apache 2.0 license, which can be found below.

bluetooth_tool (1.0)

BT Stack. The original download site for this software is : https://android.googlesource.com/platform/syste m/bt .This piece of software is made available under the terms and conditions of the Apache 2.0 license, which can be found below.

boost (1.15.0)

Mainly use for encfs. The original download site for this software is : http://www.boost.org/ .This piece of software is made available under the terms and conditions of the Boost Software License - Version 1.0, which can be found below.

busybox (1.15.3)

BusyBox combines tiny versions of many common UNIX utilities into a single small executable. The original download site for this software is : http://www.busybox.net/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

c-ares (1.12.0)

c-ares is a C library that performs DNS requests and name resolves asynchronously. The original download site for this software is : http://cares.haxx.se/ .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

cJSON (1.7.7)

The original download site for this software is : http://sourcegorge.net/projects/cjson .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

coreutils (6.9)

Command like cp dd cat chroot. The original download site for this software is : http://www.gnu.org/software/coreutils/ .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

libcurl (7.59.0)

libcurl is a free and easy-to-use client-side URL transfer library, supporting DICT, FILE, FTP, FTPS, Gopher, HTTP, HTTPS, IMAP, IMAPS, LDAP, LDAPS, POP3, POP3S, RTMP, RTSP, SCP, SFTP, SMTP, SMTPS, Telnet and TFTP. libcurl supports SSL certificates, HTTP POST, HTTP PUT, FTP uploading, HTTP form based upload, proxies, cookies, user+password authentication (Basic, Digest, NTLM, Negotiate, Kerberos), file transfer resume, http proxy tunneling and more!The original download site for this software is : http://curl.haxx.se/libcurl/COPYRIGHT AND PERMISSION NOTICECopyright (c) 1996 - 2010, Daniel Stenberg, daniel@haxx.se.All rights reserved.Permission to use, copy, modify, and distribute this software for any purpose with or without fee is hereby granted, provided that the above copyrightnotice and this permission notice appear in all copies. THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS ORIMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT OF THIRD PARTY RIGHTS. INNO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT. TORT OROTHERWISE. ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USEOR OTHER DEALINGS IN THE SOFTWARE.Except as contained in this notice, the name of a copyright holder shall notbe used in advertising or otherwise to promote the sale, use or other dealingsin this Software without prior written authorization of the copyright holder.

dfb (1.5.3)

The original download site for this software is : http://www.directfb.org .This piece of software is made available under the terms and conditions of the LGPL 2.0 license, which can be found below.

dibbler (1.0.1)

Dibbler is for implement dhcpv6 client. The original download site for this software is : http://klub.com.pl/dhcpv6/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

dosfstools (2.9)

Create an MS-DOS file system under Linux. The original download site for this software is : http://daniel-baumann.ch/files/software/dosfstools .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

e2fsprogs (1.41.14)

The original download site for this software is : http://e2fsprogs.sourceforge.net .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

electric-fence (2.1.13)

Used for memory corruption detection. The original download site for this software is : http://perens.com/ FreeSoftware/ElectricFence/electric-

fence_2.1.13-0.1.tar.gz .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

encfs (1.3.2)

Use to encrypt file or dir. The original download site for this software is : http://www.arg0.net/encfs .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

expat (2.1.0)

Xml paser; Expat is an XML parser library written in C. It is a stream-oriented parser in which an application registers handlers for things the parser might find in the XML document (like start tags). An introductory article on using .The original download site for this software is : http://expat.sourceforge.net/ .

findutils (4.2.31)

The original download site for this software is : http://www.gnu.org/software/findutils/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

freetype (2.7.1)

FreeType 2 is a software font engine that is designed to be small, efficient, highly customizable, and portable while capable of producing high-quality output (glyph images). The original download site for this software is : http://freetype.sourceforge.net .

fuse (2.8.4)

Fuse is a simple interface for userspace programs to export a virtual filesystem to the linux kernel. The original download site for this software is : http://sourceforge.net/projects/fuse .This piece of software is made available under the terms and conditions of the GPL 2.0/LGPLv2 license, which can be found below.

fusion (8.7.0)

The original download site for this software is : https://www.openhub.net/p/linuxfusion .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

gawk (3.1.5)

The original download site for this software is : http://www.gnu.org/software/gawk/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

gdisk (0.8.1)

The original download site for this software is : http://www.rodsbooks.com/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

glibc (2.18)

The original download site for this software is : http://www.gnu.org/software/libc .This piece of software is made available under the terms and conditions of the LGPL 2.0.1 license, which can be found below.

googletest (1.7.0)

The original download site for this software is : https://github.com/google/googletest .This piece of software is made available under the terms and conditions of the BSD-3 license, which can be found below.

grep (2.5.1a)

The original download site for this software is : http://www.gnu.org/software/grep/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

gzip (1.3.12)

The original download site for this software is : http://www.gnu.org/software/gzip/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

harfbuzz (1.4.2)

Libpng, a text shaping library. The original download site for this software is : http://harfbuzz.org/ .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

icu (51.1)

ICU is a mature, widely used set of C/C++ and Java libraries providing Unicode and Globalization support for software applications. The original download site for this software is : http://site.icu-project.org .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

inetutils (1.4.2)

The original download site for this software is : http://www.gnu.org/software/inetutils/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

iptables (1.4.15)

Iptables is a user space application program that allows a system administrator to configure the tables provided by the Linux kernel firewall (implemented as different Netfilter modules) and the chains and rules it stores. Different kernel modules and programs are currently used for different protocols; iptables applies to IPv4The original download site for this software is :https://android.googlesource.com/ .This piece of software is made available under the terms and conditions of the GPL 2.0.

iputils (s20101006)

Set of small useful utilities for Linux networking. The original download site for this software is : http://www.skbuff.net/iputils/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

jansson (2.4)

set of small useful utilities for Linux networking. The original download site for this software is : http://www.digip.org/jansson/ .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

jpeg (6b)

The 'libjpeg' library used for jpeg image decode. The original download site for this software is : http://www.ijg.org/ .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

jsonrpc (2.0)

Jsonrpc implements the parsing and validation of the jsonrpc/2.0 request before handing it over to userdefined methods. The original download site for this software is : https://github.com/pijyoi/jsonrpc .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

libdwarf

Libdwarf is a library and a set of command-line tools for reading and writing DWARF2 and later debugging information. Libdwarf handles the details of the actual format so coders can focus on the content. The original download site for this software is : https://sourceforge.net/projects/libdwarf/ .This piece of software is made available under the terms and conditions of the LGPL v2.1 license, which can be found below.

libelf (0.8.1.3)

The original download site for this software is : http://www.mr511.de/software/ .This piece of software is made available under the terms and conditions of the LGPL v2 license, which can be found below.

libiconv (1.11.1)

GNU libiconv is a convertsion library. To convert betweeen a given text encoding and the users encoding, or to convert between internal string representation (Unicode) and external stringrepresentation (a traditional encoding). The original download site for this software is : http://www.gnu.org/software/libiconv .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

libnl (v3.2.29)

The original download site for this software is : http://www.infradead.org/@tgr/libnl/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

libusb (1.0.9)

The original download site for this software is : http://libusb.sourceforge.net/ .This piece of software is made available under the terms and conditions of the LGPLv2.1 license, which can be found below.

libuv (libuv-v1.20.3)

The original download site for this software is : https://libuv.org .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

libwebsockets (3.0)

The original download site for this software is : https://libwebsockets.org/ .This piece of software is made available under the terms and conditions of the LGPL 2.1 license, which can be found below.

libxml2 (2.7.8)

Libxml2 is the XML C parser and toolkit developed for the Gnome project. The original download site for this software is : http://www.xmlsoft.org/ .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

lighttpd (1.4.35)

The original download site for this software is : http://www.lighttpd.net/download/ .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

liveMedia (2011.06.12)

The original download site for this software is : http://www.live555.com .This piece of software is made available under the terms and conditions of the LGPLv2.1 license, which can be found below.

lvm2 (2.02.89)

The original download site for this software is : ftp://sources.redhat.com/pub/lvm2/releases/ .This piece of software is made available under the terms and conditions of the GPL 2.0/LGPLv2.1 license, which can be found below.

lz4 (1.8.1.2)

The original download site for this software is : lz4.github.io/lz4/ .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

lzma (4.65)

The original download site for this software is : http://www.7-zip.org/sdk.html/ .

mng (1.0.10)

Libmng -THE reference library for reading, displaying, writing and examining Multiple-Image Network Graphics.MNG is the animation extension to the popular PNG image-format. The original download site for this software is :

http://sourceforge.net/projects/libmng/files/ .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

module-init-tools (3.12)

Linux userspace module loading utilities. The original download site for this software is : https://modules.wi ki.kernel.org/index.php/Main_Page .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

mtp (1.1.6)

The original download site for this software is : http://libmtp.sourceforge.net/ .This piece of software is made available under the terms and conditions of the LGPLv2.1 license, which can be found below.

ncurses (5.7)

Provide character terminal processing library. The original download site for this software is : http://www.gnu.org/software/ncurses/ .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

net-tools (1.60)

A program contains network command. The original download site for this software is : http://www.linuxfr omscratch.org/blfs/view/6.3/basicnet/net-tools.html .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

nghttp2 (1.21.1)

nghttp2 is an implementation of Hypertext Transfer Protocol version 2 in C. The original download site for this software is : http://nghttp2.org .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

ntfs-3g (2010.5.22)

ntfs-3g-1.5012.tgz/ntfs-3g-1.5012/libntfs-3g/attrib.c. The original download site for this software is : http:// www.tuxera.com/community/ntfs-3g-download/ .This piece of software is made available under the terms and conditions of the GPL 2.0/LGPLv2 license, which can be found below.

ntfsprogs (2.0.0)

C runtime library. The original download site for this software is : http://sourceforge.net/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

ogg (1.3.2)

Libogg: a library for audiomixer, that can provide audio mixer. The original download site for this software is : http://www.vorbis.com .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

openh264 (1.7.0)

Openh264 is a codec library which supports H.264 encoding and decoding. It is suitable for use in real time applications such as WebRTC. The original download site for this software is :http://www.openh264.org .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

openssh (6.3p1)

Openssh is secure shell protocol version. The original download site for this software is : ftp://ftp.openbsd.o rg/pub/OpenBSD/OpenSSH/portable/openssh-6.3p1 .tar.gz .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

openssl (1.0.2g)

The original download site for this software is : http://www.openssl.org/ .This piece of software is made available under the terms and conditions of the Apache License 1.0 / BSD License, which can be found below.

png (1.2.43)

libpng -THE reference library for reading, displaying, writing and examining png Image Network Graphics. The original download site for this software is : http://sourceforge.net/projects/libpng/files/ .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

popt (1.16)

The original download site for this software is : http://packages.debian.org/ .This piece of software is made available under the terms and conditions of the Red Hat Software.

procmem (2.0)

The original download site for this software is : https://github.com/babuneelam/procmem_linux_x86_port .This piece of software is made available under the terms and conditions of the Apple Public Source License.

procps (3.2.8)

Command for watch system process. The original download site for this software is :

http://procps.sourceforge.net/index.html .This piece of software is made available under the terms and conditions of the LGPLv2 license, which can be found below.

procrank (2.0)

The original download site for this software is : https://github.com/csimmonds/procrank_linux .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

psmisc (22.13)

The original download site for this software is : http://psmisc.sourceforge.net/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

pugixml (1.8)

The original download site for this software is : http://pugixml.org/ .This piece of software is made available under the terms and conditions of the MIT license, which can be found below.

python (2.7.9)

The original download site for this software is : http://www.python.org/ .

qrencode (3.4.2)

The original download site for this software is : https://fukuchi.org/works/qrencode/ .This piece of software is made available under the terms and conditions of the LGPLv2 license, which can be found below.

rlog (1.4)

The original download site for this software is : http://www.arg0.net/rlog .This piece of software is made available under the terms and conditions of the GPL 2.1 license, which can be found below.

rng-tools (5)

The original download site for this software is : http://sourceforge.net/projects/gkernel/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

samba (3.0.37)

Samba is the standard Windows interoperability suite

of programs for Linux and Unix. The original download site for this software is :

http://www.samba.org/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

sawman (1.5.3)

The original download site for this software is : http://www.directfb.org .This piece of software is made available under the terms and conditions of the LGPLv2 license, which can be found below.

sed (4.1.5)

The original download site for this software is : http://www.gnu.org/software/sed/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

simple-mtpfs (0.2)

The original download site for this software is : http://freecode.com/projects/simple-mtpfs .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

sqlite (3.8.4.3)

Implements a self-contained, serverless, zeroconfiguration, transactional SQL database engine. The original download site for this software is : http://www.sqlite.org/ . This piece of software is made available under the terms and conditions of the LGPLv2.1 license, which can be found below.

sqlite3 (3.7.2)

Implements a self-contained, serverless, zeroconfiguration, transactional SQL database engine. The original download site for this software is : http://www.sqlite.org/ . This piece of software is made available under the terms and conditions of the LGPLv2.1 license, which can be found below.

tar (1.17)

The original download site for this software is : http://www.gnu.org/software/tar/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

thttpd (2.25b)

The original download site for this software is : http://acme.com/software/thttpd/ .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

toybox (0.4.0)

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ttxfont (1.0)

The original download site for this software is : http://linux.bytesex.org/xawtv/tvfonts/html Http://zapping.sourceforge.net/ZVBI/index.html .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

uboot (2011.12)

The uboot will load the linux kerenl to dram,and jump to run . The original download site for this software is : http://www.denx.de .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

udhcp (0.9.9-pre)

Terminal device as a DHCP client. The original download site for this software is : http://udhcp.sourc earchive.com/downloads/0.9.8cvs20050303-3/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

unicode (3.2)

The original download site for this software is : http://www.icu-project.org/ .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

uriparser (0.7.7)

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util-linux-ng (2.18)

util-linux is a ramdom collection of Linux utilities. The original download site for this software is : http://userweb.kernel.org/@kzak/util-linux-ng/ .This piece of software is made available under the terms and conditions of the GPL 2.0 license, which can be found below.

webp (0.2.1)

libwebp: a library for brower, that can improve the performance of downloaing image webp.txt's directory http://teams.mediatek.inc/dtv/SSD/SS3/Tas k%20Forces/Forms/AllItems.aspx?RootFolder=%2fdtv %2fSSD%2fSS3%2fTask%20Forces%2f3rd%20party%2 Olist%2fLicense_Texts&FolderCTID=&View=%7b4DF37 793-E07B-481C-BBFC-CD139C18D384%7d .The original download site for this software is : http://code.google.com/p/webp/ .This piece of software is made available under the terms and conditions of the BSD license, which can be found below.

wget (1.10.2)

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wireless_tools (v29)

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wpa_supplicant (v0.8(wext)/v2.3(cfg80211))

Library used by legacy HAL to talk to wpa_supplicant daemon. The original download site for this software is : https://w1.fi/wpa_supplicant/ . This piece of software is made available under the terms and conditions of the LGPLv2.1 license, which can be found below.

xerces (3.1.1)

C runtime library. The original download site for this software is : http://xerces.apache.org/ .This piece of software is made available under the terms and conditions of the Apache License Version 2.0, which can be found below.

zlib(1.2.3)

The 'zlib' compression library provides in-memory compression and decompression functions, including integrity checks of the uncompressed data. The original download site for this software is : http://www.zlib.net/.

Hue SDK (1.8.1)

TV ambihue app uses Philips SDK to find the hue bridge nameThe original download site for this software is : https://developers.meethue.com/docum entation/java-multi-platform-and-android-sdk

Opera Web Browser (SDK 4.8.0) This TV contains Opera Browser Software. Third-party licenses

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name License WebKit URL: http://webkit.org/

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derivative of the original library, and the ordinary General Public License treats it as such.

Because of this blurred distinction, using the ordinary General

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copyright law: that is to say, a work containing the Library or a

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(Hereinafter, translation is

included without limitation in the term "modification".)

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table of data to be supplied by an application program that uses

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is invoked, then you must make a good faith effort to ensure that,

in the event an application does not supply such function or

table, the facility still operates, and performs whatever part of

its purpose remains meaningful.

(For example, a function in a library to compute square roots has

a purpose that is entirely well-defined independent of the

application. Therefore, Subsection 2d requires that any

application-supplied function or table used by this function must

be optional: if the application does not supply it, the square

root function must still compute square roots.)

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identifiable sections of that work are not derived from the Library,

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exercise the right to control the distribution of derivative or

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In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under

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that copy, so the ordinary GNU General Public License applies to all

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This option is useful when you wish to copy part of the code of

the Library into a program that is not a library.

4. You may copy and distribute the Library (or a

portion or

derivative of it, under Section 2) in object code or executable form

under the terms of Sections 1 and 2 above provided that you accompany

it with the complete corresponding machinereadable source code, which

must be distributed under the terms of Sections 1 and 2 above on a

medium customarily used for software interchange.

If distribution of object code is made by offering access to copy

from a designated place, then offering equivalent access to copy the

source code from the same place satisfies the requirement to

distribute the source code, even though third parties are not

compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the

Library, but is designed to work with the Library by being compiled or

linked with it, is called a "work that uses the Library". Such a

work, in isolation, is not a derivative work of the Library, and

therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library

creates an executable that is a derivative of the Library (because it

contains portions of the Library), rather than a "work that uses the

library". The executable is therefore covered by this License.

Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file

that is part of the Library, the object code for the work may be a

derivative work of the Library even though the source code is not.

Whether this is true is especially significant if the work can be

linked without the Library, or if the work is itself a library. The

threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data

structure layouts and accessors, and small macros and small inline

functions (ten lines or less in length), then the use of the object

file is unrestricted, regardless of whether it is legally a derivative

work. (Executables containing this object code plus portions of the

Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may

distribute the object code for the work under the terms of Section 6.

Any executables containing that work also fall under Section 6,

whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also compile or

link a "work that uses the Library" with the Library to produce a

work containing portions of the Library, and distribute that work

under terms of your choice, provided that the terms permit

modification of the work for the customer's own use and reverse

engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the

Library is used in it and that the Library and its use are covered by

this License. You must supply a copy of this License. If the work

during execution displays copyright notices, you must include the

copyright notice for the Library among them, as well as a reference

directing the user to the copy of this License. Also, you must do one

of these things:

a) Accompany the work with the complete corresponding

machine-readable source code for the Library including whatever

changes were used in the work (which must be distributed under

Sections 1 and 2 above); and, if the work is an executable linked

with the Library, with the complete machinereadable "work that

uses the Library", as object code and/or source code, so that the

user can modify the Library and then relink to produce a modified

executable containing the modified Library. (It is understood

that the user who changes the contents of

definitions files in the

Library will not necessarily be able to recompile the application

to use the modified definitions.)

b) Accompany the work with a written offer, valid for at

least three years, to give the same user the materials

specified in Subsection 6a, above, for a charge no more

than the cost of performing this distribution.

c) If distribution of the work is made by offering access to copy

from a designated place, offer equivalent access to copy the above

specified materials from the same place.

d) Verify that the user has already received a copy of these

materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the

Library" must include any data and utility programs needed for

reproducing the executable from it. However, as a special exception,

the source code distributed need not include anything that is normally

distributed (in either source or binary form) with the major

components (compiler, kernel, and so on) of the operating system on

which the executable runs, unless that component itself accompanies

the executable.

It may happen that this requirement contradicts the license

restrictions of other proprietary libraries that do not normally

accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you

distribute.

7. You may place library facilities that are a work based on the

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facilities not covered by this License, and distribute such a combined

library, provided that the separate distribution of the work based on

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this license for certain libraries in order to permit linking those

libraries into non-free programs.

When a program is linked with a library, whether statically or using

a shared library, the combination of the two is legally speaking a

combined work, a derivative of the original library. The ordinary

General Public License therefore permits such linking only if the

entire combination fits its criteria of freedom. The Lesser General

Public License permits more lax criteria for linking other code with the library.

We call this license the "Lesser" General Public License because it

does Less to protect the user's freedom than the ordinary General

Public License. It also provides other free software developers Less

of an advantage over competing non-free programs. These disadvantages are the reason we use the ordinary General Public License for many libraries. However, the Lesser license provides advantages in certain

special circumstances.

For example, on rare occasions, there may be a special need to encourage the widest possible use of a certain library, so that it becomes a de-facto standard. To achieve this, non-free programs must be allowed to use the library. A more frequent case is that a free library does the same job as widely used non-free libraries. In this case, there is little to gain by limiting the free library to free software only, so we use the Lesser General Public License. In other cases, permission to use a particular library in non-free

programs enables a greater number of people to use a large body of

free software. For example, permission to use the GNU C Library in

non-free programs enables many more people to use the whole GNU

operating system, as well as its variant, the GNU/Linux operating system.

Although the Lesser General Public License is Less protective of the users' freedom, it does ensure that the user of a

program that is linked with the Library has the freedom and the wherewithal to run that program using a modified version of the Library.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, whereas the latter must be combined with the library in order to run.

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(which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work

which has been distributed under these terms. A "work based on the

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copyright law: that is to say, a work containing the Library or a

portion of it, either verbatim or with modifications and/or translated

straightforwardly into another language.

(Hereinafter, translation is

included without limitation in the term "modification".)

"Source code" for a work means the preferred form of the work for

making modifications to it. For a library, complete source code means

all the source code for all modules it contains, plus any associated

interface definition files, plus the scripts used to control compilation

and installation of the library.

Activities other than copying, distribution and modification are not

covered by this License; they are outside its scope. The act of

running a program using the Library is not restricted, and output from

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on the Library (independent of the use of the Library in a tool for

writing it). Whether that is true depends on what the Library does

and what the program that uses the Library does.

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copy and distribute such modifications or work under the terms of Section 1

above, provided that you also meet all of these conditions:

a) The modified work must itself be a software library.

b) You must cause the files modified to carry prominent notices

stating that you changed the files and the date of any change.

c) You must cause the whole of the work to be licensed at no

charge to all third parties under the terms of this License.

d) If a facility in the modified Library refers to a function or a

table of data to be supplied by an application program that uses

the facility, other than as an argument passed when the facility

is invoked, then you must make a good faith effort to ensure that,

in the event an application does not supply such function or

table, the facility still operates, and performs whatever part of

its purpose remains meaningful.

(For example, a function in a library to compute square roots has

a purpose that is entirely well-defined independent of the

application. Therefore, Subsection 2d requires that any

application-supplied function or table used by this function must

be optional: if the application does not supply it, the square

root function must still compute square roots.)

These requirements apply to the modified work as a whole. If

identifiable sections of that work are not derived from the Library,

and can be reasonably considered independent and separate works in

themselves, then this License, and its terms, do not apply to those

sections when you distribute them as separate works. But when you

distribute the same sections as part of a whole which is a work based

on the Library, the distribution of the whole must be on the terms of

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it.

Thus, it is not the intent of this section to claim rights or contest

your rights to work written entirely by you; rather, the intent is to

exercise the right to control the distribution of derivative or

collective works based on the Library.

In addition, mere aggregation of another work not based on the Library

with the Library (or with a work based on the Library) on a volume of

a storage or distribution medium does not bring the other work under

the scope of this License.

3. You may opt to apply the terms of the ordinary GNU General Public

License instead of this License to a given copy of the Library. To do

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that they refer to the ordinary GNU General Public License, version 2,

instead of to this License. (If a newer version than version 2 of the

ordinary GNU General Public License has appeared, then you can specify

that version instead if you wish.) Do not make any other change in

these notices.

Once this change is made in a given copy, it is irreversible for

that copy, so the ordinary GNU General Public License applies to all

subsequent copies and derivative works made from that copy.

This option is useful when you wish to copy part of

the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or

derivative of it, under Section 2) in object code or executable form

under the terms of Sections 1 and 2 above provided that you accompany

it with the complete corresponding machinereadable source code, which

must be distributed under the terms of Sections 1 and 2 above on a

medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent

from a designated place, then offering equivalent access to copy the

source code from the same place satisfies the requirement to

distribute the source code, even though third parties are not

compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the

Library, but is designed to work with the Library by being compiled or

linked with it, is called a "work that uses the Library". Such a

work, in isolation, is not a derivative work of the Library, and

therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library

creates an executable that is a derivative of the Library (because it

contains portions of the Library), rather than a "work that uses the

library". The executable is therefore covered by this License.

Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file

that is part of the Library, the object code for the work may be a

derivative work of the Library even though the source code is not.

Whether this is true is especially significant if the work can be

linked without the Library, or if the work is itself a library. The

threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data

structure layouts and accessors, and small macros and small inline

functions (ten lines or less in length), then the use of the object

file is unrestricted, regardless of whether it is legally a derivative

work. (Executables containing this object code plus portions of the

Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may

distribute the object code for the work under the terms of Section 6.

Any executables containing that work also fall under Section 6,

whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or

link a "work that uses the Library" with the Library to produce a

work containing portions of the Library, and distribute that work

under terms of your choice, provided that the terms permit

modification of the work for the customer's own use and reverse

engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the

Library is used in it and that the Library and its use are covered by

this License. You must supply a copy of this License. If the work

during execution displays copyright notices, you must include the

copyright notice for the Library among them, as well as a reference

directing the user to the copy of this License. Also, you must do one

of these things:

a) Accompany the work with the complete corresponding

machine-readable source code for the Library including whatever

changes were used in the work (which must be distributed under

Sections 1 and 2 above); and, if the work is an executable linked

with the Library, with the complete machinereadable "work that

uses the Library", as object code and/or source code, so that the

user can modify the Library and then relink to

produce a modified

executable containing the modified Library. (It is understood

that the user who changes the contents of definitions files in the

Library will not necessarily be able to recompile the application

to use the modified definitions.)

b) Use a suitable shared library mechanism for linking with the

Library. A suitable mechanism is one that (1) uses at run time a

copy of the library already present on the user's computer system,

rather than copying library functions into the executable, and (2)

will operate properly with a modified version of the library, if

the user installs one, as long as the modified version is

interface-compatible with the version that the work was made with.

c) Accompany the work with a written offer, valid for at

least three years, to give the same user the materials

specified in Subsection 6a, above, for a charge no more

than the cost of performing this distribution.

d) If distribution of the work is made by offering access to copy

from a designated place, offer equivalent access to copy the above

specified materials from the same place.

e) Verify that the user has already received a copy of these

materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the

Library" must include any data and utility programs needed for

reproducing the executable from it. However, as a special exception,

the materials to be distributed need not include anything that is

normally distributed (in either source or binary form) with the major

components (compiler, kernel, and so on) of the operating system on

which the executable runs, unless that component itself accompanies

the executable.

It may happen that this requirement contradicts the

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accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

7. You may place library facilities that are a work based on the

Library side-by-side in a single library together with other library

facilities not covered by this License, and distribute such a combined

library, provided that the separate distribution of the work based on

the Library and of the other library facilities is otherwise

permitted, and provided that you do these two things:

a) Accompany the combined library with a copy of the same work

based on the Library, uncombined with any other library

facilities. This must be distributed under the terms of the

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b) Give prominent notice with the combined library of the fact

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URL: http://www.gnome.org/fonts/#Final_Bitstream_ Vera_Fonts

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Copyright FAQ

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2. I want to package these fonts separately for distribution and

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3. Are derivative works allowed? Yes!

4. Can I change or add to the font(s)? Yes, but you must change the name(s) of the font(s).

5. Under what terms are derivative works allowed?

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happy! To make sense to add

glyphs to the font, they must be stylistically in keeping with Vera's

design. Vera cannot become a "ransom note" font. Jim Lyles will be

providing a document describing the design elements used in Vera, as a

guide and aid for people interested in contributing to Vera.

7. I want to sell a software package that uses these fonts: Can I do so?

Sure. Bundle the fonts with your software and sell your software

with the fonts. That is the intent of the copyright.

8. If applications have built the names "Bitstream Vera" into them,

can I override this somehow to use fonts of my choosing?

This depends on exact details of the software. Most open source

systems and software (e.g., Gnome, KDE, etc.) are now converting to

use fontconfig (see www.fontconfig.org) to handle font configuration,

selection and substitution; it has provisions for overriding font

names and subsituting alternatives. An example is provided by the

supplied local.conf file, which chooses the family Bitstream Vera for

"sans", "serif" and "monospace". Other software (e.g., the XFree86

core server) has other mechanisms for font substitution.

Open Sans fonts URL: http://www.google.com/fonts/specimen/Open+Sans

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Version 2.0,

January 2004

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libcurl URL: http://curl.haxx.se/

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libcurl - lib/krb5.c URL: https://github.com/bagder/curl/blob/master/lib /krb5.c

/* GSSAPI/krb5 support for FTP - loosely based on old krb4.c

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libcurl - lib/security.c

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Brotli

URL: https://github.com/google/brotli

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URL: https://chromium.googlesource.com/chromium/ src/+/master/third_party/cacheinvalidation/README .chromium

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The library to input, validate, and display addresses. URL: https://github.com/googlei18n/libaddressinput

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The IJG distribution formerly included code to read and write GIF files.

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Glenn Randers-Pehrson glennrp at users.sourceforge.net November 12, 2015

libsrtp URL: https://github.com/cisco/libsrtp

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application. Therefore, Subsection 2d requires that any

application-supplied function or table used by this function must

be optional: if the application does not supply it, the square

root function must still compute square roots.)

These requirements apply to the modified work as a whole. If

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4. You may copy and distribute the Library (or a portion or

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medium customarily used for software interchange.

If distribution of object code is made by offering access to copy

from a designated place, then offering equivalent access to copy the

source code from the same place satisfies the requirement to

distribute the source code, even though third parties are not

compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the

Library, but is designed to work with the Library by being compiled or

linked with it, is called a "work that uses the Library". Such a

work, in isolation, is not a derivative work of the Library, and

therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library

creates an executable that is a derivative of the Library (because it

contains portions of the Library), rather than a "work that uses the

library". The executable is therefore covered by this License.

Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file

that is part of the Library, the object code for the work may be a

derivative work of the Library even though the source code is not.

Whether this is true is especially significant if the work can be

linked without the Library, or if the work is itself a library. The

threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data

structure layouts and accessors, and small macros and small inline

functions (ten lines or less in length), then the use of the object

file is unrestricted, regardless of whether it is legally a derivative

work. (Executables containing this object code plus portions of the

Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may

distribute the object code for the work under the

terms of Section 6.

Any executables containing that work also fall under Section 6,

whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or

link a "work that uses the Library" with the Library to produce a

work containing portions of the Library, and distribute that work

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directing the user to the copy of this License. Also, you must do one

of these things:

a) Accompany the work with the complete corresponding

machine-readable source code for the Library including whatever

changes were used in the work (which must be distributed under

Sections 1 and 2 above); and, if the work is an executable linked

with the Library, with the complete machinereadable "work that

uses the Library", as object code and/or source code, so that the

user can modify the Library and then relink to produce a modified

executable containing the modified Library. (It is understood

that the user who changes the contents of definitions files in the

Library will not necessarily be able to recompile the application

to use the modified definitions.)

b) Use a suitable shared library mechanism for linking with the

Library. A suitable mechanism is one that (1) uses at run time a

copy of the library already present on the user's computer system,

rather than copying library functions into the executable, and (2)

will operate properly with a modified version of the library, if

the user installs one, as long as the modified version is

interface-compatible with the version that the work was made with.

c) Accompany the work with a written offer, valid for at

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d) If distribution of the work is made by offering access to copy

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which the executable runs, unless that component itself accompanies

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accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

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one.

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However, linking a "work that uses the Library" with the Library

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contains portions of the Library), rather than a "work that uses the

library". The executable is therefore covered by this License.

Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file

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Whether this is true is especially significant if the work can be

linked without the Library, or if the work is itself a library. The

threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object

file is unrestricted, regardless of whether it is legally a derivative

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<signature of Ty Coon>, 1 April 1990 Ty Coon, President of Vice

That's all there is to it!

modp base64 decoder URL: https://github.com/client9/stringencoders

* MODP_B64 - High performance base64 encoder/decoder

- * Version 1.3 -- 17-Mar-2006
- * http://modp.com/release/base64

*

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Mojo

URL: https://github.com/domokit/mojo

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mt19937ar

URL: http://www.math.sci.hiroshima-u.ac.jp/⊠mmat/MT/MT2002/emt19937ar.html

A C-program for MT19937, with initialization improved 2002/1/26.

Coded by Takuji Nishimura and Makoto Matsumoto.

Before using, initialize the state by using init_genrand(seed) or init_by_array(init_key, key_length).

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Netscape Plugin Application Programming Interface (NPAPI) URL: http://mxr.mozilla.org/mozillacentral/source/modules/plugin/base/public/

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OpenMAX DL

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- * dl/sp/api/omxSP.h

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PLY (Python Lex-Yacc) URL: http://www.dabeaz.com/ply/ply-3.4.tar.gz

PLY (Python Lex-Yacc) Version 3.4

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Protocol Buffers URL: http://protobuf.googlecode.com/svn/trunk

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; This is a header file for the x264ASM assembly language, which uses

, *********

; NASM/YASM syntax combined with a large number of macros to provide easy

; abstraction between different calling conventions (x86_32, win64, linux64).

; It also has various other useful features to simplify writing the kind of

; DSP functions that are most often used in x264.

; Unlike the rest of x264, this file is available under an ISC license, as it

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; as this feature might be useful for others as well. Send patches or ideas

; to x264-devel@videolan.org .

zlib

URL: http://zlib.net/

/* zlib.h -- interface of the 'zlib' general purpose compression library version 1.2.4, March 14th, 2010

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url_parse

URL: http://mxr.mozilla.org/comm-central/source/m ozilla/netwerk/base/src/nsURLParsers.cpp

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Netflix

Si vous avez un abonnement Netflix, vous pourrez utiliser Netflix sur ce téléviseur. Votre téléviseur doit être connecté à Internet. Dans votre pays, Netflix ne sera peut être disponible qu'après de futures mises à jour logicielles.

Pour ouvrir Netflix, appuyez sur **NETFLIX** pour ouvrir l'application. Vous pouvez ouvrir Netflix immédiatement sur un téléviseur en veille.

www.netflix.com

Aide et assistance

^{12.1} Dépannage

Image

Aucune image/image déformée

• Vérifiez si l'antenne est connectée correctement au téléviseur.

• Vérifiez si le périphérique adéquat est sélectionné comme source d'affichage.

• Vérifiez si le périphérique ou la source externe est connecté correctement.

Présence de son, mais absence d'image

• Vérifiez si les réglages de l'image sont définis correctement.

Mauvaise qualité de la réception d'antenne

• Vérifiez si l'antenne est connectée correctement au téléviseur.

• Les haut-parleurs, les périphériques audio non reliés à la terre, les lampes au néon, les bâtiments élevés et d'autres objets de grandes dimensions peuvent avoir une incidence sur la qualité de la réception. Dans la mesure du possible, essayez d'améliorer la qualité de réception en modifiant l'orientation de l'antenne ou en éloignant les périphériques du téléviseur.

• Si la mauvaise réception ne concerne qu'une seule chaîne, affinez le réglage de cette chaîne.

Image de mauvaise qualité issue d'un périphérique • Vérifiez si le périphérique est connecté

correctement.

• Vérifiez si les réglages de l'image sont définis correctement.

L'image n'est pas adaptée à l'écran

Utilisez un autre format d'image.

La position de l'image est incorrecte

Il est possible que des signaux d'image provenant de certains périphériques ne s'adaptent pas correctement à l'écran. Vérifiez la sortie des signaux du périphérique connecté.

L'image diffusée par l'ordinateur n'est pas stable

Vérifiez si l'ordinateur utilise la résolution et la fréquence de rafraîchissement prises en charge.

Son

Absence de son ou son de mauvaise qualité

Si aucun signal audio n'est détecté, le téléviseur désactive automatiquement la sortie audio. Cela n'est pas le signe d'un dysfonctionnement.

• Vérifiez si les réglages du son sont correctement définis.

• Vérifiez si tous les câbles sont connectés correctement.

• Vérifiez si le volume n'est pas réglé sur Muet ni défini sur zéro.

 Vérifiez si la sortie audio du téléviseur est connectée à l'entrée audio du système Home Cinéma.
 Le son doit être diffusé à partir des haut-parleurs HTS.

• Il est possible que certains périphériques nécessitent l'activation manuelle de la sortie audio HDMI. Si la sortie audio HDMI est déjà activée, mais qu'aucun signal audio n'est diffusé, essayez de définir le format audio numérique du périphérique sur PCM (Pulse Code Modulation). Reportez-vous à la documentation fournie avec le périphérique pour prendre connaissance des instructions.

Connexions

HDMI

La prise en charge HDCP (High-bandwidth Digital Content Protection) peut allonger le délai d'affichage du contenu d'un périphérique HDMI sur le téléviseur.
Si le téléviseur ne reconnaît pas le

périphérique HDMI et que l'écran n'affiche aucune image, essayez de faire basculer la source d'un périphérique à l'autre, puis de revenir au périphérique HDMI.

- Si le son est parfois déformé, vérifiez que les réglages de sortie du périphérique HDMI sont corrects.

- Si vous utilisez un adaptateur HDMI vers DVI ou un câble HDMI vers DVI, veillez à connecter un câble audio supplémentaire à la prise AUDIO IN (prise minijack uniquement).

EasyLink ne fonctionne pas

- Vérifiez que vos périphériques HDMI sont compatibles HDMI-CEC. Les fonctionnalités EasyLink ne sont opérationnelles qu'avec des périphériques compatibles HDMI-CEC.

Aucune icône de volume ne s'affiche

- Ce phénomène est normal lorsqu'un périphérique audio HDMI-CEC est connecté.

Les photos, vidéos et musiques d'un périphérique USB ne s'affichent pas

- Vérifiez que le périphérique de stockage USB est

défini de sorte qu'il soit compatible avec la classe Périphérique de stockage de masse comme indiqué dans la documentation du périphérique.

- Vérifiez que le périphérique de stockage USB est compatible avec le téléviseur.

- Vérifiez que les formats de fichier audio et image sont pris en charge par le téléviseur.

Lecture instable de fichiers USB

- Les performances de transfert du périphérique de stockage USB peuvent limiter le taux de transfert de données vers le téléviseur, provoquant une mauvaise qualité de lecture.

^{12.2} Aide en ligne

Pour résoudre tout problème relatif à un téléviseur Philips, vous pouvez consulter notre assistance en ligne. Vous pourrez sélectionner votre langue et indiquer le numéro de référence du modèle.

Rendez-vous sur le site Web www.philips.com/support

Sur le site d'assistance, vous trouverez le numéro de téléphone de nos services dans votre pays, ainsi que les réponses aux questions les plus fréquemment posées (FAQ). Dans certains pays, vous pouvez discuter avec l'un de nos collaborateurs et lui poser directement votre question ou envoyer une question par mail.

Vous pouvez télécharger le nouveau logiciel du téléviseur ou le manuel afin de le consulter sur votre ordinateur.

Assistance et réparation

Si vous avez besoin d'une assistance ou d'une réparation, vous pouvez appeler le Service Consommateurs de votre pays. Nos ingénieurs se chargeront des réparations, si nécessaire.

Recherchez le numéro de téléphone dans la documentation imprimée fournie avec le téléviseur. Vous pouvez également accéder à notre site Web <u>www.philips.com/TVsupport</u> et sélectionner votre pays, si nécessaire.

Numéro de modèle et numéro de série du téléviseur

Il est possible que l'on vous demande d'indiquer le numéro de référence du modèle et le numéro de série de votre téléviseur. Vous les trouverez sur l'étiquette de l'emballage ou sur l'étiquette située au dos ou en dessous du téléviseur.

Avertissement

N'essayez pas de réparer le téléviseur vous-même. Vous pourriez vous blesser grièvement, causer des dommages irréparables ou entraîner l'annulation de la garantie de votre téléviseur.

¹³ Sécurité et entretien

^{13.1} Sécurité

Important

Assurez-vous d'avoir bien lu et compris toutes les instructions de sécurité avant d'utiliser le téléviseur. Si l'appareil est endommagé suite au non-respect des instructions, la garantie ne s'applique pas.

Ne modifiez pas cet équipement sans l'autorisation du fabricant.

Risque d'électrocution ou d'incendie

N'exposez jamais le téléviseur à la pluie ni à l'eau. Ne placez jamais de récipients contenant du liquide, tels que des vases, à proximité du téléviseur.
En cas de renversement de liquide sur ou dans le téléviseur, débranchez immédiatement l'appareil.
Contactez le Service Consommateurs Philips en charge des téléviseurs afin de faire vérifier le téléviseur avant son utilisation.

• N'exposez jamais le téléviseur, la télécommande ou les piles à une chaleur excessive. Ne placez jamais le téléviseur, la télécommande ou les piles près d'une bougie allumée, de flammes ou d'une autre source de chaleur, y compris les rayons directs du soleil.

N'insérez jamais d'objet dans les orifices de ventilation ou dans un autre orifice du téléviseur.
Ne placez jamais d'objets lourds sur le cordon d'alimentation.

• N'exercez pas de force excessive sur les fiches électriques. Des fiches électriques mal insérées peuvent provoquer la formation d'un arc électrique ou un incendie. Lorsque vous faites pivoter l'écran du téléviseur, veillez à ce que le cordon d'alimentation ne se tende pas.

• Pour débrancher le téléviseur de l'alimentation secteur, il faut débrancher la fiche électrique du téléviseur. Lorsque vous le débranchez, tirez toujours sur la fiche électrique, et non sur le cordon. Assurezvous de disposer à tout moment d'un accès dégagé à la fiche électrique, au cordon d'alimentation et à la prise secteur.

Risque de blessures ou d'endommagement du téléviseur

• Deux personnes sont nécessaires pour soulever et porter un téléviseur pesant plus de 25 kg.

• Si vous montez le téléviseur sur un support, utilisez exclusivement le support fourni. Fixez fermement le pied au téléviseur.

Placez le téléviseur sur une surface plane et stable, capable de supporter le poids du téléviseur et celui du support.

• En cas de montage mural, veillez à ce que celui-ci soit suffisamment solide pour supporter le poids du téléviseur. TP Vision ne peut en aucun cas être tenu responsable d'un montage mural incorrect à l'origine d'un accident, de blessures ou de dégâts matériels.

• Certains composants sont fabriqués en verre. Veillez à les manipuler avec précaution pour éviter toute blessure ou tout dommage.

Risque d'endommagement du téléviseur !

Avant de brancher le téléviseur sur la prise secteur, assurez-vous que la tension électrique correspond à la valeur figurant à l'arrière du téléviseur. Ne branchez jamais le téléviseur sur la prise secteur en cas de différence de tensions.

Dangers liés à la stabilité

Un téléviseur peut tomber et provoquer des blessures graves, voire mortelles. Quelques précautions simples peuvent permettre d'éviter de nombreuses blessures, en particulier aux enfants. Par exemple :

• Assurez-vous TOUJOURS que le téléviseur ne surplombe pas le bord du meuble sur lequel il se trouve.

• TOUJOURS utiliser des meubles, des supports ou des méthodes de montage recommandées par le fabricant du téléviseur.

• TOUJOURS utiliser un meuble pouvant supporter le téléviseur en toute sécurité.

• TOUJOURS avertir les enfants des dangers auxquels ils s'exposeraient en grimpant sur un meuble pour atteindre le téléviseur ou ses commandes.

• TOUJOURS guider les câbles et cordons connectés à votre téléviseur de façon à éviter qu'on ne trébuche dessus, tire dessus ou les empoigne.

• Ne JAMAIS placer un téléviseur à un endroit instable.

• Ne JAMAIS installer le téléviseur sur un meuble haut (par ex. un placard ou une bibliothèque) sans fixer à la fois le meuble et le téléviseur sur un support adéquat.

• Ne JAMAIS placer le téléviseur sur un tissu ou tout autre matériau pouvant se trouver entre le téléviseur et le meuble de support.

• Ne JAMAIS placer d'objets qui pourraient inciter les

enfants à grimper, tels que des jouets et des télécommandes, sur le téléviseur ou le meuble sur lequel le téléviseur est installé.

Si le téléviseur existant doit être conservé et déplacé, il convient d'appliquer les mêmes considérations que ci-dessus.

Risques liés aux piles

• N'avalez pas les piles. Risque de brûlure chimique.

• La télécommande peut contenir une pile bouton. Si la pile bouton est ingérée, elle peut causer de graves brûlures internes en 2 heures seulement et peut entraîner la mort.

• Tenez les piles neuves et usagées hors de portée des enfants.

• Si le compartiment à piles ne se ferme pas de manière sécurisée, cessez d'utiliser le produit et tenezle à l'écart des enfants.

• Si vous pensez qu'une pile a été avalée ou placée dans une partie du corps, consultez immédiatement un médecin.

• Risque d'incendie ou d'explosion si les piles sont remplacées par un type de piles inapproprié.

• Remplacer une pile par un modèle non adapté peut faire échouer les mesures de protection

(par exemple, dans le cas de certains types de piles au lithium).

• Mettre une pile au feu ou dans un four chaud, broyer ou couper une pile peut entraîner une explosion.

• Laisser une pile dans un environnement à température extrêmement élevée peut entraîner une explosion ou une fuite de liquide ou de gaz inflammable.

• Une pile soumise à une pression d'air extrêmement faible peut entraîner une explosion ou une fuite de liquide ou de gaz inflammable.

Risque de surchauffe

N'installez jamais le téléviseur dans un espace confiné. Laissez toujours un espace d'au moins 10 cm autour du téléviseur pour assurer une bonne ventilation. Veillez à ce que les fentes de ventilation du téléviseur ne soient jamais obstruées par des rideaux ou d'autres objets.

Orages

Débranchez le téléviseur de la prise secteur et de l'antenne avant un orage. Par temps orageux, évitez de toucher le téléviseur, le

Par temps orageux, évitez de toucher le téléviseur, le cordon d'alimentation ou le câble d'antenne.

Risque de dommages auditifs

Évitez d'utiliser des écouteurs ou des casques à volume élevé ou de façon prolongée.

Basses températures

Si le téléviseur est exposé lors du transport à des températures inférieures à 5 °C, déballez-le et attendez qu'il atteigne la température ambiante de la pièce avant de le brancher.

Humidité

Il peut arriver, en de rares occasions, que des gouttelettes de condensation se forment sur la surface intérieure de l'écran du téléviseur (sur certains modèles) selon la température et l'humidité. Pour empêcher ce phénomène, n'exposez pas l'appareil à la lumière directe du soleil, à toute source de chaleur ou à l'humidité. Si des gouttelettes de condensation apparaissent, elles disparaîtront après quelques heures d'utilisation du téléviseur.

L'humidité issue de la condensation n'endommage pas le téléviseur, pas plus qu'elle n'entraîne son dysfonctionnement.

Conditions d'utilisation

14.1

14

Conditions d'utilisation -Téléviseur

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Ce produit a été mis sur le marché par TP Vision Europe B.V. ou une de ses filiales, ci-après dénommé TP Vision, qui est le fabricant du produit. TP Vision est le garant du téléviseur qui accompagne cette brochure. Philips et l'emblème du bouclier Philips sont des marques déposées de Koninklijke Philips N.V.

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La documentation écrite fournie avec le téléviseur et le manuel stocké dans la mémoire de celui-ci ou disponible en téléchargement sur le site Web de Philips <u>www.philips.com/support</u> sont jugés conformes à l'usage auquel le système est destiné.

Le contenu de ce manuel est jugé conforme à l'usage auquel ce système est destiné. Si l'appareil ou les modules et procédures correspondants sont utilisés à d'autres fins que celles spécifiées dans le présent manuel, vous devez obtenir la confirmation de leur validité et de leur adéquation. TP Vision garantit que le matériel lui-même n'enfreint aucun brevet déposé aux États-Unis. Aucune garantie supplémentaire expresse ou tacite n'est formulée. TP Vision décline toute responsabilité quant aux éventuelles erreurs figurant dans ce document et aux problèmes qui en découlent. Les erreurs signalées à Philips seront corrigées et publiées sur le site Web d'assistance Philips dès que possible.

Conditions de garantie : risque de blessure, dommages au téléviseur ou annulation de la garantie !

Ne tentez en aucun cas de réparer le téléviseur vousmême. Utilisez le téléviseur et les accessoires uniquement de la manière prévue par le fabricant. Le message d'avertissement imprimé à l'arrière du téléviseur signale un risque d'électrocution. Ne retirez en aucun cas le capot du téléviseur. Confiez toujours l'entretien et les réparations au Service consommateurs Philips. Recherchez le numéro de téléphone dans les documents imprimés fournis avec le téléviseur. Vous pouvez également consulter notre site Web <u>www.philips.com/support</u> et sélectionner votre pays, si nécessaire. Toute opération expressément interdite dans le présent manuel, ainsi que tout réglage ou toute procédure d'assemblage non recommandés ou non autorisés par ce manuel, entraînera l'annulation de la garantie.

Caractéristiques des pixels

Ce téléviseur possède un grand nombre de pixels de couleur. Bien que le taux de pixels effectifs soit de 99,999 % ou plus, il se peut que des points noirs ou des points de lumière (rouges, verts ou bleus) apparaissent de façon permanente à l'écran. Il s'agit d'une propriété structurelle de l'affichage (parmi les normes industrielles standard) et non d'un dysfonctionnement.

14.2

Conditions d'utilisation : galerie d'applications Philips

Dans l'Aide, appuyez sur la touche de couleur — Mots-clés et recherchez Conditions d'utilisation, galerie d'applications pour plus d'informations.

14.3

Conditions d'utilisation -Collection TV Philips

Dans l'Aide, appuyez sur la touche de couleur — Mots-clés et recherchez Conditions d'utilisation, Collection TV Philips pour plus d'informations.

Déclaration FCC

Cet appareil est conforme à la section 15 de la réglementation de la FCC. Son utilisation est soumise aux deux conditions suivantes :

(1) cet appareil ne doit pas provoquer d'interférences nuisibles et (2) cet appareil doit accepter toutes les interférences reçues, y compris celles susceptibles de provoquer un fonctionnement indésirable.

Avis de la Commission fédérale des communications (FCC)

Cet équipement a été testé et déclaré conforme aux

limites applicables aux appareils numériques de classe B, conformément à la section 15 de la réglementation FCC. Ces limites sont concues pour fournir une protection raisonnable contre les interférences nuisibles dans une installation résidentielle. Cet équipement génère, utilise et peut émettre des ondes radioélectriques. Il est susceptible de créer des interférences nuisibles dans les communications radioélectriques s'il n'est pas installé ou utilisé conformément aux instructions. Toutefois, il n'y a aucune garantie que les interférences ne se produiront pas dans une installation particulière. Si cet équipement provoque des interférences nuisibles à la réception radio ou télévision, ce qui peut être déterminé en éteignant puis en rallumant l'appareil, l'utilisateur est invité à essayer de corriger les interférences en prenant une ou plusieurs des mesures suivantes :

• Réorienter ou déplacer l'antenne de réception.

• Augmenter la distance entre l'équipement et le récepteur.

• Brancher l'équipement sur une prise de courant appartenant à un circuit différent de celui auquel le récepteur est connecté.

• Consulter le revendeur ou un technicien radio/télévision expérimenté pour obtenir de l'aide.

Déclaration de conformité du fournisseur

Nom commercial : PHILIPS

Partie responsable : Envision Peripherals Inc.

Modèle :

50BFL2114/27 58BFL2114/27 65BFL2114/27 70BFL2114/27 75BFL2114/27

Adresse : 490 N McCarthy Blvd. Suite #120

Milpitas, CA 95035

Numéro de téléphone : 510-354-0898

14.5

Avertissement

Les changements ou modifications qui n'ont pas été expressément approuvés par la partie responsable de la conformité peuvent priver l'utilisateur du droit d'utiliser l'équipement.

Les câbles d'interface blindés et le cordon d'alimentation CA, le cas échéant, doivent être utilisés pour respecter les limites d'émission. Le fabricant n'est pas responsable des interférences radio ou TV provoquées par une modification non autorisée de cet équipement. Il incombe à l'utilisateur de corriger ces interférences.

Cet émetteur ne doit pas être placé à proximité d'une autre antenne ou d'un autre émetteur ni fonctionner en même temps que celui-ci.

Les opérations sur les produits 5 GHz sont limitées à une utilisation en intérieur uniquement.

Cet équipement est conforme aux limites d'exposition aux rayonnements FCC/ISED définies pour un environnement non contrôlé. Cet équipement doit être installé et utilisé à une distance minimale de 20 cm entre le radiateur et votre corps.

Avertissement FCC

Les changements ou modifications qui n'ont pas été expressément approuvés par la partie responsable de la conformité avec la réglementation FCC peuvent priver l'utilisateur du droit d'utiliser l'équipement.

Déclaration IC

Cet appareil est conforme à la (aux) norme(s) RSS exempte(s) de licence d'Industrie Canada.

Son utilisation est soumise aux deux conditions suivantes : (1) cet appareil ne doit pas provoquer d'interférences et (2) cet appareil doit accepter toutes les interférences, y compris celles susceptibles de provoquer un fonctionnement indésirable de l'appareil.

Cet équipement est conforme aux limites d'exposition aux rayonnements IC définies pour un environnement non contrôlé.

14.8

Energy Star

ENERGY STAR est un programme géré par l'Agence américaine de protection de l'environnement (EPA) et le département américain de l'Énergie (DOE) qui promeut l'efficacité énergétique.

Ce produit est éligible à ENERGY STAR avec les paramètres « d'usine par défaut » et il s'agit des paramètres dans lequel les économies d'énergie seront réalisées. La modification des réglages d'image par défaut ou l'activation d'autres fonctions augmentent la consommation d'énergie qui pourrait dépasser les limites requises pour obtenir la classification ENERGY STAR.

Pour plus d'informations sur le programme ENERGY STAR, consultez le site energystar.gov.



¹⁵ Droits d'auteur

15.1 HDMI

HDMI

HDMI, HDMI High-Definition Multimedia Interface et le logo HDMI sont des marques commerciales ou des marques déposées de HDMI Licensing Administrator, Inc. aux États-Unis et dans d'autres pays.



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^{15.3} Microsoft

Windows Media

Windows Media est une marque déposée ou une marque commerciale de Microsoft Corporation aux États-Unis et/ou dans d'autres pays.



Microsoft PlayReady

Les fournisseurs de contenu utilisent la technologie Microsoft PlayReady™ pour protéger leur propriété intellectuelle, ainsi que le contenu soumis à des droits d'auteur.

Cet appareil utilise la technologie PlayReady pour accéder au contenu PlayReady et/ou WMDRM protégé. Si l'appareil ne peut appliquer correctement les restrictions sur l'utilisation de contenus, les propriétaires de contenus peuvent exiger de Microsoft qu'elle empêche l'appareil d'utiliser des contenus PlayReady protégés, sans pour autant empêcher l'utilisation de contenus non protégés ou de contenus protégés par d'autres technologies d'accès au contenu. Les propriétaires de contenus peuvent exiger que vous mettiez à niveau PlayReady pour accéder à leurs contenus. Si vous refusez une mise à niveau, vous ne pourrez pas accéder aux contenus nécessitant la mise à niveau.

^{15.4} Wi-Fi Alliance

Wi-Fi

Le logo Wi-Fi CERTIFIED™ est une marque déposée de Wi-Fi Alliance®



^{15.5} Kensington

Kensington

(le cas échéant)

Kensington et Micro Saver sont des marques déposées d'ACCO World Corporation aux États-Unis. Ces marques sont également déposées ou font actuellement l'objet de demandes de dépôt en attente dans d'autres pays.



Autres marques

Toutes les autres marques, déposées ou non, citées dans le présent manuel appartiennent à leurs détenteurs respectifs.

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