

**PHILIPS**

**AVENT**

Digital Bottle and  
Baby Food Warmer

110V

SCF260/33

 Product Picture

# Fast and safe warming without hot spots

Ready in as little as 2 minutes

The Digital Bottle and Baby Food Warmer makes it easy to warm your baby's feed quickly and safely. The advanced technology automatically calculates the warming time. Just select a few starting options and let the Bottle Warmer do the rest.

**Keeps you informed**

- Easy to use digital display

**Rapid warming time**

- Controlled steam heats quickly and evenly

**Heats safely and evenly**

- Automatically calculates warming time

**Ideal for all types of feed**

- Heats milk and baby food from multiple starting temperatures

# Highlights

## Controlled steam

The Philips Avent Digital Bottle Warmer allows you to heat your baby's feed quickly and evenly. It warms 4oz / 125ml of milk at room temperature in less than 2 minutes.

## Automatic heating

The Philips Avent Digital Bottle Warmer automatically calculates the required warming time according to the type of feed, the quantity of feed and the starting temperature. Feeds are heated evenly without hot spots. Automatic shut-off means that there is no risk of overheating.

## Easy to use display

The digital display on the Philips Avent Digital Bottle Warmer is very easy to use. It keeps you informed throughout the warming cycle and will let you know when your feed is ready.

## Heats milk and baby food

The Philips Avent Digital Bottle Warmer can be used for milk and baby food at room temperature, from the fridge, and even from the freezer. It fits Philips Avent Bottles, Magic Cups, and baby food jars.

# Specifications

## Power

**Voltage:** 110 V

## Country of origin

England

## What is included

**Bottle and baby food warmer:** 1 pcs

## Compatibility

**Compatible with::** All Philips AVENT Bottles, Magic Cups, and baby food jars. Exception: not recommended for use with 11oz/330ml PP semi-transparent Philips AVENT bottle.

## Development stages

**Stage:** 0 - 6 months, 6 - 12 months

